OPERATING MANUAL FOR THE RRL 8 CHANNEL DATA LOGGER

by

E. J. Paluch
J. D. Shelton
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RRL Publication No. 502

Technical Report
May 1979

Supported by

Contract No. NASA NSG-5049

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INTRODUCTION

This unit is a data collection device which takes measurements from external sensors at user specified time intervals. Three sensor ports are dedicated to temperature, air pressure, and dew point. Five general purpose sensor ports are also provided. Each sensor port supplies two sources of plus and minus 15 volts for sensor power. One of the power supplies is for sensors that stabilize quickly and the other power supply is for sensors that take longer than a few seconds to stabilize. (Sensor warm up time is under software control for maximum system flexability.)

After connecting the desired sensors the user specifies when measurements are to be recorded. The user enters the desired starting and stopping dates and times for the data collection. The warm up time for the "slow" sensors and the frequency of data collection must also be specified. If more than the three dedicated sensors are connected the additional ports must also be entered. This completes the initialization and the unit may be left running completely powered or it may be switched to a low power consumption mode.

While the system is running the user can switch full power on and interrogate the unit to examine any of the measurements that have already been recorded. The user can also examine the

current readings on any of the sensors or the data that have been collected can be dumped to a peripheral device (a minicomputer, paper tape, etc.) if desired.

SECTION 1 OPERATION

1.1 FRONT PANEL DESCRIPTION

1. MAIN POWER SWITCH - This switch (1 in Figure 1) connects the power to the unit. The switch is a "lever locking switch" and must be pulled out before it can be operated. Since the data logger's memory is volatile, turning off the main power will destroy all stored information.

2. PROCESSOR POWER SWITCH - If the main power switch (1 on the front panel) is on, the processor power switch (2 on the Front Panel) will provide power to every part of the data logger except the RS-232 transmitting interface (I/O power). All sensors will be powered when this switch is on and the data logger will perform any user request if a terminal is connected and I/O power is on. (NOTE: If the data logger is supplying warm up power to the sensors and this switch is turned off the warm up power will also turn off and the next set of readings will be invalid. At any time, except when warm up power is on, this power may be switched off and the data logger will record all measurements correctly.)

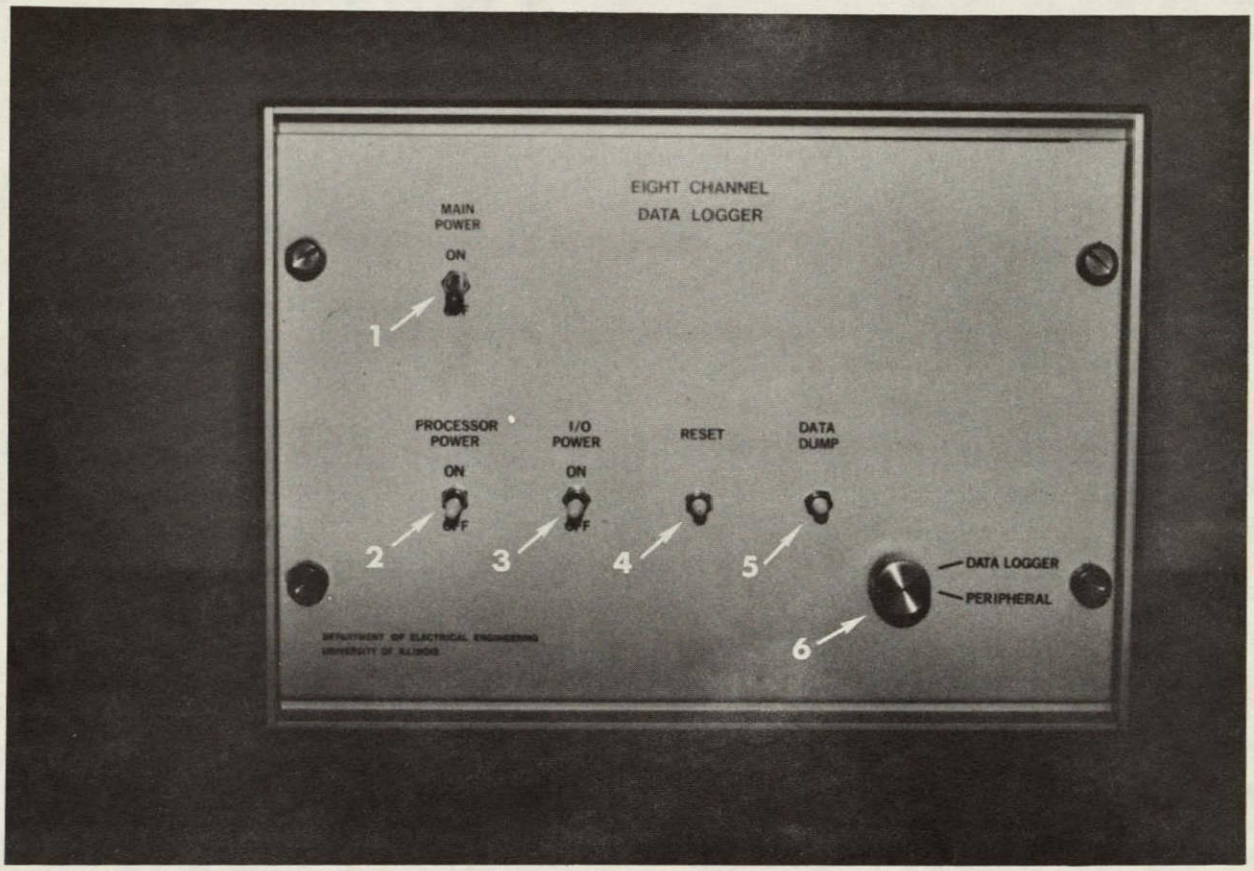


Figure 1

FRONT PANEL

3. I/O POWER SWITCH - This switch controls the power to the RS-232 transmitter interface to the terminal connection (8 in Figure 2) and to the peripheral connection (7 on the Back Panel). If this switch is off the terminal and peripheral can transmit to the data logger, but the data logger will not transmit to them. (NOTE: It is advisable not to transmit either from a terminal or a peripheral device to the data logger if I/O power is off and the processor power is on.) In most cases the I/O power and the processor power will be both on or both off.

4. RESET - This switch resets the processor and should be pressed after the user turns the data logger on. If the data logger stops responding to user inputs the reset can be used to clear the transmission lockup.

5. DATA DUMP - This switch is only active if the user has selected the data dump option from the user options page (see section 1.3-6, DATA DUMP OPTION). If active, depressing the switch will transmit all of the collected data to the terminal and peripheral connections.

6. DEVICE SELECTION SWITCH - If terminal is selected, two way communications occur between the terminal (teletype or video terminal) and the data logger. Most of the time the data logger will be used in this manner.

If the peripheral is selected, the terminal transmits to the data logger and receives data through the peripheral connector. The data logger transmits to the peripheral connector. This feature can be used to transfer data from the data logger to another computer and is described in section 1.3-6, DATA DUMP OPTION.

1.2 BACK PANEL DESCRIPTION

7. PERIPHERAL CONNECTION - This connection allows the data logger to communicate with a peripheral device (i.e., computer, minicomputer, papertape puncher, etc.) through a terminal. The data logger can also dump readings to the peripheral device. (The connections are listed in the appendix.)

8. TERMINAL CONNECTION - This connection is for a teletype or video terminal that will be used to communicate with the data logger. The terminal will enter parameters that will initialize the data logger and can also request information from the data logger.

9. POWER CONNECTION - This connector is for +12 volt power for the data logger.

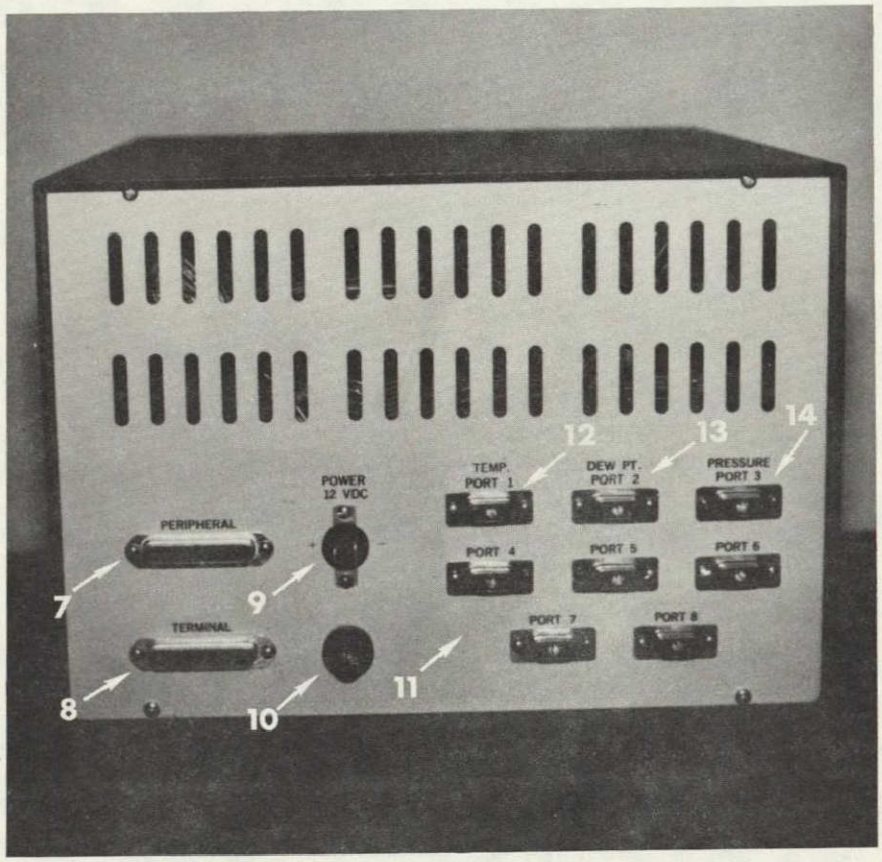


Figure 2

BACK PANEL

10. FUSE - A 1.5 Amp fuse should be used.

11. SENSOR PORTS - There are 8 sensor ports on the back panel. The ports are labeled 1-8 and the first three ports are dedicated. Each port connector has a coax signal connection and four power connections. (The connections for the ports are listed in the appendix.) The coax signal should be in the range of 0-5 Volts.

12. TEMPERATURE PORT - This port is dedicated to measuring temperature. 0-5 Volts corresponds to -30 - +70 degrees Centigrade.

13. DEW POINT PORT - This port is dedicated to measuring dew point. The 0-5 Volt range corresponds to -34 - +50 degrees Centigrade.

14. AIR PRESSURE PORT - This port is dedicated to measuring the air pressure. The 0-5 Volt range corresponds to 800 - 1100 millibars.

1.3 DESCRIPTION OF USER OPTION PAGE

The user has access to five basic routines that allow him to interact with the data logger. A list of these options is printed on the terminal whenever any key except CONTROL S, A, B, C, D or E is depressed and the system is not executing one of these routines. Samples of typical displays are included in each of the associated sections below. The underlined characters correspond to the user's responses.

1. LIST OF OPTIONS - The list of options is printed on the terminal whenever any key except CONTROL S, A, B, C, D or E is typed and the system is not executing one of these routines. It should be noted that the warm up power status is displayed prior to the option list. If warm up power is on, the PROCESSOR POWER switch should not be turned off immediately (this problem is discussed in section 1.1-2 of this manual). The following figure is an example of the user option page.

EXAMPLE: (user depresses the space bar and the system responds with:)

```
WARM-UP POWER IS ON
A) INITIALIZING PARAMETERS
B) CURRENT SENSOR READINGS
C) SEQUENTIAL READINGS
D) INITIALIZATION
E) DUMP
     (CONTROL 'S' STOPS PRINTOUT)
```

To invoke any option, the letter preceding it on the option page should be typed on the terminal. To exit any option prior to its end, CONTROL S may be typed.

2. OPTION A) INITIALIZING PARAMETERS - After the system has been initialized, the initializing parameters may be examined by typing A. As shown in the example contained in this section, the measurement starting date and time, ending date and time, warm up time in minutes and interval of measurements are displayed at the terminal.

EXAMPLE:

```
A

START      04/01      03:00
STOP       04/29      16:00
WARMUP TIME 02 MINS
FREQUENCY OF MEASUREMENTS      00:05
```

3. OPTION B) CURRENT SENSOR READINGS - Sensor outputs may be examined at any time with this routine. After typing B, a heading is printed which lists all ports to be interrogated. Temperature (port 1), dew point (port 2) and pressure (port 3) are dedicated ports and will always be printed. Any additional ports selected during system initialization will then be printed. To measure the sensor outputs, type R. Temperature and dew point readings have units of degrees centigrade while pressure readings have units of millibars. Any additional

sensors selected will yield readings with units of volts. As many sets of readings as desired may be accumulated. To exit this option, CONTROL S must be typed. This routine does not store these readings. Therefore, these readings cannot be retrieved at a later date by using the data dump option. If the data logger takes a reading during the execution of this option, the current line of sensor readings is stopped and the program waits for the entry of another R or CONTROL S. An example of this option is included below.

EXAMPLE:

```
B

TYPE 'R' FOR A READING, CONTROL 'S' WHEN DONE
  TEMP  DEW PT  PRESS  PORT1 PORT2 PORT3
R  6.72 - 3.81  983.78 1.853 1.812 3.062
R  6.72 - 3.81  983.78 1.848 1.812 3.062
```

4. OPTION C) SEQUENTIAL READINGS - This routine permits the user to examine data the data logger has accumulated. After typing C, the system requests a starting date and time followed by the number of readings that are desired for display. Dates are input in five-character fields by typing the number of the month in two digits, a slash (/) and the day of the month in two digits. The time is input in a five-character field by typing the two digit number of the hour, a colon (:) and the number of minutes in two digits. All two digit numbers must have unsurpressed leading zeros. The number of the hour is based on a 24 hour clock. A heading similar to the heading of option B

but including columns for date and time is printed. If any readings were taken on or after the specified date, they are printed as shown in the example in this section. When the requested number of readings has been printed or when the last reading taken has been displayed, the routine is exited. Similarly, if no readings were taken after the specified date and time, the processor exits the routine after printing the heading. As before, this routine may be terminated at any time by typing CONTROL S. If a reading (NMI) occurs during the data printout portion of this option, the current line of data is interrupted. The complete line is reprinted on the next line. NOTE: To avoid possible problems, care should be exercised to avoid entering data (dates, times and number of readings) when the data logger is scheduled to take a reading.

EXAMPLE:

```
C

START DATE?(MM/DD) 04/01      TIME?(HH:MM) 08:03
HOW MANY?(XXX) 003
 DATE   TIME   TEMP   DEW PT   PRESS   PORT1 PORT2 PORT3
04/01 08:05    1.25 - 7.09   989.12 1.565 1.607 3.152
04/01 08:10    1.25 - 7.09   989.12 1.563 1.604 3.152
04/01 08:15    1.25 - 7.09   989.12 1.563 1.604 3.152
```

5. OPTION D) INITIALIZATION - This option is used to prepare the data logger to take a series of readings. If data is stored in the system, it should be dumped before this routine is entered. After entering the initialization procedure, any old data stored in the system is no longer accessible. To

protect data in case this option is inadvertently entered, after D is typed the user is prompted with INITIALIZATION?(YES,NO). If YES is typed, this routine is entered. Any other character string will cause the processor to back out of this option.

If YES is entered, the user is asked for the current date and time. Format for the date and time are the same as that used in the sequential reading option. When the last character of the time is entered, an internal clock is reset and starts keeping track of elapsed time. The desired starting date and time are requested followed by a request for the date and time of the final reading to be taken Each date and time are entered in the same format as described in section 4. After the corresponding prompt, the number of minutes of warm up time desired should be entered as a two digit number. When asked for the frequency of measurements, the user should enter a three digit number corresponding to the number of minutes between readings.

If a mistake is made during the preceding part of this option, the ESCAPE key may be used. The user is then prompted to reenter the necessary data. The ESCAPE key may be used several times in order to step backwards through this routine and correct mistakes at any point in the option.

The second part of this routine is now entered. The user is asked if he desires any additional ports. If NO is typed, only the first three dedicated ports are used for temperature, dew point and pressure measurements. If YES is typed, the user

is asked which port he wishes to use. He responds by typing a number between 1 and 8 corresponding to the desired port. He is then asked once more if he desires any additional ports. This process is repeated until all the desired ports are specified and a NO is entered. At this point the user is prompted REASSIGN PORTS?(YES,NO). It is suggested that the port assignments be checked and if an error is found, type YES. This causes the port assignment portion of this option to be reexecuted. If NO is typed, the processor exits this option. It should be noted that an error will result if the same additional port is specified more than once in the second part of this option (i.e., if port 2 is selected twice as an additional port). However, ports 1, 2 and 3 may be specified as additional ports even though they are dedicated for temperature, dew point and pressure measurements. This may be desireable because as dedicated ports, the voltages present at ports 1 and 2 are stored as 8 bit binary words while if they are selected as additional ports, the voltages are stored as 12 bit binary words the second time they are measured. This permits the voltages present at ports 1 and 2 to be stored with greater precision. The remaining port voltages are always stored as 12 bit binary words.

EXAMPLE:

```
D

INITIALIZATION?(YES,NO)
YES
      DATE?(MM/DD) 03/31      TIME?(HH:MM) 17:22
START DATE?(MM/DD) 04/01      TIME?(HH:MM) 03:00
STOP  DATE?(MM/DD) 04/29      TIME?(HH:MM) 16:00
WARMUP TIME?(MM) 02
FREQUENCY OF MEASUREMENTS?(XXX) 005
ADDITIONAL SENSORS?(YES,NO)
YES
PORT NUMBER?(1-8)1
ADDITIONAL SENSORS?(YES,NO)
YES
PORT NUMBER?(1-8)2
ADDITIONAL SENSORS?(YES,NO)
YES
PORT NUMBER?(1-8)3
ADDITIONAL SENSORS?(YES,NO)
NO

REASSIGN PORTS?(YES,NO)
NO
```

NOTE: No provision has been made to keep track of the year in which a measurement is made. Because of this, if the system is initialized in the year before readings are to begin, the months of the year in which readings occur are numbered, 13, 14, etc. Further, the data logger treats all months in the second year as if they contain 28 days. Since this sytem was not intended to run for periods of more then one month unattended, this should present no problem. As an example, if the data logger is initialized on December 30, 1979 and is to start taking readings on January 3, 1980, the starting date used in the initialization routine would be 13/03. (Regardless of the year the data logger assumes February has 28 days.)

6. OPTION E) DATA DUMP - This option is designed to permit the data logger to be interfaced to an external device through the peripheral connector in order to dump the collected readings. The routine is entered by typing E. At this point, any key may be typed except CONTROL S and it will merely be echoed to the terminal or peripheral (depending on the position of the DEVICE SELECTION switch as described in section 1.1-6). To dump data to an external device (through the peripheral connector), place the DEVICE SELECTION switch to PERIPHERAL. The external device now transmits to the terminal and the terminal transmits to the external device through the data logger. If the data dump switch is depressed, the data logger transmits a short header followed by all the data it has collected. When all of the data has been transmitted, the data logger once again echos all input characters. Control S must be used to leave this routine The formats of the header and data are now discussed.

a). HEADER - After the data dump switch is depressed, the first six printed lines contain the initializing parameters. All lines in the header are left justified and separated by a carraige return, line feed and two delete characters. The first two lines consist of starting date and time and ending date and time respectively. All dates and times are transmitted in five character fields identical to the format required to enter dates and times in the initialization option. Separating each date and time is a field of five blanks. Line three contains the warm up time represented as a two digit decimal number. Line

four contains the frequency of measurements in the same five-character field as described for the starting and stopping times. A two digit hexadecimal number in the fifth line gives the number of data words stored each time a reading is taken. Another two digit hexadecimal number in the sixth line tells which ports are selected for measurement in addition to the three dedicated ports (which are always measured). This information is conveyed by examining the binary equivalent of the number. Each of the eight binary digits corresponds to a port. If a digit is one, the corresponding port is selected for additional measurement. Letting the least significant digit be bit 0 and the most significant digit be bit 7, the correspondences of binary bits in this eight bit word and ports are as follows;

BIT 0 - PORT 1
BIT 1 - PORT 2
BIT 2 - PORT 3
BIT 3 - PORT 4
BIT 4 - PORT 5
BIT 5 - PORT 6
BIT 6 - PORT 7
BIT 7 - PORT 8

b) DATA FORMAT - The seventh and all following lines are devoted to collected data. Each line corresponds to a separate reading and is set off from succeeding lines by a carraige return, line feed and two delete characters as before. Within each line the unsigned hexadecimal data words are separated from each other by a single space. The first two data words of each line are two digits long. They represent the temperature port

voltage (port 1) and the dew point port voltage (port 2) respectively. The remaining data words on each line are three digits long. The first of these numbers always represents the pressure port voltage (port 3). From this point on, the data words represent voltages on additional ports selected by the user starting with the smallest port number and continuing to the largest port number. To convert these hexadecimal data words to corresponding voltages, the decimal equivalent of each data word must first be obtained. Equation 1 is used to convert the first two data words. The remaining data words are converted using equation 2.

1) DATA WORD X 5/256 = V(PORT)

2) DATA WORD X 5/4096 = V(PORT)

In order to convert port voltages on ports 1, 2 and 3 to temperature, dew point and pressure, the conversions listed below may be used;

PORT 1	TEMP(DEGREES C) = V(PORT1) X 20.00 - 30.00
PORT 2	DEW PT.(DEGREES C) = V(PORT2) X 16.80 - 34.00
PORT 3	PRESSURE(mb) = V(PORT3) X 60.00 + 800.00

1.4 HARDWARE SETUP

Before applying power the system must be configured correctly. This involves checking the memory configuration, the power switching board, and the baud rate.

The memory must start at address 4000 (hex) and be contiguous upward. Each memory board has a dip switch which determines the location of the memory board. The starting addresses of the memory are written next to each switch on the board. (Either the full four digits or the first two digits of the address are given. For example, on the 2K memory board 42 indicates the starting address is 4200 (hex).) The memory addresses must not overlap, therefore, if both 2K and 4K memory boards are used in the data logger the 4K boards must reside at lower addresses than the 2K boards. When a 4K board and a 2K board are used, the 4K board must be set at 4000 and the 2K board at 5000 (50). (In hex 1K=400, 2K=800, 3K=C00, 4K=1000.) It is important that only one switch is closed at any time.

The available memory must be checked to insure that enough is available to record the number of readings desired. The following two formulas may be used to calculate how much memory is required or how many readings may be taken:

ADDSEN=The number of additional ports selected.

MEM=The amount of memory in system.

READINGS=The total number of readings you want to take.

Memory needed(bytes)=READINGSX⌈2+1.5X(ADDSEN+1)⌉+64

Number of readings allowable=(MEM-64)/⌈2+1.5X(ADDSEN+1)⌉

The symbols ⌈,⌉ indicate "smallest integer larger than".

EXAMPLES:

For example, if one additional port is selected and readings are taken every hour for 31 days, then the amount of memory needed would be

MEMORY=(31X24)X⌈2+1.5X(1+1)⌉+64
=744X⌈5 +64⌉
=3784
APPROX.=3.8K

If no additional ports are selected how long can readings be taken every half hour with 6K of memory?

NUMBER OF ALLOWABLE READINGS=(6K-64)/⌈2+1.5*(0+1)⌉
=6080/⌈3.5⌉
=1520
Number of Days= 31.5

It is important to remember that the data logger can not tell if it tries to store readings and has exceeded the available memory. If this happens, sequential readings and data

dump will print out incorrect values for the readings that it tried to store after exceeding the available memory. The data logger may be configured with up to 12K bytes of memory.

A dip switch for the baud rate selection is located on the processor board. All communication between the data logger, terminal, and peripheral must occur at the same rate. The available baud rates are 110, 150, 200, 300, 600, 1200, 1800, and 2400. It is important that only one of the switches is closed at any one time!

The power board has three dip switches that control the power switching relays. If the processor power is going to be left on during the entire time the data logger is operating then these three switches should be left off. This will disable the relays and extend their life. If the data logger will operate with the power off, these three switches must be on.

1.5 RECOMMENDED STARTUP PROCEDURE

1. Configure the memory correctly.
2. Ensure that sufficient memory is available.
3. Check the relay dip switches on the power board for the correct position.

4. Check the baud rate.

5. Turn off the MAIN POWER switch.

6. Connect the +12VDC to the Back Panel.

7. Turn on the PROCESSOR POWER and I/O POWER switches.

8. Turn the DEVICE SELECTION switch to data logger.

9. Connect the sensors.

10. Turn on the MAIN POWER switch.

11. Depress the RESET switch.

12. Use the software options as desired. When initializing the data logger remember;

    1. The internal clock is reset when the last digit of the present time is entered.

    2. The starting date/time must be after the present date/time.

    3. The stopping date/time must be after the starting date/time.

    4. The warm up time must be less than (stopping date/time - present date/time).

    5. The frequency of measurements must be greater than the warm up time. If the warm up time is greater than the desired frequency of measurements, then set warm up time

equal to zero and always leave the processor power on.

6. If a correction is made when specifying the additional ports all ports must be respecified.

If any of these rules are violated the data logger will not work correctly.

13. Use current readings to check sensor connections.

14. Turn off the I/O power when done.

15. If the processor power does not have to be left on, turn it off. Turn off processor power only when informed by the user option page that warm up power is off.

Once initialized the system can be turned on again as follows:

1) Turn I/O power on.
2) Turn the processor power on.
3) Depress the reset switch.

The terminal and/or peripheral can be connected (or disconnected) to the data logger at any time.

SECTION 2 HARDWARE DESCRIPTION

2.1 SYSTEM DESCRIPTION

This data logger was designed using the Motorola 6800 microprocessor family. A detailed understanding of the system operation requires familiarity with this 8-bit microprocessor family. However, the general overview which follows requires only a broad knowledge of a few of the 6800 family components.

a). The microprocessor (6802) has an eight bit bi-directional data bus and a sixteen bit address bus. Included on the chip are 128 bytes of random access memory (RAM) which are used as scratchpad memory and stack. Three other inputs of interest are IRQ, NMI and RESET. When IRQ or NMI is driven to zero volts, an interrupt or non-maskable interrupt, respectively, is initiated. The processor then starts executing routines to service these interrupts before returning to its original activity. When RESET is driven low, processor activity halts and its registers are initialized. When RESET goes high, the processor starts executing the restart routine.

b). The ACIA (M6850) is an Asynchronous Communications Interface Adapter. This device interfaces the microprocessor to a serial communications line. It requires an external clock to establish the baud rate.

c). The PIA (M6821) is a Peripheral Interface Adapter. This chip contains two eight bit ports and additional inputs which may be used to trigger interrupt requests to the processor. Each port (referred to as ports A and B) may have lines individually selected as inputs or outputs by software. In addition, port A is CMOS compatible.

The data logger is broken into the following five assemblies (see Figure 3).

1). PROCESSOR

2). CLOCK

3). A/D CONVERTER

4). MEMORY

5). POWER SWITCHING

Each assembly is housed on a separate printed circuit board. The memory, however, can be expanded simply by adding cards until a maximum of 12K bytes of RAM are used. This permits more data storage and thus longer periods of operation before dumping data is required.

The following sections briefly describe each board and indicate how boards interact with each other. A voltage followed by (s) is a switched voltage and is present only when the processor is powered. When +15 and -15 volts are referred to and no (s) follows them, the voltages are present when warm up power is on. If +5 volts is not followed by (s), it is the

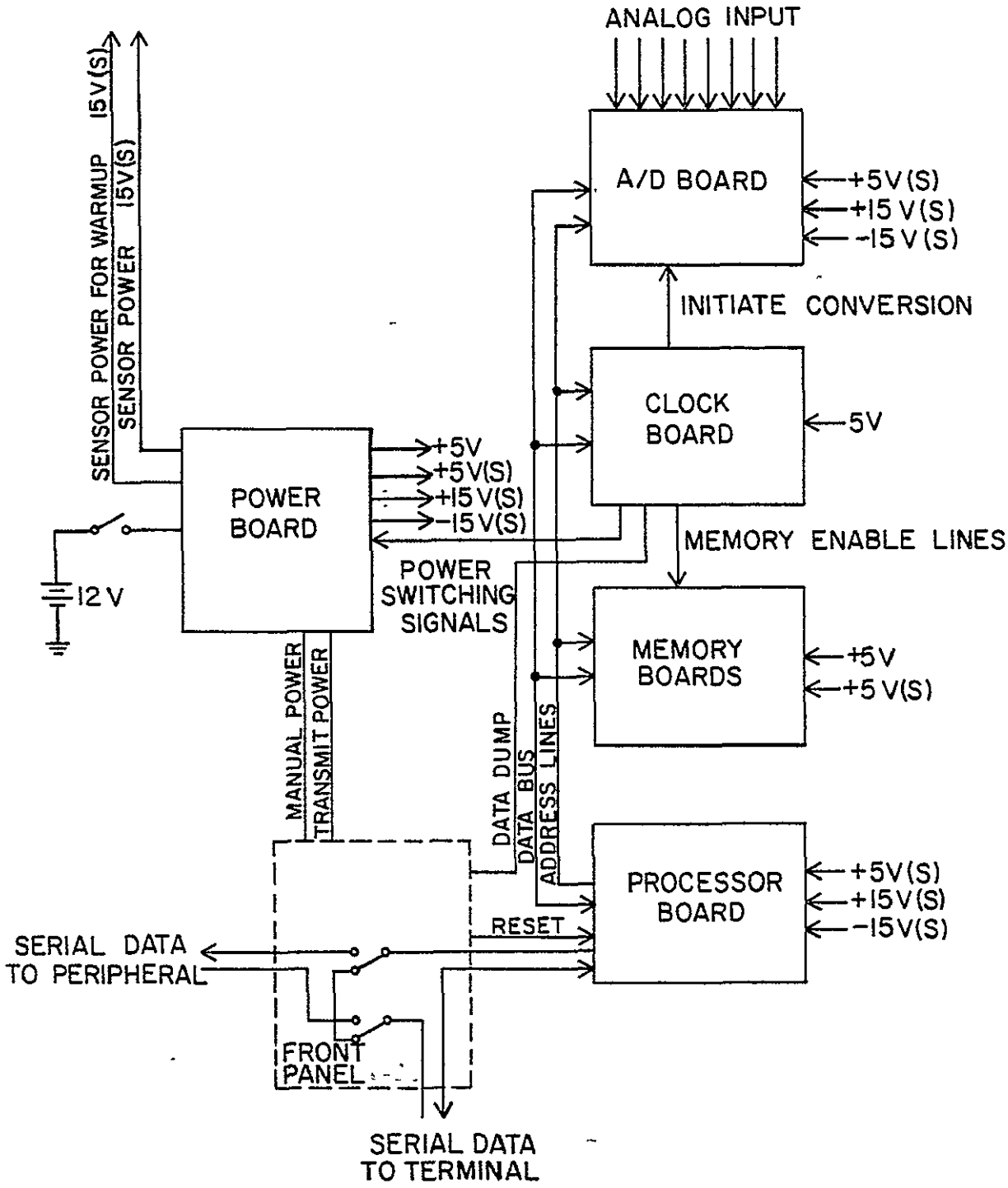


FIGURE 3

DATA LOGGER BLOCK DIAGRAM

unswitched voltage which is present whenever the MAIN POWER switch is on and +12 volts are applied to the system.

2.2 PROCESSOR BOARD

The processor board controls the overall operation of the system and provides serial communications with external devices via an RS-232C interface over which serial ASCII characters with even parity are transmitted and received. A block diagram of the board (as seen in Figure 4) is utilized to permit a general discussion of the board's operation. Detailed schematics of all the boards may be found in the appendix.

a). Power source requirements are listed below.

VOLTAGE	CURRENT (TYPICAL)	CURRENT (MAXIMUM)
+5(s)	400 ma	700 ma
+15 and -15	14.6 ma	19.3 ma

b). Operation - The processor may be broken into four basic sections.

Processor Section - The bulk of the processor board is devoted to the processor section. It is organized around the M6802 microprocessor. Decoding of high order address lines to enable the clock PIA, A/D PIA, ACIA and EPROMS (eraseable programable read only memories) is achieved with a 4 line to 16 line decoder (74154). Reset signals for PIA and processor initialization are generated here through a combination of RC

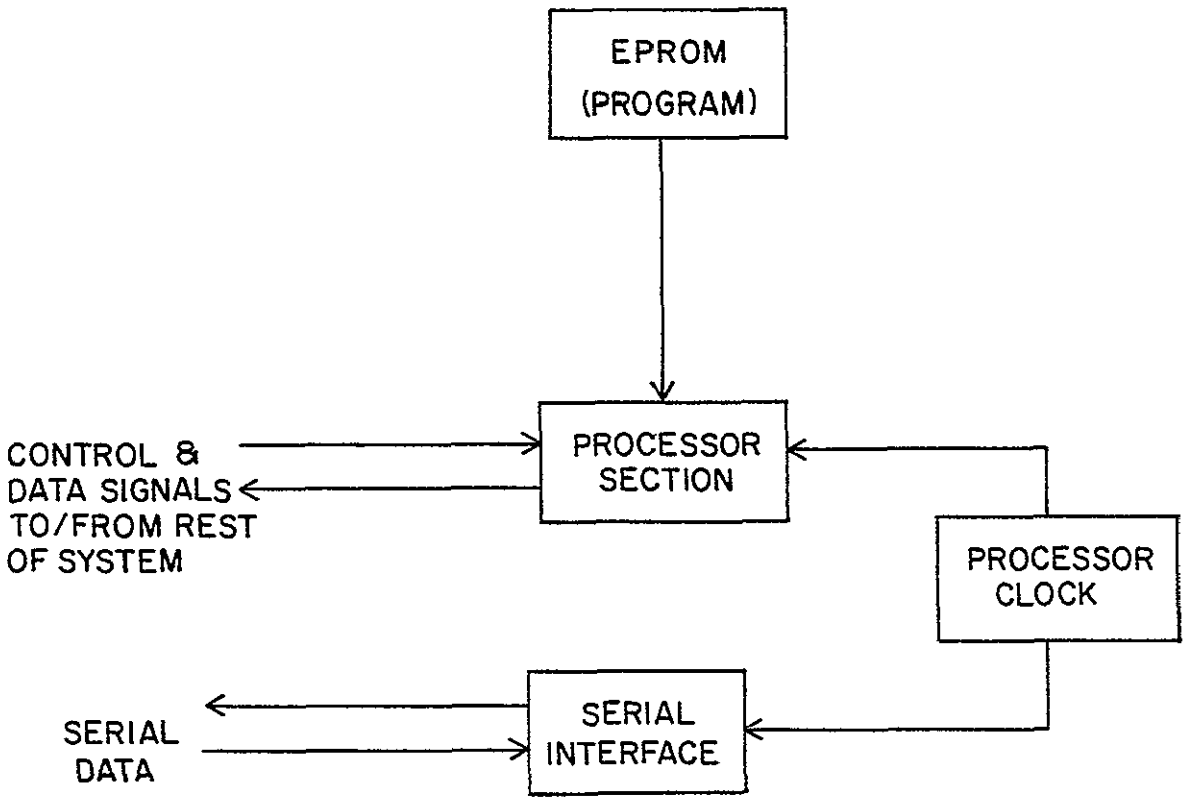


FIGURE 4

PROCESSOR BOARD BLOCK DIAGRAM

networks and schmidt triggers (7414). In order to interface the processor to the (relatively) slow EPROMs, the memory ready signal (MR) is held low for 870 nanoseconds after VMA (valid memory address) and E (enable) go high, thus slowing down the processor when it accesses external devices. Finally, read/write signals ($R/\overline{W}$ + MR) and enable (E • VMA) for use by memory boards originate in this section.

Processor Clock - Basic timing for both the processor and the serial interface portions of the processor board are provided by the processor clock. It consists of a baud-rate generator (MC14411) and a 1.843 MHz crystal. A buffered 1.843 MHz signal drives the processor while eight signals ranging from 1.7588 KHz to 38.4 KHz drive the serial interface. This variety of frequencies permits manual selection of baud rates from 110 to 2400 baud.

Serial Interface - This section transmits and receives asychronous serial data via the ACIA and makes it available to the processor on the eight bit data bus. Upon receipt of a complete, even parity ASCII word, an ACIA generated interrupt request causes the processor to execute the IRQ routine. The TTL transmit and receive lines from the ACIA are interfaced to RS-232C levels through standard interface adapters (M1488 and M1489 chips).

EPROM - The program for the data logger is contained in two

INTEL 2716 EPROMS. This yields a total program space of 4K bytes.

2.3 CLOCK BOARD

The clock board times the intervals between periods of processor activity such as data collection and switching on warm up power. It is also the source of various control signals used by other boards in the data logger.

a). Power supply requirements are listed below.

VOLTAGE	CURRENT (TYPICAL)	CURRENT (MAXIMUM)
+5	1 ma	9 ma
+5(s)	120 ma	300 ma

b). Operation - Timing is achieved by a combination of crystal controlled oscillator, counters, shift registers and coincidence gates. The crystal accuracy is approximately 0.01% over the temperature range -25 to +85 degrees centigrade. A one cycle per minute pulse is obtained from a 262.144 KHz oscillator and counting circuits. This signal increments a 12 bit counter. A comparison occurs between the contents of this counter and a 12 bit shift register containing the number of minutes in the desired interval. As soon as the two numbers match, a monostable multivibrator is triggered. This signal resets the minute counter, triggers an NMI request to the processor (in

conjunction with the clock PIA) and exits the board to turn on all power at the power board.

The monostables which turn power off are also located on this board. In order to conserve power, the PIA which controls them is powered down except when the processor is in operation. To prevent false triggering, two bits of different levels are required from the PIA before either monostable is triggered. The same technique is used to reset the clock when the system is first initialized and to disable RAM whenever the processor is not powered.

Two more lines from the clock PIA are used elsewhere in the data logger. One triggers a conversion cycle by the A/D converter. The remaining line is configured as an input and responds to the data dump switch on the front panel. Table 1 lists the PIA port lines and their uses.

2.4 A/D BOARD

This board interfaces 8 single ended analog inputs to the processor. The digitized data is read by the processor as a 12 bit CSB (complementary straight binary) word.

a). Power supply specifications are listed below.

TABLE 1

Clock PIA

PORT A			PORT B		
BIT	PIN	FUNCTION	BIT	PIN	FUNCTION
Ø	2	Reset Time	2	12	Turns Off Interrupt
1	3	Clock for Shift Registers	3	13	Data Dump Switch
2	4	Data for Shift Registers	5	15	Initiate A/D Conversion
3	5	Enables Power Down Monostables			
4	6	Power Off (2)			
5	7	Power Off (3)			
6	8	Memory Enable			
7	9	Memory Enable			

A/D PIA

PORT A			PORT B		
BIT	PIN	FUNCTION	BIT	PIN	FUNCTION
Ø	2	DØ (LSB)	Ø	1Ø	D8
1	3	D1	1	11	D9
2	4	D2	2	12	D1Ø
3	5	D3	3	13	D11 (MSB)
4	6	D4	4	14	Conversion Status
5	7	D5	5	15	Channel Select (SØ)
6	8	D6	6	16	Channel Select (S1)
7	9	D7	7	17	Channel Select (S2)

VOLTAGE	CURRENT (TYPICAL)	CURRENT (MAXIMUM)
+5(s)	150 ma	278 ma
+15 and -15	21.3 ma	23.0 ma

b). Operation - Three PIA lines are used to select the desired analog input at a CMOS switch (14529B). Before reaching the A/D converter (ADC80AG-12), the signal is buffered by a unity gain non-inverting operational amplifier (OP-02). The DC offset of this op-amp is adjusted by a potentiometer located on this board.

A conversion is initiated by (INIT CONV) • (CONV STATUS) where INIT CONV is the processor controlled signal from the clock board PIA and CONV STATUS is a status bit from the A/D converter. A low on CONV STATUS indicates that no conversion is currently occurring. Upon satisfaction of these requirements, a monostable is triggered which ultimately yields a 2.0 microsecond pulse to the A/D converter. This triggers a conversion cycle which takes 25 microseconds to complete. Upon completion, the status bit goes low informing the processor, through the A/D PIA, of the conversion status and enabling subsequent conversions. Table 1 lists the A/D PIA port lines and their uses.

2.5 MEMORY BOARDS

Two types of CMOS memory boards are available. Both types are similar except in memory capacity (2K bytes versus 4K bytes) and in the differences in address decoding this necessitates.

a). Power requirements are listed below. Standby currents pertain to the boards' current requirements when the boards are not being accessed by the microprocessor. Operation current refers to the current requirements when the board is being written to or read from by the microprocessor.

CURRENT	4K BOARD		2K BOARD	
VOLTAGE	TYPICAL	MAXIMUM	TYPICAL	MAXMUM
+5 (STANDBY)	8	5 ma	8	80
+5 (OPERATION)	40 ma	50 ma	80 ma	96 ma

(UNLESS NOTED, ALL CURRENTS ARE IN MICROAMPS)

b). 4K Byte Board - Eight 2K X 4 bit Harris 6514 CMOS memory chips form the nucleus of this board. Address decoding is performed in such a manner as to permit each board to be located at hex locations 4000, 5000, 6000 or 7000 in the memory space. These locations are selected by a DIP switch mounted on the board. The board may be enabled or disabled under processor control by MEM EN and $\overline{\text{MEM EN}}$. This combination of two signals to enable memory prevents erroneous data being written into the memory boards when processor and PIAs are powered down.

c). 2K Byte Board - Sixteen 1K X 1 bit Harris 6508 CMOS memory chips are utilized on this board. Operation of this board is similar to the 4K board except that the board may be located at 4000, 4800, 5000, 5800, 6000, 6800, 7000 or 7800 in the memory space.

2.6 POWER SWITCHING BOARD

The power switching board generates all the required supply voltages and switches +5, +15 and -15 volt supply lines in order to conserve power.

a). Power requirements are listed below.

		QUIESCENT CURRENT	
VOLTAGE	DEVICE	TYP	MAX
+12	LM 240LH	1 ma	5 ma
	LM 209K	2 ma	8 ma
A12/D15/150/Z	EFFICIENCY RATED AT 70% AT FULL LOAD (150 ma AT +15 AND -15 VOLTS)		

b). Operation - Two five volt regulators and one plus and minus fifteen volt converter are utilized on this board. The LM240LH +5 volt regulator provides for the low current requirements of the memory boards and clock board and is therefore always in operation. The higher current requirements of the A/D and processor boards are handled by the LM209K. In order to conserve power, the input to this regulator is switched

off when the processor and A/D boards are not in use. The output of the A12/D15/150/Z plus and minus fifteen volt voltage converter is used to drive sensors (external to the data logger), components on the A/D board and the RS-232C transmitter on the processor board. The input and outputs to this device are switched in such a manner as to permit a warm up period for sensors during which the processor and A/D boards are not powered.

Voltage switching is accomplished with three Teledyne 720-5 magnetic latching relays. These relays control inputs and outputs of the regulators and converter on this board. Signals controlling these relays originate on the clock board and have the following effects;

POWER ON (1) Turns on all switched voltages

POWER OFF (2) Turns off all switched voltages

POWER OFF (3) Turns off switched voltages except warm up voltages

If switched operation is not desired (i.e. when power need not be conserved) switches have been provided to disconnect these signals and thus extend relay life.

2.7 SYSTEM POWER REQUIREMENTS

As previously mentioned, only 12 vdc is required to power the data logger and all external sensors. The current requirement of the system is dependent upon the activity of the system.

This may be broken into three areas;

Period 1) All voltages on (processor taking readings).

Period 2) Warm up power on, all switched voltages off (sensors warming up).

Period 3) Warm up power and all switched voltages off (waiting for next NMI).

The approximate current requirement in milliamps for each of these periods is given below;

	TYPICAL	MAXIMUM
Period 1)	(820 + R/0.65)	(1300 + R/0.65)
Period 2)	(10 + RW/0.65)	(40 + RW/0.65)
Period 3)	3	40

In the above, R is the total current required by all sensors and RW is the current required by sensors powered by the warm up voltages. Although the length of Period 1 is dependent upon the number of sensors selected during the initialization procedure, it is typically on the order of 0.75 seconds for three sensors.

If the system is to be powered by batteries, the required amp hour rating may be found by multiplying the current drain associated with each of the above periods by the total time each of these periods occurs in the anticipated period of system operation.

SECTION 3 SOFTWARE DESCRIPTION

The software controls all of the hardware in the data logger, the selection of which power is on or off and the acquisition of data. A detailed description of the software (the variables used and the function of each subroutine) is given in the program listing in the appendix. (The reader is advised to read this section first before trying to understand the program listing.)

Whenever a user turns the system on and presses reset, or anytime the clock board finishes timing an interval and turns on the power the microprocessor starts the RESET routine (see figure 5). The reset routine can be divided into two parts; initialization of the newly powered system, and the user options. The reset routine initializes the stack pointer in order that stack operations and subroutine calls can be done. The PIAS are then initialized. Since turning on the power may change the timing interval in the clock, the clock is momentarily disabled and the time for the NMI is reset. Some of the on board RAM variables are cleared (specifically WHERE and BACKUP).

The second part of the reset routine waits for the user to type a key. If the key corresponds to a user option, the option is entered and the desired information is displayed or the user is prompted further. If the user types an invalid key the user options are retyped. NOTICE: When the user is at the user option page the memory is always disabled; at NO other time should the processor power be turned off.

The hardware interrupt (IRQ) is connected to the ACIA. Thus, whenever a character is received an IRQ interrupt is triggered. The IRQ flowchart is shown in figure 6. The received character is first checked for validity (even parity is used). An invalid character results in the printing of a question mark. A valid character is printed and stored in the location RECEIVE.

If the received character is an ESCAPE then BACKUP is checked. If BACKUP is zero the escape does nothing and a RTI (Return from Interrupt) is executed. If the escape is valid, the correct number of words are removed from the stack (until address STRIP is reached), a '*DEL*' is printed, and the user jumps back an input line. If the received character is a CONTROL S, several words from the stack are removed (as if a RTI was executed) and the user is returned to the options page. Every time a valid character is received a bit in location SIRQ is set. This tells the user option page that the user has pressed a key and would like something done for him.

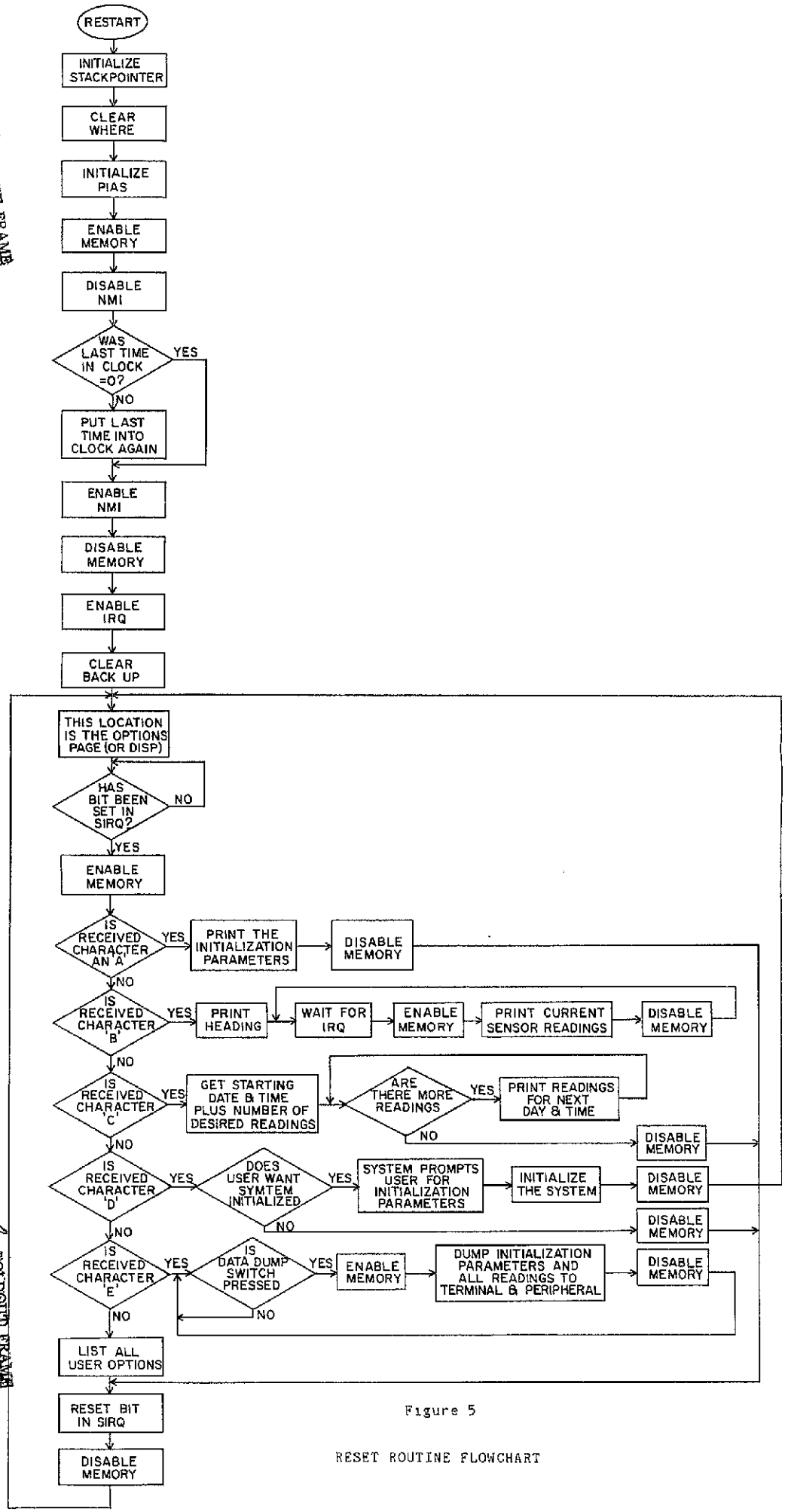


Figure 5

RESET ROUTINE FLOWCHART

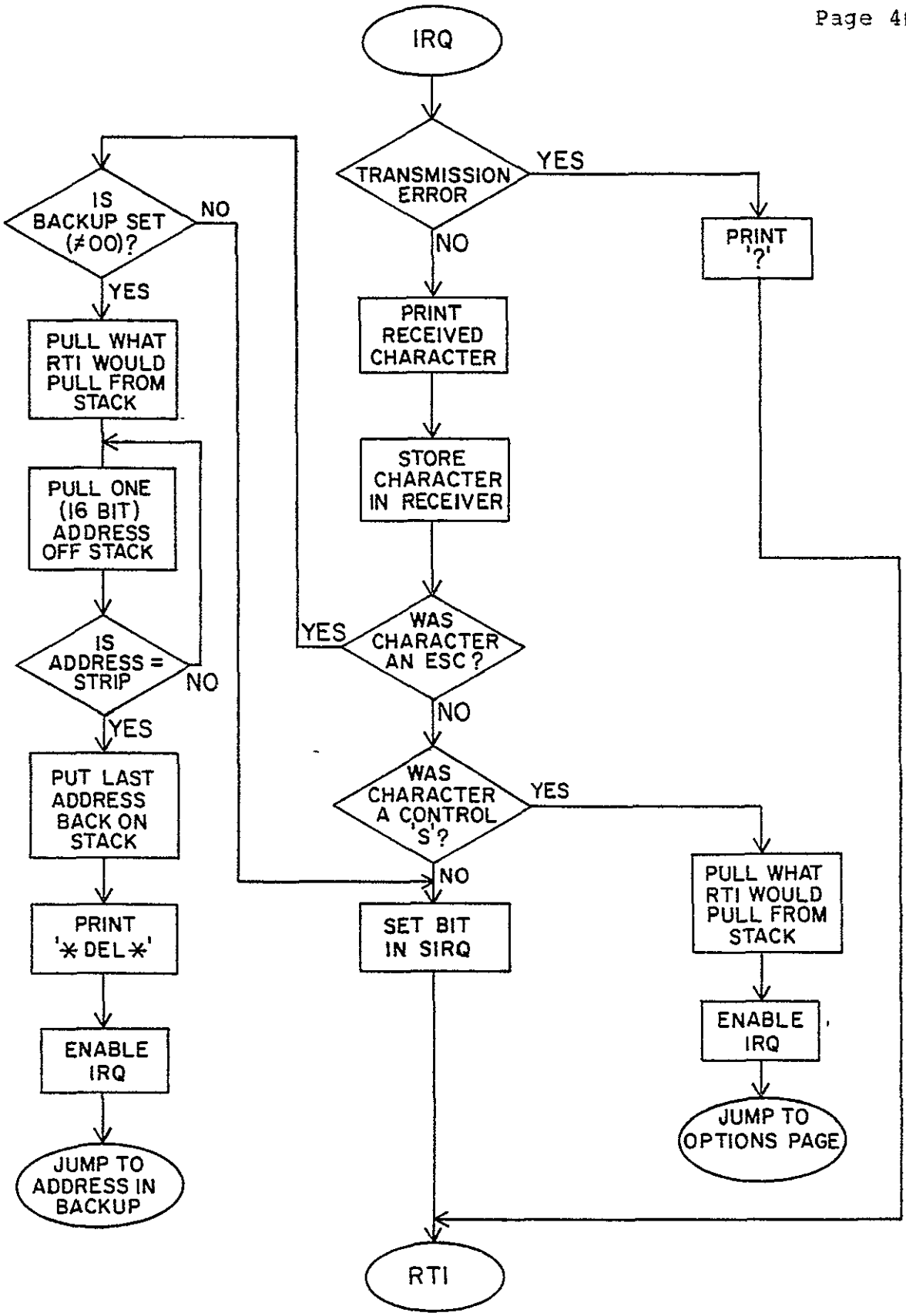


FIGURE 6

IRQ ROUTINE FLOWCHART

The non-maskable interrupt (NMI) is triggered by the falling edge of the one-shot that turns the power on. This occurs after the clock matches a time (typically the interrupt is triggered 8 ms after the processor has started the restart routine). The NMI usually indicates that warm up power to the sensors must be turned on or that a reading must be taken. The NMI routine (see figure 7) can be divided into three parts; preliminary initialization, determining the reason for the NMI and performing that function, and lastly, properly returning to the interrupted section of the restart routine.

The preliminary initialization finishes the initialization of clock b (the clock PIA, port B), and disables the clock board from further (or multiple) interrupts. A delay is performed (approximately 0.5 seconds) to allow sensors without warm up power to stabilize. Variables used in sequential readings are saved, and all variables are restored to their correct values. The present time (stored in memory) is then updated.

The NMI routine decides what should be done from the value of the status word (see figure 7). Before the NMI routine is finished the status word is changed to reflect what functions need to be performed next time. If all measurements have been taken, 68 hours and 15 minutes is loaded into the clock and all power is turned off. If measurements have not started yet and if they start today, their starting time is loaded into the clock. Otherwise 24 hours is loaded into the clock. (To allow a warm up time, on the days before the readings start NMI occurs

at a warm up time before midnight.) All power is then turned off.

If the readings have already started, either warm up power is turned on or the appropriate readings are taken. If readings are taken, eight are averaged together for each port. After the readings are taken a check is performed for stopping time. If the stopping time has not been reached, the frequency of measurements minus the warm up time is loaded into the clock. If it wasn't warm up time all power is turned off; otherwise warm up power is left on.

Every time power is turned off a software delay (approximately 0.5 seconds) is performed. If the processor power switch is on, the delay has no purpose. If the switch is off, the delay makes certain that the processor executes no other instructions while power is turning off.

The final section of the NMI routine checks if the user options current readings, sequential readings, or dump was interrupted. If none of the above options were interrupted, a RTI is executed (the memory is still disabled). If dump was interrupted, the memory is enabled before the RTI. If sequential readings were interrupted, the current line of output is restarted on the next line. If current readings were interrupted, the current line of output is terminated.

FOLDOUT FRAME

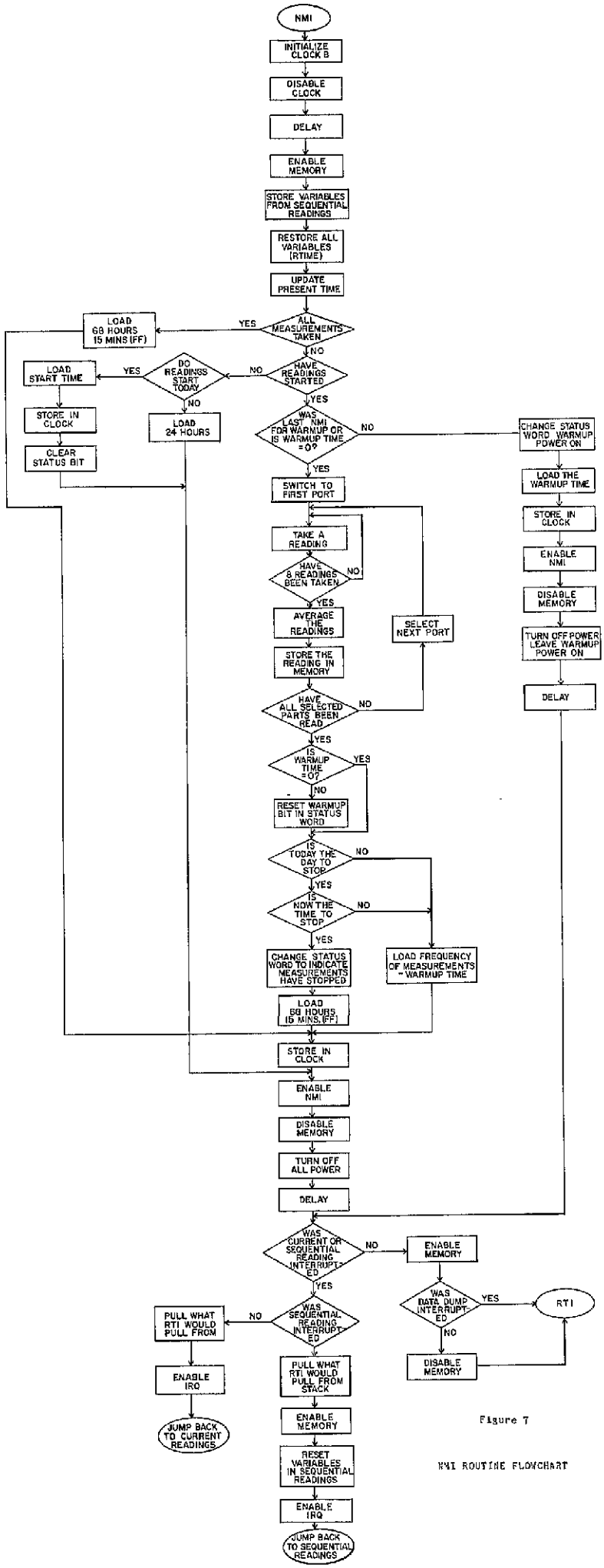


Figure 7

NMI ROUTINE FLOWCHART

FOLDOUT FRAME

APPENDIX

CONNECTOR DESCRIPTIONS

A) TERMINAL AND PERIPHERAL CONNECTORS
AMPHENOL 25 PIN (FEMALE) D-SERIES BODY

PIN 2 TRANSMITTED DATA (even parity ASCII, RS232-C standard)
PIN 3 RECIEVED DATA (even parity ASCII, RS232-C standard)
PIN 4 REQUEST TO SEND
PIN 5 CLEAR TO SEND
PIN 6 DATA SET READY
PIN 7 GROUND

B) PORT (SENSOR) CONNECTORS
CANNON DEM5W1S WITH CENTER COAXIAL CONNECTION (RG/50)

PIN 1 -15 VOLT (WARM UP)
PIN 2 +15 VOLT (SWITCHED)
PIN 3 +15 VOLT (WARM UP)
PIN 4 -15 VOLT (SWITCHED)
COAXIAL
CENTER ANALOG INPUT (0-5 VOLTS)
SHEILD GROUND

POWER SWITCHING BOARD
EDGE CONNECTOR SIGNALS

1	SWITCHED +12V FROM FRONT PANEL
2	SWITCHED +12V FROM FRONT PANEL
3	
4	POWER ON (1)
5	POWER OFF (2)
6	POWER OFF (3)
7	
8	
9	
10	GND
11	+12VDC
12	
13	
14	
15	GND
16	+5V
17	
18	+5V (SWITCHED)
19	+15V (SWITCHED)
20	-15V (SWITCHED)
21	-15V
22	+15V

MICROPROCESSOR BOARD
EDGE CONNECTOR SIGNALS

1	A0
A	A1
2	A2
B	A3
3	A4
C	A5
4	A6
D	A7
5	A8
E	A9
6	A10
F	A11
7	A12
H	A13
8	A14
J	$\overline{\text{A15}}$
9	D0
K	D1
10	D2
L	D3
11	D4
M	D5
12	D6
N	D7
13	R/$\overline{\text{W}}$
P	E
14	$\overline{\text{RESET}}$
R	$\overline{\text{NMI}}$
15	RESET (MANUAL)
S	RESET (MANUAL)
16	PIA SELECT (CLOCK)
T	PIA SELECT (A/D)
17	GND
U	R/W + MR
18	GND
V	
19	
W	+5V (SWITCHED)
20	E • VMA
Y	
21	+15V (TRANSMIT POWER)
Y	TRANSMIT SERIAL DATA
22	-15V (TRANSMIT POWER)
Z	RECEIVE SERIAL DATA FROM TERMINAL

CLOCK BOARD
EDGE CONNECTOR SIGNALS

1	A0
A	A1
2	MEMORY ENABLE
B	MEMORY ENABLE
3	
C	
4	DATA DUMP
D	POWER ON (1)
5	
E	POWER OFF (2)
6	
F	POWER OFF (3)
7	
H	INITIATE CONVERSION (TO A/D BOARD)
8	
J	
9	D0
K	D1
10	D2
L	D3
11	D4
M	D5
12	D6
N	D7
13	R/$\overline{W}$
P	E
14	$\overline{RESET}$
R	$\overline{NMI}$
15	
S	
16	PIA SELECT (CLOCK)
T	
17	GND
U	
18	
V	+5V
19	
W	+5V (SWITCHED)
20	
X	
21	
Y	
22	
Z	

A/D BOARD
EDGE CONNECTOR SIGNALS

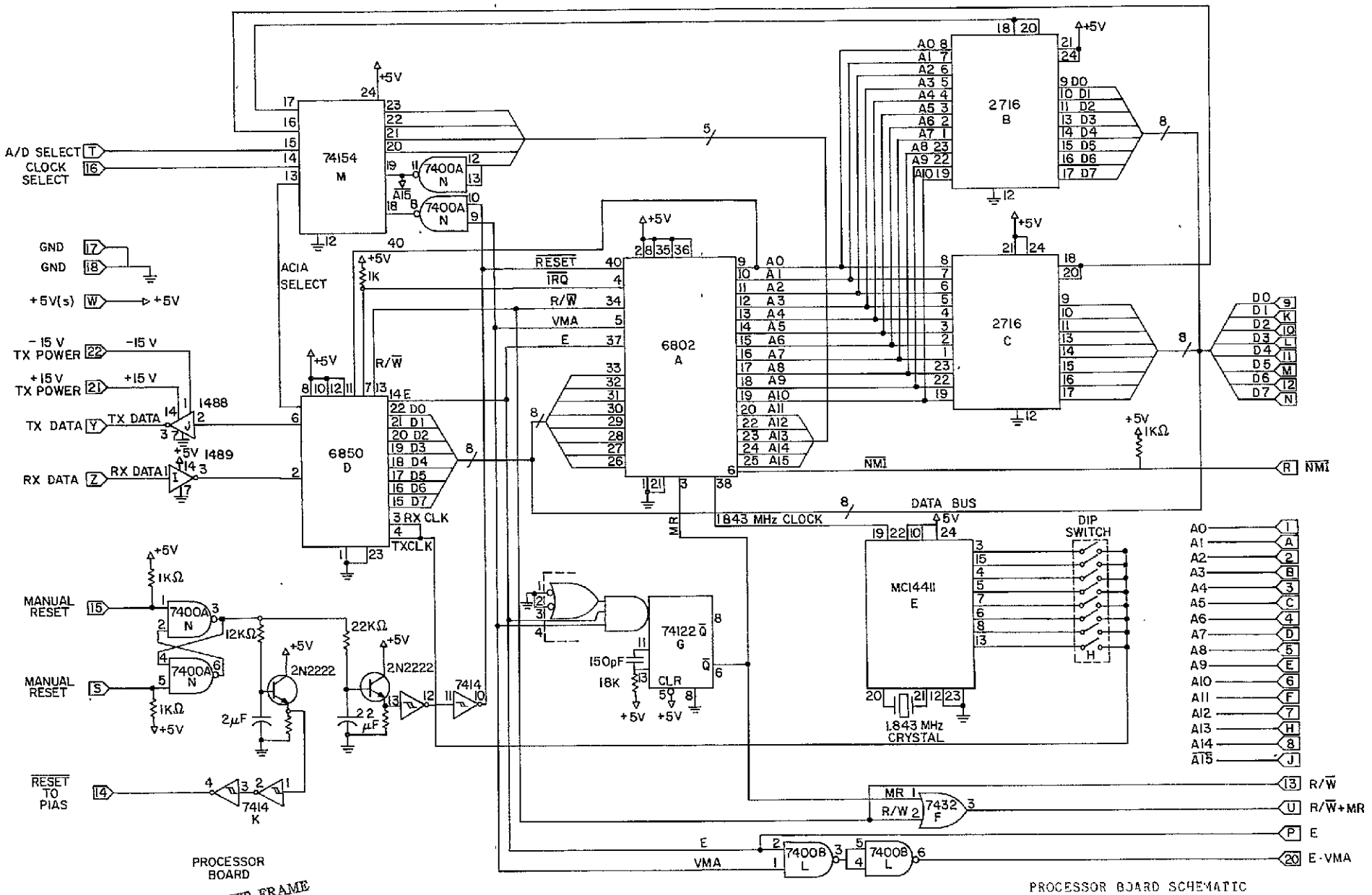
1	A0
A	A1
2	
B	
3	
C	
4	
D	
5	
E	
6	
F	
7	INITIATE CONVERSION
H	
8	
J	
9	D0
K	D1
10	D2
L	D3
11	D4
M	D5
12	D6
N	D7
13	R/$\overline{W}$
P	E
14	$\overline{RESET}$
R	
15	
S	
16	
T	PIA SELECT (A/D)
17	GND
U	
18	GND
V	
19	
W	+5V (SWITCHED)
20	
X	+15V (SWITCHED)
21	
Y	-15V (SWITCHED)
22	
Z	

MEMORY BOARDS
EDGE CONNECTOR SIGNALS

1	A0
A	A1
2	A2
B	A3
3	A4
C	A5
4	A6
D	A7
5	A8
E	A9
6	A10
F	A11
7	A12
H	A13
8	$\underline{A14}$
J	$\overline{A15}$
9	D0
K	D1
10	D2
L	D3
11	D4
M	D5
12	D6
N	D7
13	$R/\overline{W}$ + MR
P	E • VMA
14	
R	
15	
S	
16	
T	$\underline{\text{MEMORY ENABLE}}$
17	$\overline{\text{MEMORY ENABLE}}$
U	
18	GND
V	+5V
19	
W	
20	
X	
21	
Y	
22	
Z	

FRONT PANEL CONNECTOR

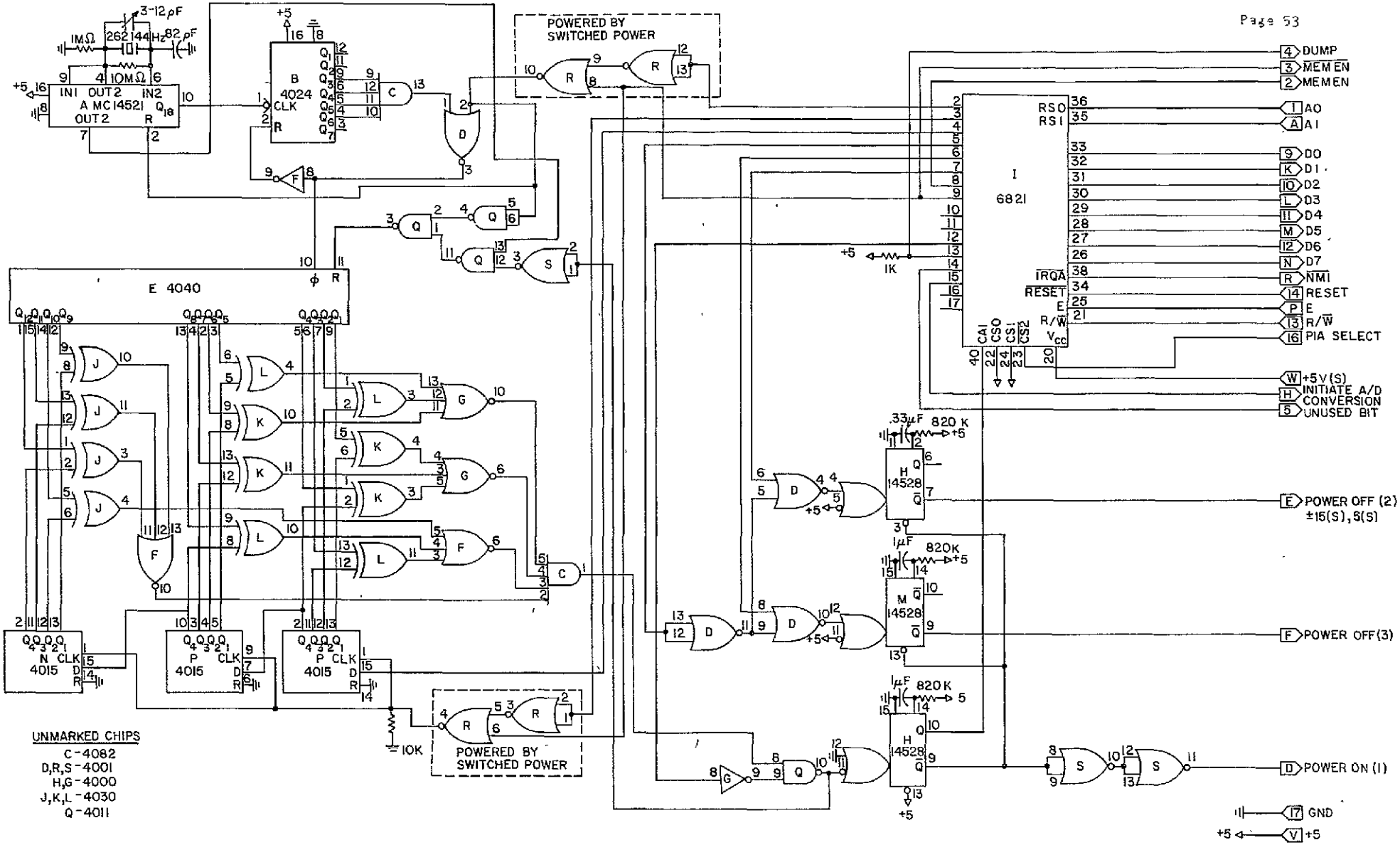
1	+12V (IN)
2	+12V (OUT)
3	+12V (IN)
4	+12V (OUT)
5	+15V (IN)
6	+15V (OUT)
7	-15V (IN)
8	-15V (OUT)
9	+15V (TRANSMIT POWER)
10	-15V (TRANSMIT POWER)
11	GND
12	RESET (MANUAL)
13	RESET (MANUAL)
14	DATA DUMP
15	REQUEST TO SEND (IN)
16	REQUEST TO SEND (OUT)
17	CLEAR TO SEND (IN)
18	CLEAR TO SEND (OUT)
19	DATA SET READY (IN)
20	DATA SET READY (OUT)
21	SERIAL DATA (FROM PROCESSOR)
22	SERIAL DATA (FROM PERIPHERAL)
23	SERIAL DATA (TO PERIPHERAL)
24	SERIAL DATA (TO TERMINAL)
25	GND

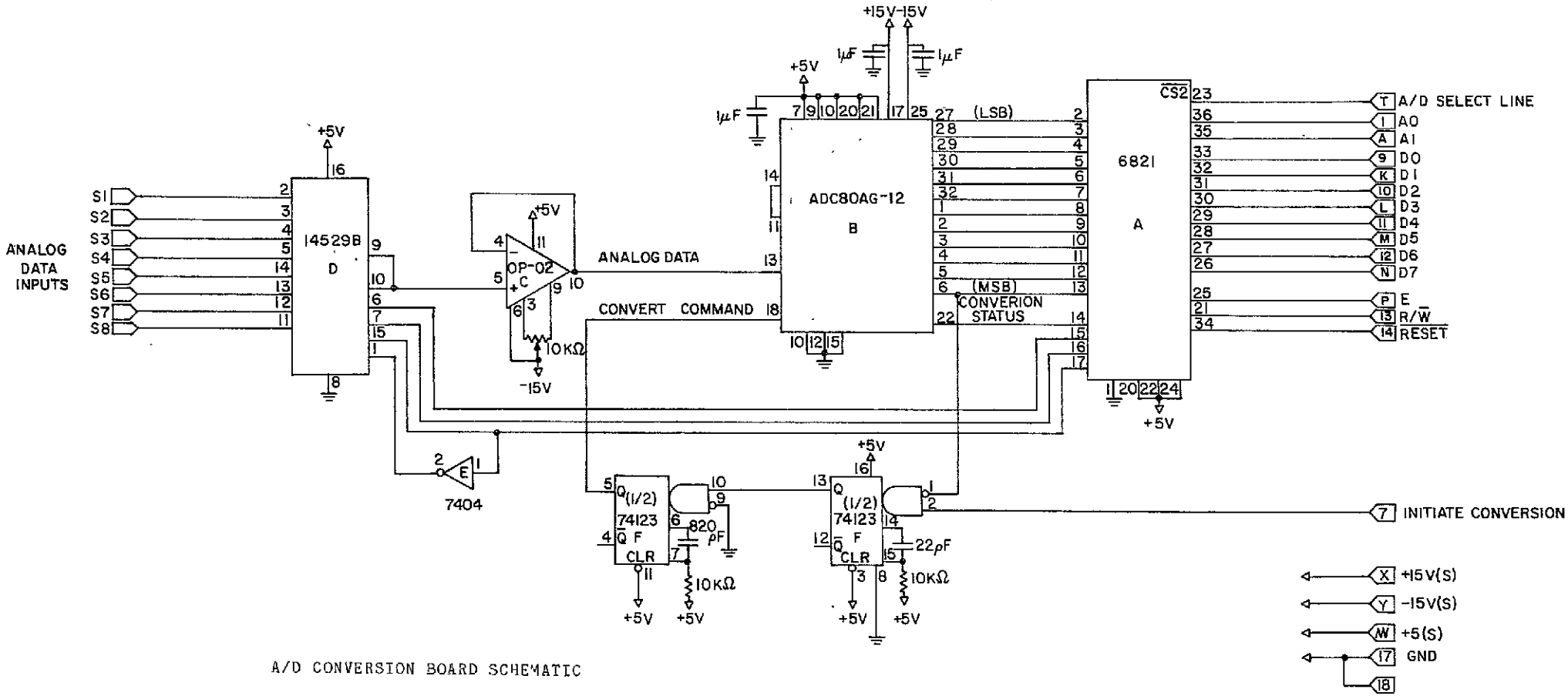


PROCESSOR BOARD SCHEMATIC

FOLDOUT FRAME

FOLDOUT FRAME

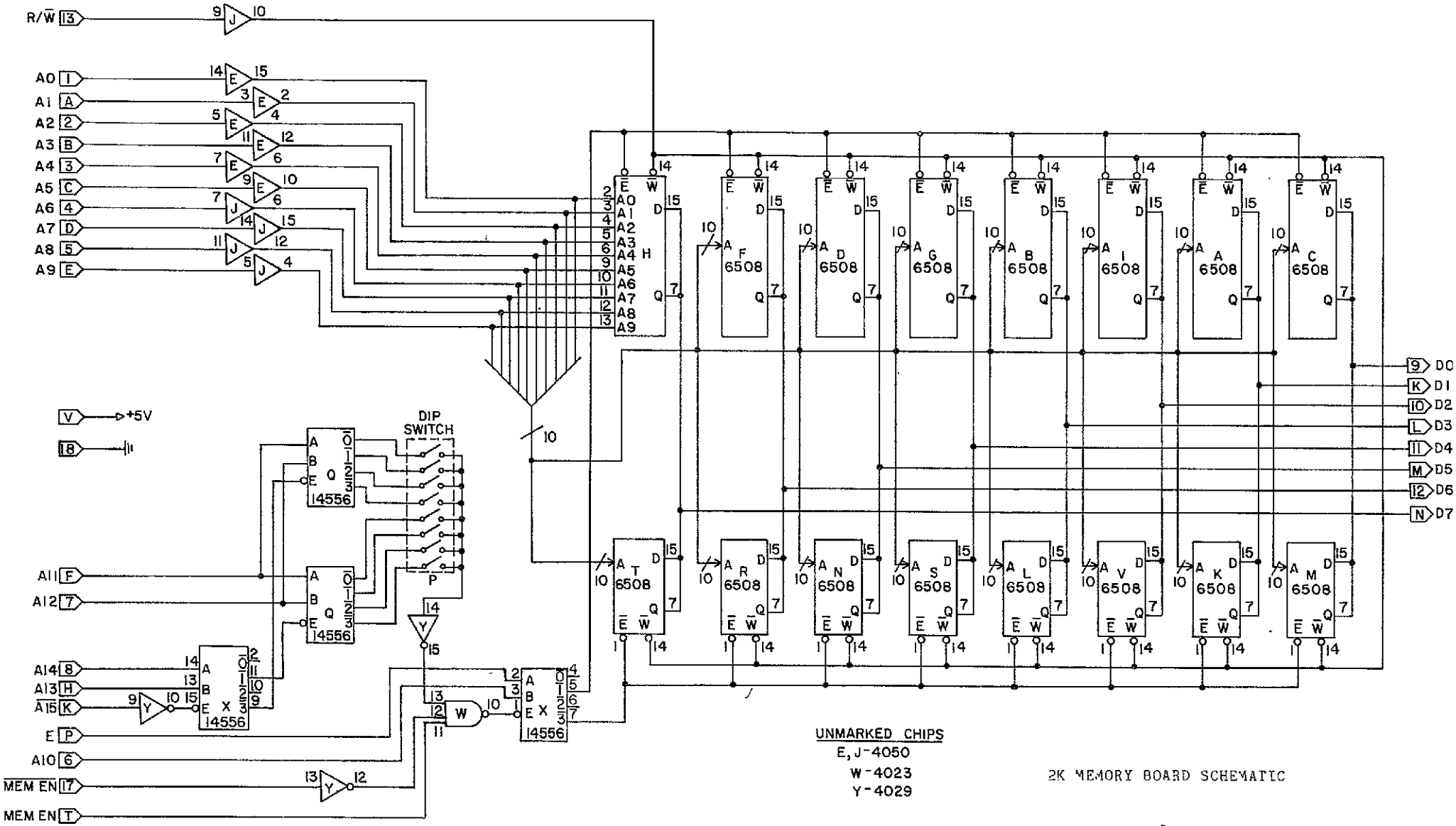

3-12pF
1MΩ
262.144kHz
82pF
10MΩ
IN1 OUT2 IN2
A MC14521
OUT2 R
B 4024 CLK
POWERED BY SWITCHED POWER
E 4040
UNMARKED CHIPS
C-4082
D,R,S-4001
H,G-4000
J,K,L-4030
Q-4011
10K
1K
.33μF 820K
1μF 820K
6821
RS0
RS1
IRQA
RESET
R/W
PIA SELECT
DUMP
MEMEN
MEMEN
AO
A1
DO
D1
D2
D3
D4
D5
D6
D7
NMI
RESET
E
R/W
+5V(S)
INITIATE A/D CONVERSION
UNUSED BIT
POWER OFF (2) ±15(S), 5(S)
POWER OFF(3)
POWER ON (1)
GND
+5
CLOCK BOARD SCHEMATIC
FOLDOUT FRAME
FOLDOUT FRAME



A/D CONVERSION BOARD SCHEMATIC

FOLDOUT FRAME

FOLDOUT FRAME

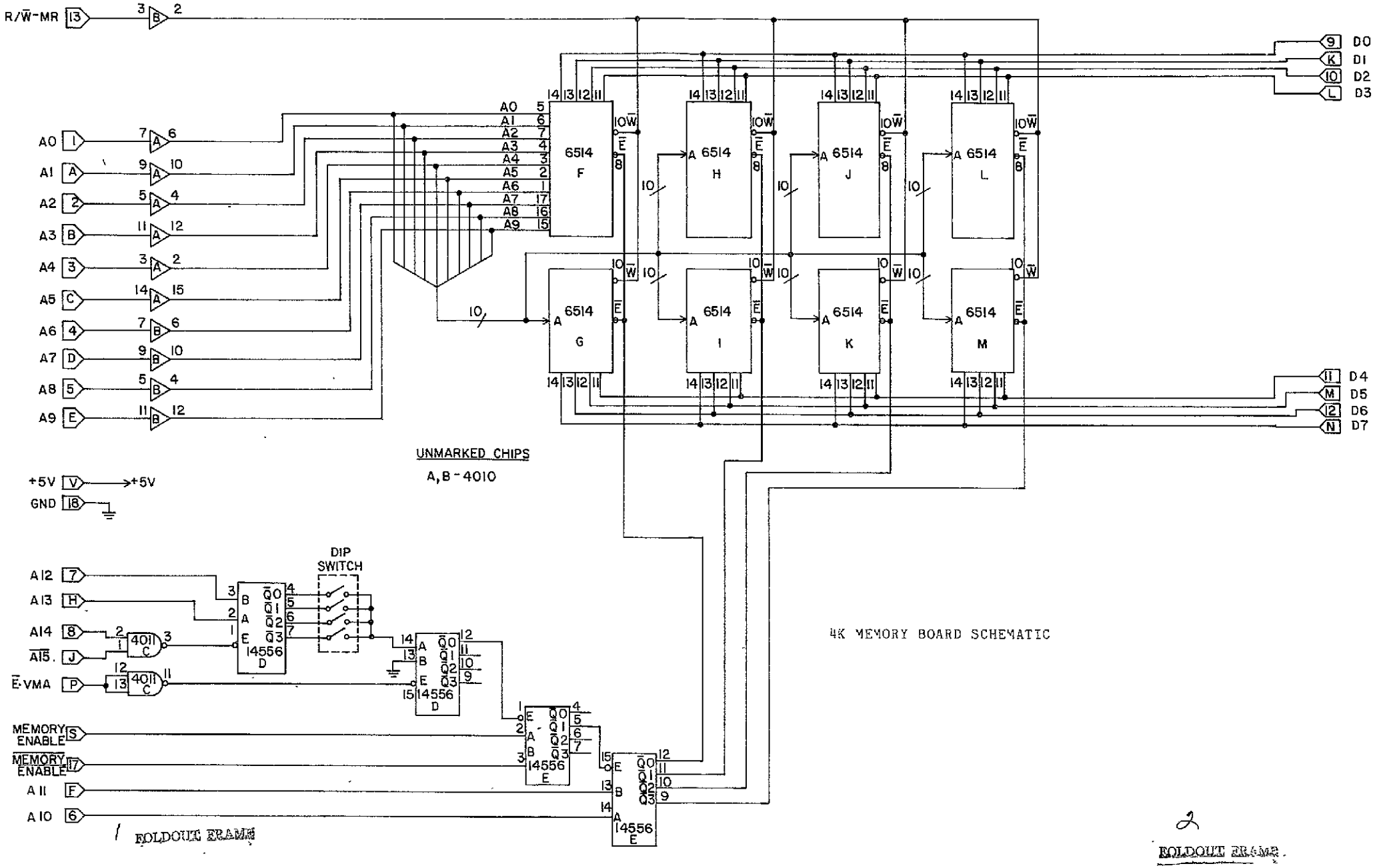


UNMARKED CHIPS
E, J-4050
W-4023
Y-4029

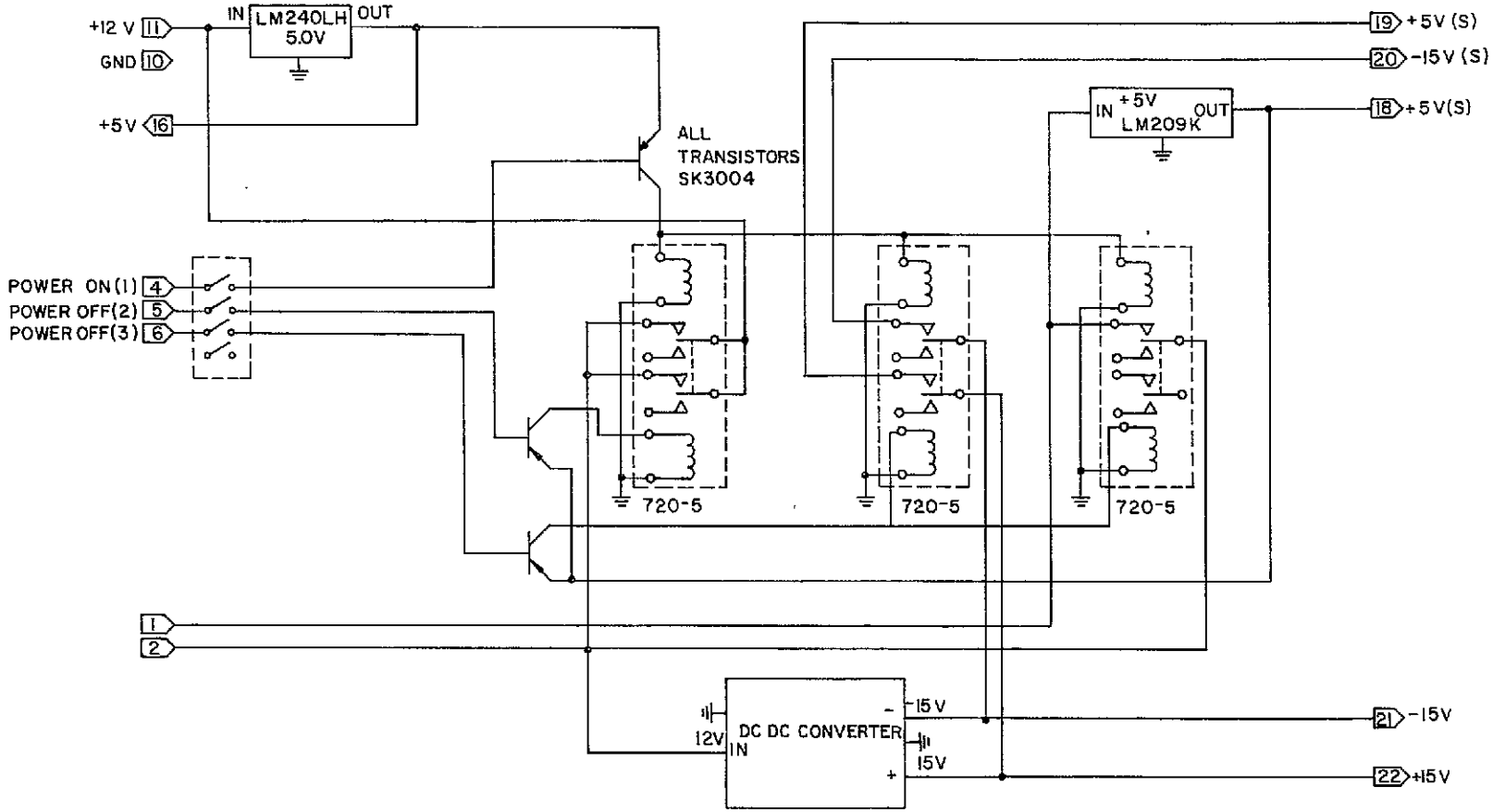
2K MEMORY BOARD SCHEMATIC

BOLDOUT FRAME

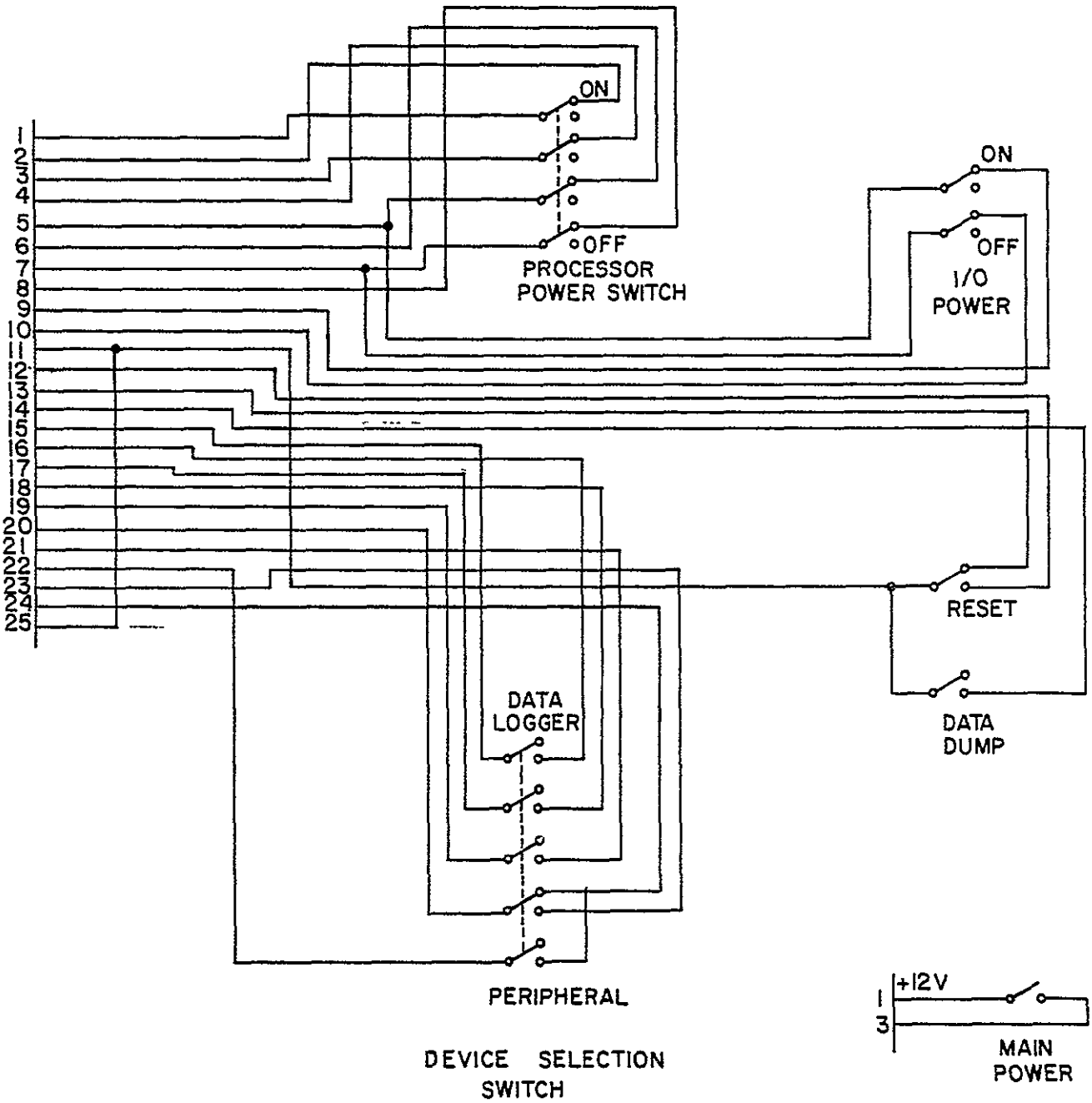
BOLDOUT FRAME



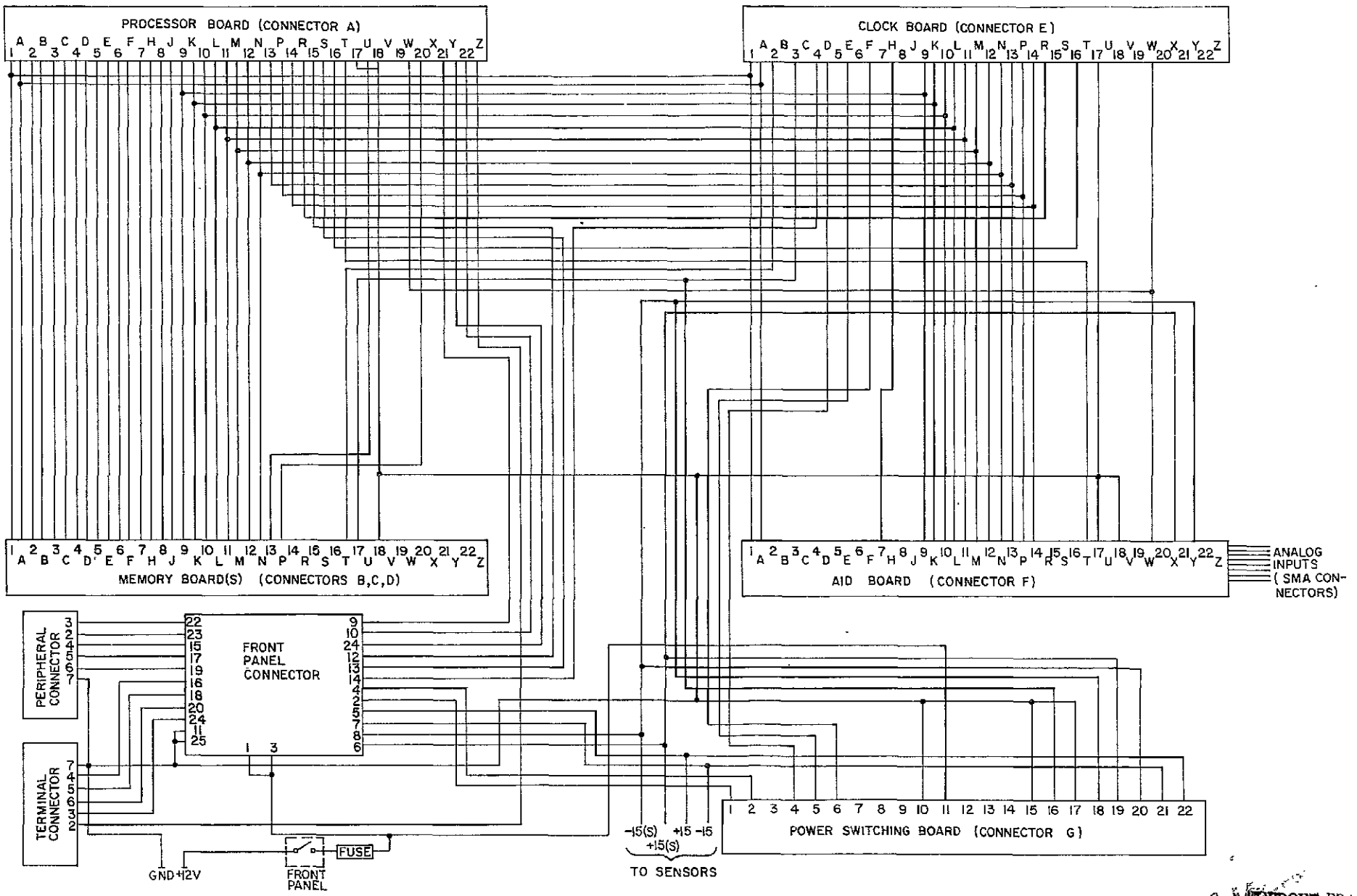
4K MEMORY BOARD SCHEMATIC



POWER SWITCHING BOARD SCHEMATIC

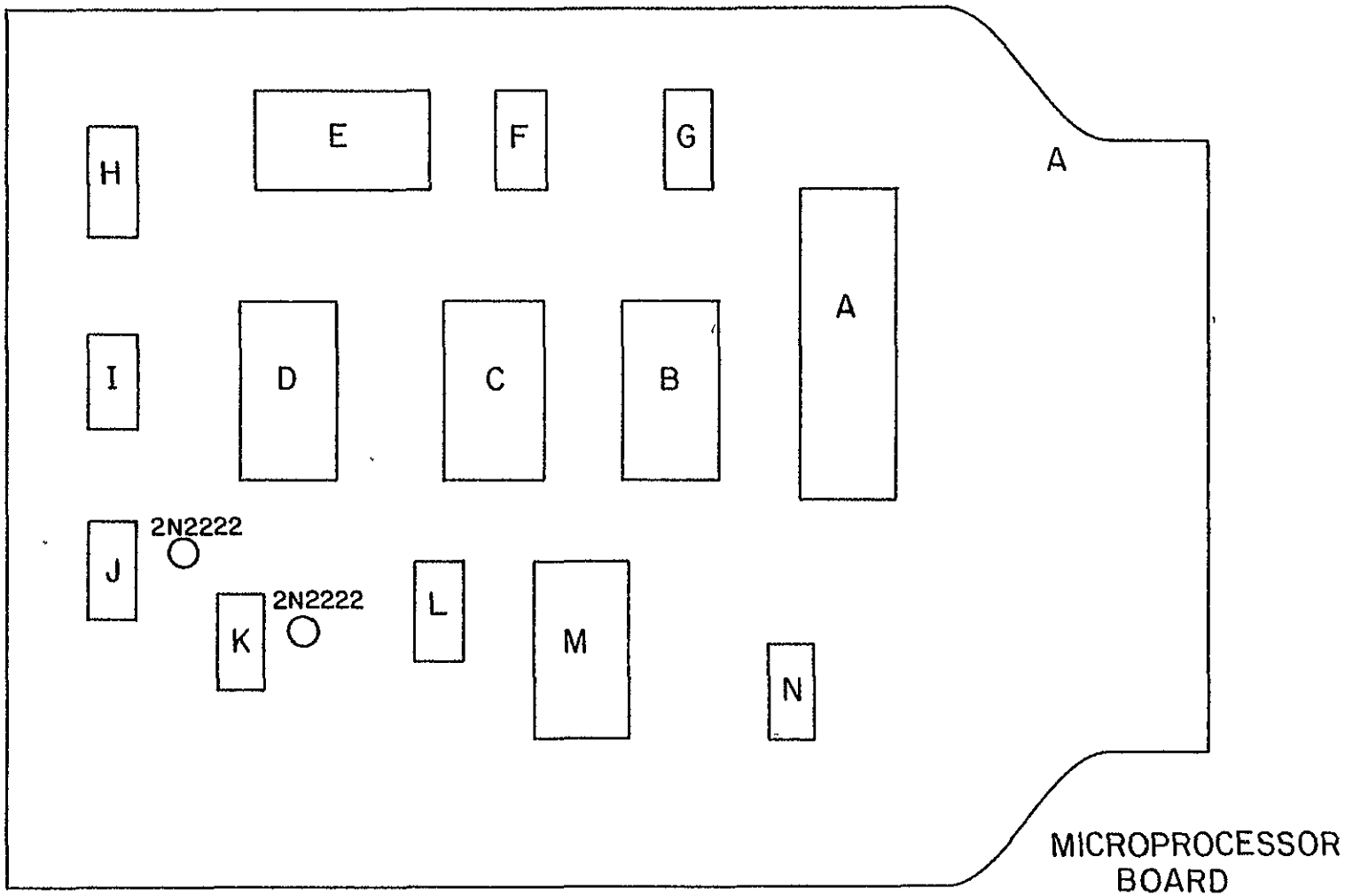


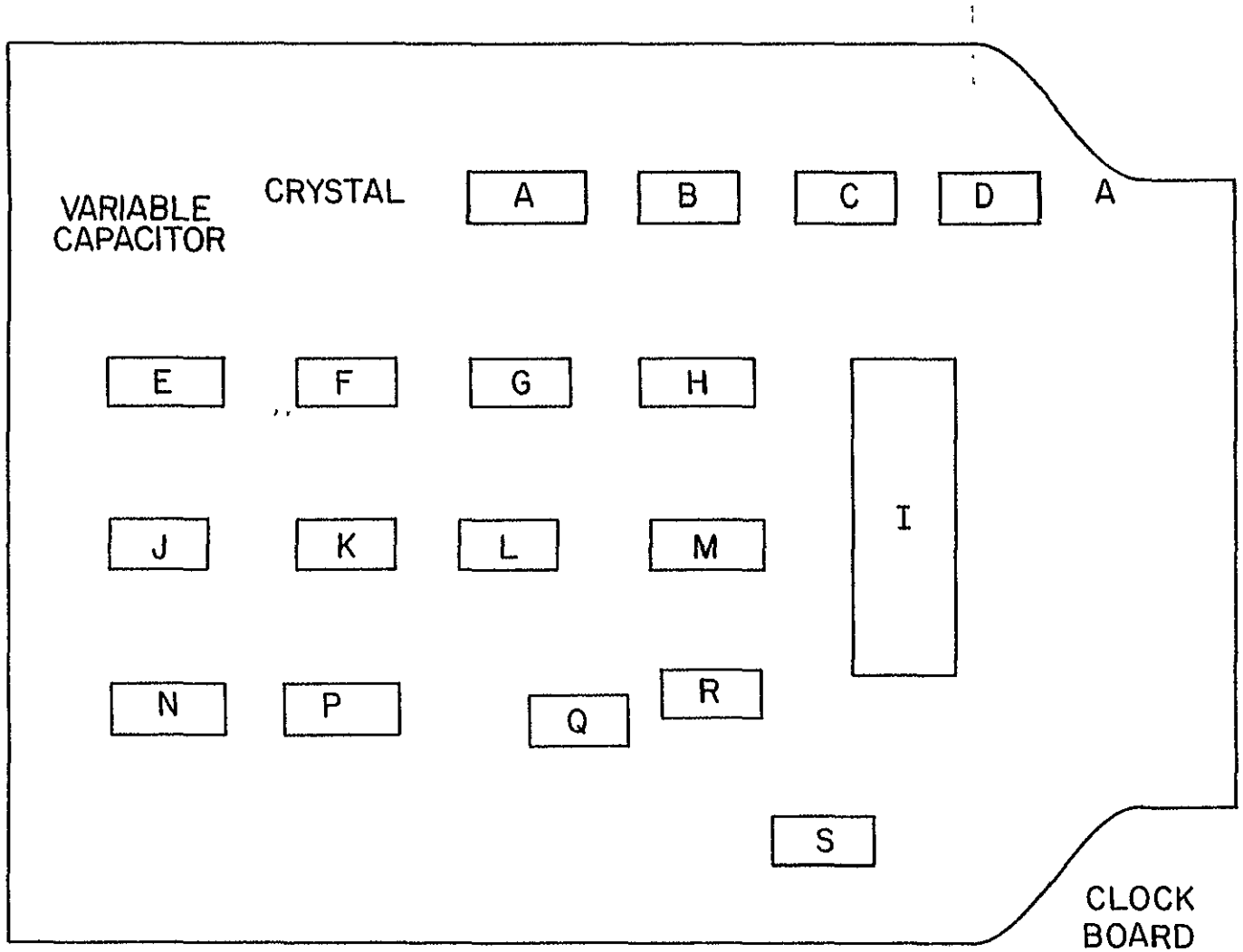
FRONT PANEL WIRING DIAGRAM

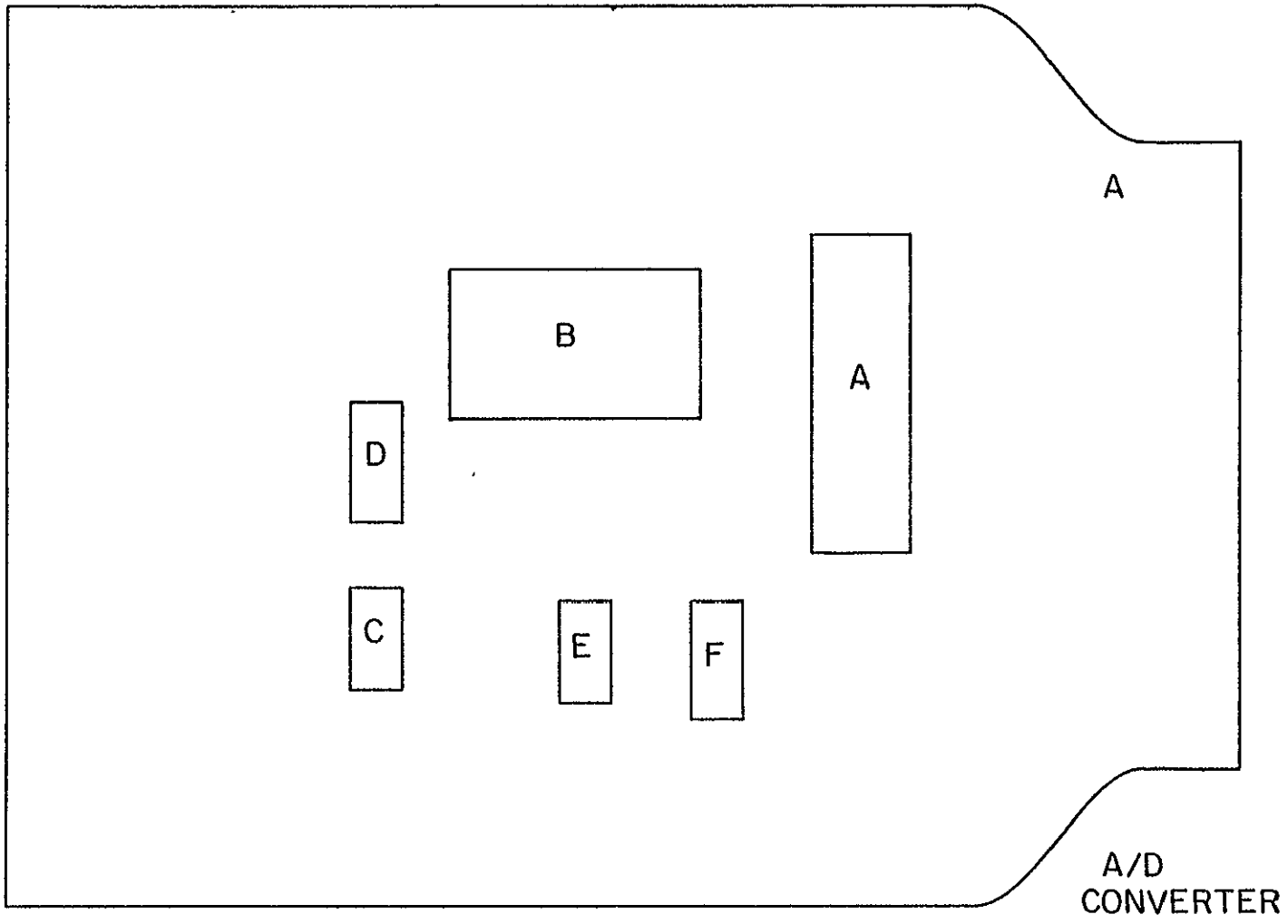


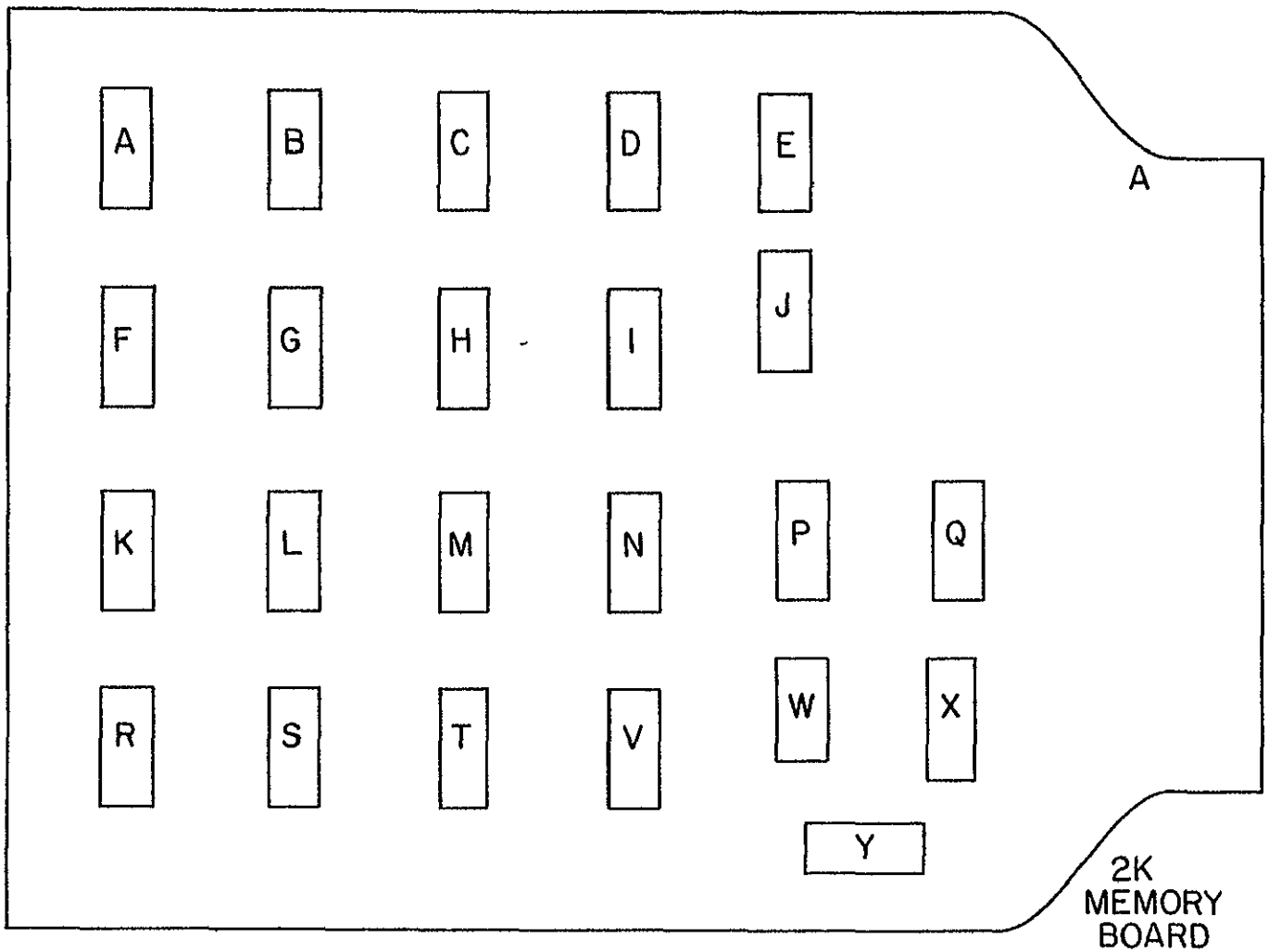
1 FOLDOUT FRAME

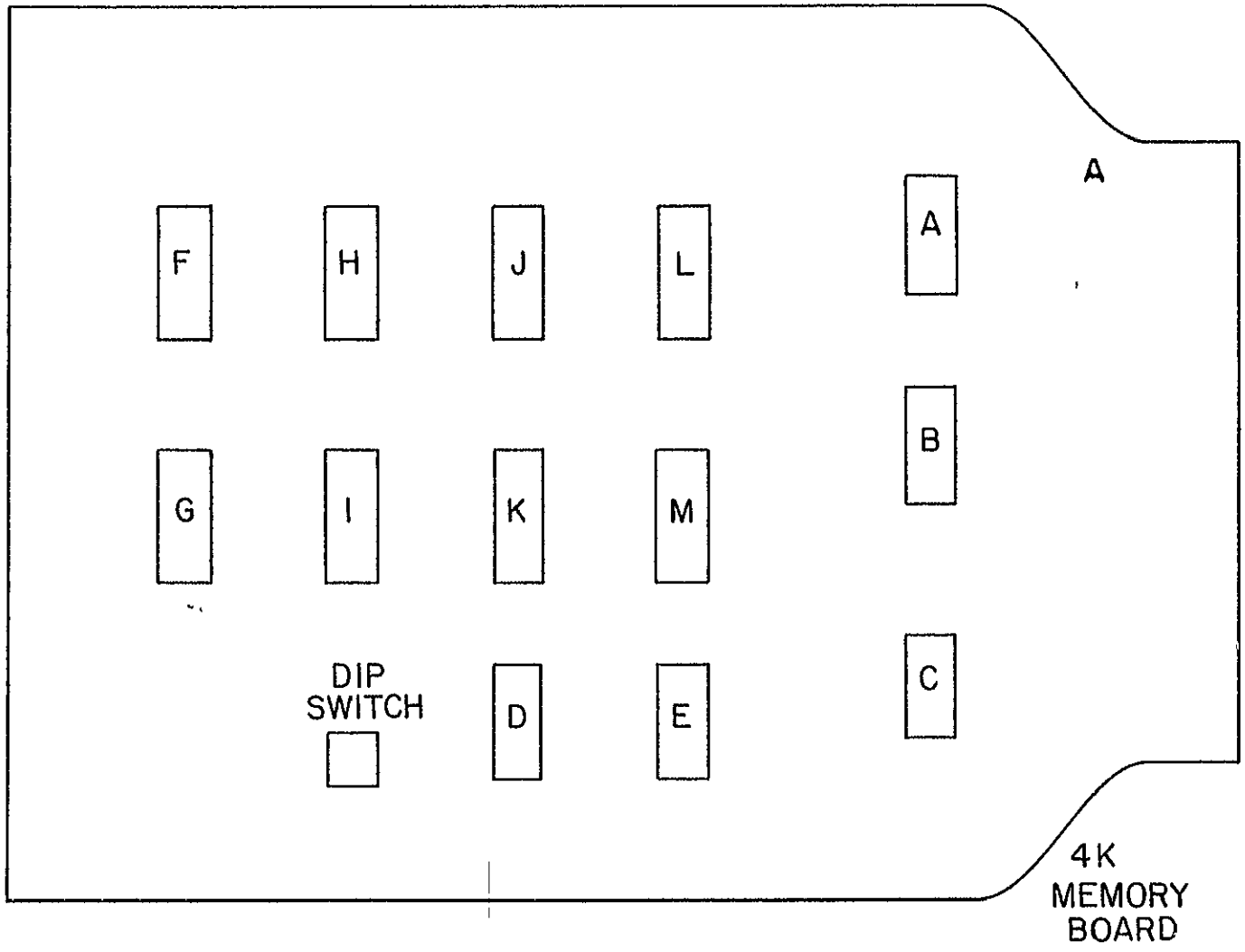
2 FOLDOUT FRAME


H
E
F
G
A
A
I
D
C
B
2N2222
J
2N2222
K
L
M
N
MICROPROCESSOR
BOARD


VARIABLE CAPACITOR
CRYSTAL
A
B
C
D
A
E
F
G
H
I
J
K
L
M
N
P
Q
R
S
CLOCK BOARD


A
B
A
D
C
E
F
A/D
CONVERTER


A
B
C
D
E
A
F
G
H
I
J
K
L
M
N
P
Q
R
S
T
V
W
X
Y
2K
MEMORY
BOARD


A
F
H
J
L
A
B
G
I
K
M
C
DIP
SWITCH
D
E
4K
MEMORY
BOARD

```
*****************************************
*                                       *
*                                       *
*                                       *
*                                       *
*            ↑THE ↑SOFTWARE             *
*                                       *
*                                       *
*                                       *
*                                       *
*****************************************
*
*
*
*
*↑THE FOLLOWING ARE ABREVIATIONS USED
*FREQUENTLY IN THE LISTING↑;
*
*       ↑A        ↑REGISTER ↑A
*
*       ↑E        ↑REGISTER ↑B
*
*       ↑I↑R       ↑THE ↑INDEX ↑REGISTER
*
*       ↑P↑I↑A      ↑PERIPHERAL ↑INTERFACE ↑ADAPTER
*                ↑THE ↑P↑I↑A IS A PARALLEL 16 BIT
*                ↑I/↑O PORT THAT ALSO HAS THE
*                CAPABILITIES TO DETECT INTERRUPTS.
*
*       ↑A↑C↑I↑A     ↑ASYNCHRONIS ↑COMMUNICATION ↑INTERFACE
*                ↑ADAPTER
*                ↑THE ↑A↑C↑I↑A HANDLES THE SERIAL TRANSMISSION
*                AND RECEIVING BETWEEN THE PROCESSOR AND
*                THE TERMINAL AND THE PERIPHERAL.
*
*       ↑N↑M↑I      ↑NON-↑MASKABLE ↑INTERRUPT
*                ↑THE ↑N↑M↑I IS CONNECTED TO THE CLOCK
*                BOARD SO THAT ANY TIME THE CLOCK TIMES
*                AN INTERVAL AN ↑N↑M↑I IS TRIGGERED WHEN
*                THE TIME INTERVAL IS REACHED.  ↑AN ↑I↑R↑Q
*                WILL BE LATCHED IF IT OCCURS DURING
*                AN ↑N↑M↑I, BUT IT WILL NOT BE EXECUTED
*                UNTIL THE ↑N↑M↑I  ROUTINE IS FINISHED.
*
*       ↑I↑R↑Q      ↑INTERRUPT ↑RE↑QUEST
*                ↑THE ↑I↑R↑Q IS CONNECTED TO THE ↑A↑C↑I↑A SO
*                THAT ANY TIME A CHARACTER IS RECEIVED
*                BY THE ↑A↑C↑I↑A AN ↑I↑R↑Q OCCURS.  ↑THE ↑I↑R↑Q
*                ROUTINE IS EXECUTED IMMEDIATELY UNLESS
*                A ↑N↑M↑I IS IN THE EXECUTION PROCESS.
*
*       [↑B↑A]     ↑BRACKETS INDICATE THAT THE PAIR OF
*                REGISTERS SHOULD BE CONSIDERED AS A
*                SINGLE 16 BIT NUMBER.  ↑THE FIRST
*                REGISTER IS THE HIGH ORDER 8 BITS AND
*                THE SECOND REGISTER FORMS THE LOW
*                ORDER 8 BITS.
```

```
**********************************
*                                *
*                                *
*                                *
*          ↑VARIABLES            *
*             AND                *
*          ↑CONSTANTS            *
*                                *
*                                *
*                                *
**********************************
*
*
*
*     RECEIV      ↑THE LAST WORD RECEIVED BY THE ↑A↑C↑I↑A IS
*                 STORED HERE.
*
*     SIRQ        ↑THE THIRD BIT OF THIS WORD IS SET WHEN-
*                 EVER AN ↑I↑R↑Q OCCURS.
*
*     MONTH       ↑WHEN A MONTH IS ENTERED FROM THE TERMINAL
*                 IT IS STORED HERE.
*
*     DAY         ↑WHEN A DAY IS ENTERED FROM THE TERMINAL
*                 IT IS STORED HERE.
*
*     TIMEH       ↑WHEN A TIME IS ENTERED FROM THE TERMINAL
*                 THE HIGH ORDER 8 BITS OF THE TIME IN
*                 MINUTES IS STORED HERE.
*
*     TIMEL       ↑WHEN A TIME IS ENTERED FROM THE TERMINAL
*                 THE LOW ORDER 8 BITS OF THE TIME IN
*                 MINUTES IS STORED HERE.
*
*     PMONTH      ↑THE PRESENT MONTH.
*
*     PDAY        ↑THE PRESENT DAY.
*
*     PTIMEH      ↑THE 8 HIGH ORDER BITS OF THE PRESENT TIME.
*
*     PTIMEL      ↑THE 8 LOW ORDER BITS OF THE PRESENT TIME.
*
*     LMINH       ↑THE 8 HIGH ORDER BITS OF THE LAST TIME
*                 STUFFED INTO THE CLOCK.
*
*     LMINL       ↑THE 8 LOW ORDER BITS OF THE LAST TIME
*                 STUFFED INTO THE CLOCK.
*
*     TEMP1-13    ↑THIRTEEN TEMPORARY LOCATIONS.
*
*     SMONTH      ↑THE MONTH THE DATA LOGGER IS TO START
*                 TAKING READINGS.
*
*     SDAY        ↑THE DAY THAT THE DATA LOGGER IS TO START
*                 TAKING READINGS.
*
*     STIMEH      ↑THE 8 HIGH ORDER BITS OF THE TIME THAT
```

```
*                THE DATA LOGGER IS TO START TAKING READINGS.
*
*       STIMEL   ↑THE 8 LOW ORDER BITS OF THE TIME THAT
*                THE DATA LOGGER IS TO START TAKING READINGS.
*
*       HFREQ    ↑THE 8 HIGH ORDER BITS OF THE NUMBER OF
*                MINUTES BETWEEN READINGS.
*
*       LFREQ    ↑THE 8 LOW ORDER BITS OF THE NUMBER OF
*                MINUTES BETWEEN READINGS.
*
*       FMONTH   ↑THE MONTH THAT THE DATA LOGGER IS TO
*                STOP TAKING READINGS.
*
*       FDAY     ↑THE DAY THAT THE DATA LOGGER IS TO
*                STOP TAKING READINGS.
*
*       FTIMEH   ↑THE 8 HIGH ORDER BITS OF THE TIME THAT
*                THE DATA LOGGER IS TO STOP TAKING READINGS.
*
*       FTIMEL   ↑THE 8 LOW ORDER BITS OF THE TIME THAT
*                THE DATA LOGGER IS TO STOP TAKING READINGS.
*
*       CLOCKA   ↑THE ADDRESS OF PORT ↑A OF THE ↑P↑I↑A ON
*                THE CLOCK BOARD.
*
*       CLOCKB   ↑THE ADDRESS OF PORT ↑B OF THE ↑P↑I↑A ON
*                THE CLOCK BOARD.
*
*       WTIME    ↑THE WARMUP TIME IN MINUTES.
*
*       CONE,    ↑A CODED VERSION OF HOW MANY
*       CTWO,    DAYS, OVER 28, THERE ARE IN
*       CTFREE   EACH MONTH.
*
*       NUMAVR   ↑A CONSTANT, EQUAL TO EIGHT, THAT
*                INDICATES HOW MANY MEASUREMENTS TO
*                AVERAGE TOGETHER FOR ONE READING.
*
*       CONVH    ↑AFTER A MEASUREMENT IS TAKEN THE HIGH
*                ORDER 8 BITS OF THE MEASUREMENT IS STORED
*                IN THIS LOCATION.  ↑THIS LOCATION IS ALSO
*                USED AS THE SOURCE FOR THE CONVERSIONS
*                TO THE PROPER UNITS.
*
*       CONVL    ↑AFTER A MESUREMENT IS TAKEN THE LOW ORDER
*                8 BITS OF THE MEASUREMENT ARE STORED IN
*                THIS LOCATION.  ↑THIS LOCATION IS ALSO USED
*                AS THE SOURCE FOR THE CONVERSIONS TO THE
*                PROPER UNITS.
*
*       MDATAH   ↑THE HIGH ORDER 8 BITS OF THE NEXT LOCATION
*                THAT A READING IS STORED IN IS KEPT HERE.
*
*       MDATAL   ↑THE LOW ORDER 8 BITS OF THE NEXT LOCATION
*                THAT A READING IS STORED IN IS KEPT HERE.
*
```

```
*
*     STARTM      ↑THIS CONSTANT IS THE ADDRESS WHERE
*                 MEASUREMENTS ARE FIRST STORED IN MEMORY.
*
*     CNTRL       ↑THIS LOCATION IS A READ ONLY REGISTER IN
*                 THE ↑A↑C↑I↑A THAT HOLDS STATUS INFORMATION
*                 ABOUT THE LAST RECEIVED WORD.
*
*     DATA        ↑THIS LOCATION IS THE REGISTER IN THE
*                 ↑A↑C↑I↑A  THAT RECEIVES A WORD OR TRANSMITS
*                 A WORD.
*
*     EMASK       ↑THIS CONSTANT IS ↑A↑N↑DED WITH THE CNTRL WORD
*                 TO CHECK FOR A PARITY OR FRAME ERROR.
*
*     TMASK       ↑THE CONSTANT IS ↑A↑N↑DED WITH THE CNTRL WORD
*                 TO TELL IF THE ↑A↑C↑I↑A IS FREE TO TRANSMIT
*                 A WORD.
*
*
*     ADPIAA      ↑THIS IS THE LOCATION OF PORT ↑A OF THE
*                 ↑P↑I↑A ON THE ↑A/↑D BOARD.
*
*     ADPIAB      ↑THIS IS THE LOCATION OF PORT ↑B OF THE
*                 ↑P↑I↑A ON THE ↑A/↑D BOARD.
*
*     STATUS      ↑THIS WORD KEEPS STATUS INFORMATION THAT
*                 TELLS THE ↑N↑M↑I ROUTINE WHAT FUNCTION TO
*                 PERFORM NEXT.
*
*     TEMPIR,     ↑THESE LOCATIONS ARE USED TO TEMPORARILY
*     SECOND      SAVE THE CONTENTS OF THE ↑I↑R.
*
*     PORTBT      ↑THIS WORD TELLS WHICH ADDITIONAL PORTS
*                 HAVE BEEN SPECIFIED IN THE INITIALIZATION
*                 PROCEDURE.  ↑A ONE IN A BIT 0-7 SPECIFIES
*                 A PORT 1-8 RESPECTIVELY.
*
*     NPORTS      ↑THIS LOCATION HOLDS THE TOTAL NUMBER OF
*                 MEASUREMENTS THAT ARE TO BE TAKEN DURING
*                 EACH SET OF READINGS.
*
*     SENNUM      ↑THIS LOCATION TELLS SUBROUTINE ADCVAL
*                 WHICH PORT TO READ.
*
*     FULLR       ↑THIS LOCAION TEMPORARILY HOLDS THE NUMBER
*                 READINGS THAT ARE TO BE TAKEN.
*
*     INCIR       ↑THIS LOCCAION INDICATES HOW MANY MEMORY
*                 LOCATIONS ARE NEEDED TO STORE EACH SET
*                 OF MEASUREMENTS.
*
*     WHICH1,     ↑THESE LOCATIONS ARE USED IN DETERMINING
*     WHICH2      WHICH PORT IS TO BE READ NEXT.
*
*     CONVH1,     ↑THESE LOCATIONS ACT AS TEMPORARY LOCATIONS
*     CONVL1      FOR THE VALUE OF CONVH,CONVL.
*
```

```
*       NUMLOW,     ↑THESE LOCATIONS INDICATE HOW MANY READINGS
*       NUMHI       THE USER WOULD LIKE DISPLAYED DURING
*                   SEQUENTIAL READINGS.
*
*       BACKUP,     ↑THESE LOCATIONS HOLD AN ADDRESS TO JUMP
*       BACKP       BACK TO IF THE USER PRESSES THE ↑E↑S↑C↑A↑P↑E
*                   KEY WHEN HE IS INITIALIZING THE DATA LOGGER.
*
*       SAVINGS,    ↑THESE LOCATIONS ARE USED TO TEMPORARILY
*       SAVI        STORE THE CONTENTS OF THE ↑I↑R.
*
*
*
*
*
RECEIV  EQU     $12
SIRQ    EQU     $13
MONTH   EQU     $4001
DAY     EQU     $4002
TIMEH   EQU     $4003
TIMEL   EQU     $4004
PMONTH  EQU     $4005
PDAY    EQU     $4006
PTIMEH  EQU     $4007
PTIMEL  EQU     $4008
LMINH   EQU     $4009
LMINL   EQU     $400A
TEMP6   EQU     $400B
TEMP7   EQU     $400C
TEMP8   EQU     $400D
TEMP9   EQU     $400E
TEMP10  EQU     $400F
TEMP11  EQU     $4010
SMONTH  EQU     $4011
SDAY    EQU     $4012
STIMEH  EQU     $4013
STIMEL  EQU     $4014
HFREQ   EQU     $4015
LFREQ   EQU     $4016
FMONTH  EQU     $4017
FDAY    EQU     $4018
FTIMEH  EQU     $4019
FTIMEL  EQU     $401A
CLOCKA  EQU     $E000
CLOCKB  EQU     $E002
WTIME   EQU     $4018
TEMP1   EQU     $401C
TEMP2   EQU     $401D
TEMP3   EQU     $401E
TEMP4   EQU     $401F
TEMP5   EQU     $4020
TEMP12  EQU     $4021
TEMP13  EQU     $4022
CONE    EQU     $CE
CTWO    EQU     $EF
CTHREE  EQU     $BB
STARTH  EQU     $7F
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                        NUMAVR  EQU     $08
                        CONVH   EQU     $4023
                        CONVL   EQU     $4024
                        MDATAH  EQU     $4025
                        MDATAL  EQU     $4026
                        STARTH  EQU     $4040
                        CNTRL   EQU     $D800
                        EMASK   EQU     $70
                        DATA    EQU     $D801
                        TMASK   EQU     $02
                        ADPIAA  EQU     $E800
                        ADPIAB  EQU     $E802
                        STATUS  EQU     $4000
                        SDATE   EQU     $4027
                        TEMPIR  EQU     $4028
                        SECOND  EQU     $4029
                        TEMPI3  EQU     $02
                        TEMPI4  EQU     $03
                        PORTBT  EQU     $402A
                        NPORTS  EQU     $402B
                        SENNUM  EQU     $402C
                        FULLR   EQU     $402D
                        INCIR   EQU     $402E
                        WHICH1  EQU     $402F
                        WHICH2  EQU     $4030
                        CONVH1  EQU     $4031
                        CONVL1  EQU     $4032
                        NUMLOW  EQU     $4033
                        NUMHI   EQU     $4034
                        BACKUP  EQU     $00
                        BACKP   EQU     $01
                        SAVINGS EQU     $14
                        SAVI    EQU     $15
                        SENSCV  EQU     $F800
                        MDELAY  EQU     $F9E5
                        RSHIFT4 EQU     $F94A
                        DELAY   EQU     $F9DE
                        **********************
                                CFG     $F000
F000   202020    SPACES  FCC     ↑7      ↑7
F003   2020
F005   00                FCB     00
F006   444154    DATEQ   FCC     ↑7DATE↑/(MM/DD) ↑7
F009   453F28
F00C   4D4D2F
F00F   444429
F012   20
F013   00                FCB     00
F014   54494D    TIMEQ   FCC     ↑7TIME↑/(HH↑$MM) ↑7
F017   453F28
F01A   48483A
F01D   4D4D29
F020   20
F021   00                FCB     00
F022   535441    START   FCC     ↑7START ↑7
F025   525420
F028   00                FCB     00
```

```
F029   53544F  STOP    FCC     ↑7STOP ↑7
F02C   5020
F02E   00              FCB     00
F02F   465245  FREQ    FCC     ↑7FREQUENCY OF ↑7
F032   515545
F035   4E4359
F038   204F46
F03B   20
F03C   4D4541          FCC     ↑7MEASUREMENTS↑7
F03F   535552
F042   454D45
F045   4E5453
F048   00              FCB     00
F049   3F2858  QFREQ   FCC     ↑7↑/(XXX) ↑7
F04C   585829
F04F   20
F050   00              FCB     00
F051   574152  WARMUP  FCC     ↑7WARMUP ↑7
F054   4D5556
F057   20
F058   00              FCB     00
F059   444154  DA      FCC     ↑7DATE ↑7
F05C   4520
F05E   00              FCB     00
F05F   54494D  TI      FCC     ↑7TIME ↑7
F062   4520
F064   00              FCB     00
F065   204D49  MIN     FCC     ↑7 MINS ↑7
F068   4E5320
F06B   00              FCB     00
F06C   4E4558  NEXTR   FCC     ↑7NEXT READING AT ↑7
F06F   542052
F072   454144
F075   494E47
F078   204154
F07B   20
F07C   00              FCB     00
F07D   504153  PR      FCC     ↑7PAST READINGS ↑7
F080   542052
F083   454144
F086   494E47
F089   5320
F08B   00              FCB     00
F08C   54454D  TE      FCC     ↑7TEMP ↑7
F08F   5020
F091   00              FCB     00
F092   54494D  WTIMEQ  FCC     ↑7TIME↑/(MM) ↑7
F095   453F28
F098   4D4D29
F09B   20
F09C   00              FCB     00
F09D   414444  ADDSEN  FCC     ↑7ADDITIONAL SENSOR↑/↑7
F0A0   495449
F0A3   4F4E41
F0A6   4C2053
F0A9   454E53
F0AC   4F523F
```

```
F0AF   00              FCB     00
F0B0   504F52  PORTB   FCC     ↑7PORT NUMBER↑/(1-8)↑7
F0B3   54204E
F0B6   554D42
F0B9   45523F
F0BC   283120
F0BF   3829
F0C1   00              FCB     00
F0C2   494E49  PINIT   FCC     ↑7INITIALIZATION↑/↑7
F0C5   544941
F0C8   4C495A
F0CB   415449
F0CE   4F4E3F
F0D1   00              FCB     00
F0D2   265945  YESNO   FCC     ↑7(YES,NO) ↑7
F0D5   532C4E
F0D8   4F2920
F0DB   0D0A7F          FCB     $0D,$0A,$7F,$7F,00
F0DE   7F00
F0E0   574152  WCURRS  FCC     ↑7WARM-UP TIME =↑7
F0E3   4D2D55
F0E6   502054
F0E9   494D45
F0EC   203D
F0EE   00              FCB     00
F0EF   545950  RS      FCC     /TYPE ↑7R↑7 FOR A READING, CONTROL/
F0F2   452027
F0F5   522720
F0F8   464F52
F0FB   204120
F0FE   524541
F101   44494E
F104   472C20
F107   434F4E
F10A   54524F
F10D   4C
F10E   202753          FCC     / ↑7S↑7 WHEN DONE/
F111   272057
F114   48454E
F117   20444F
F11A   4E45
F11C   0D0A7F          FCB     $0D,$0A,$7F,$7F,00
F11F   7F00
F121   524541  DONEIN  FCC     ↑7REASSIGN PORTS↑/↑7
F124   535349
F127   474E20
F12A   504F52
F12D   54533F
F130   00              FCB     00
                       ********************
                       *↑THIS SUBROUTINE WAITS FOR THE
                       *INPUT OF A YES OR A NO.  ↑IF A
                       *↑7YES↑7 IS TYPED A 0 IS RETURNED
                       *IN ↑A. ↑IF ANYTHING ELSE IS TYPED
                       *A 1 IS RETURNED IN ↑A.
F131   3E      CHYES   WAI                     ;WAIT FOR AN ↑I↑R↑Q
F132   9612            LDAA    RECEIV          ;↑A=LAST CHAR. RECEIVED
```

```
F134  8159            CMPA   ¬$↑7Y↑7
F136  2611            BNE    NOTY            ;BRANCH IF NOT A ↑7Y↑7
F138  3E              WAI                    ;WAIT FOR THE SECOND CHAR
F139  9612            LDAA   RECEIV          ;↑A=LAST CHAR. RECEIVED
F13B  8145            CMPA   ¬$↑7E↑7
F13D  2608            BNE    NOTYES          ;BRANCH TO NOTYES IF NOT A ↑7E↑7
F13F  3E              WAI                    ;WAIT FOR THE ↑7S↑7
F140  9612            LDAA   RECEIV          ;↑A=LAST CHAR RECEIVED
F142  8153            CMPA   ¬$↑7S↑7
F144  2604            BNE    NOTYES          ;BRANCH IF NOT A ↑7S↑7
F146  4F              CLRA                   ;CLEAR ↑A MUST BE A YES
F147  2003            BRA    YESTST          ;BRANCH TO YES TEST
F149  3E        NOTY  WAI                    ;WAIT FOR ANOTHER CHAR
F14A  8601      NOTYES LDAA  ¬$$01            ;NOT A YES LOAD ↑A=1
F14C  BDF555    YESTST JSR   LFCR            ;SKIP A LINE
F14F  7F0012          CLR    RECEIV          ;CLEAR RECEIV
F152  4D              TSTA                   ;TEST ↑A
F153  39              RTS                    ;RETURN TO CALLER
                *********************
                *↑MULTIPLIES WANTS IN REG ↑A BY 10,
                *LEAVING THE RESULT IN ↑A.
F154  48        AXTEN ASLA                   ;CONTAINS 2≠↑X
F155  16              TAB                    ;CONTAINS 2≠↑X
F156  48              ASLA                   ;CONTAINS 4≠↑X
F157  48              ASLA                   ;CONTAINS 8≠↑X
F158  1B              ABA                    ;ADDS 8≠↑X AND 2≠↑X
F159  39              RTS                    ;↑A=10≠↑X
                ************************
                *↑INPUTS TWO DIGITS AND LEAVES
                *THEIR DECIMAL VALUE IN ↑A.
F15A  3E        TWODIG WAI                   ;WAIT FOR THE CHAR
F15B  9612            LDAA   RECEIV          ;MOVE THE CHAR INTO ↑A
F15D  BDF683          JSR    ASCHEX          ;CONVERT TO HEX EQUIVALENT
F160  BDF154          JSR    AXTEN           ;MULT ↑A BY 10
F163  16              TAB                    ;STORE FIRST DIGIT IN ↑B
F164  3E              WAI                    ;WAIT FOR NEXT DIGIT
F165  9612            LDAA   RECEIV          ;MOVE THE CHAR INTO ↑A
F167  BDF683          JSR    ASCHEX          ;CONVERT TO HEX EQUIVALENT
F16A  1B              ABA                    ;ADD BOTH DIGITS
F16B  39              RTS                    ;VALUE OF INPUT IN ↑A
                ************************
                *↑INPUTS ↑S↑T↑A↑R↑T,↑F↑I↑N↑I↑S↑H,AND ↑P↑R↑E↑S↑E↑N↑T
                *DATE AND TIME;WARM-UP TIME AND
                *FREQ. OF MEASUREMENTS.
F16C  CEF16C  INDAT   LDX    ¬$INDAT
F16F  DF00            STX    BACKUP          ;SET BACKUP FOR *DEL*
F171  BDF600          JSR    PSP
F174  BDF5F5          JSR    PSPACE
F177  BDF248          JSR    GETDAT          ;GETS THE PRESENT DATE AND TIME
F17A  BDF280          JSR    RCLK            ;RESET THE CLOCK TO 0 TIME
F17D  CE4005          LDX    ¬$PMONTH         ;TELL REMEMBER WHERE TO STORE
F180  BDF278          JSR    REMEM           ;STORES PRESENT DATE AND TIME
F183  BDF555          JSR    LFCR            ;PRINTS LF AND CR
F186  CEF16C  INSTAR  LDX    ¬$INDAT
F189  DF00            STX    BACKUP
F18B  CEF022          LDX    ¬$START          ;LOAD START
F18E  BDF717          JSR    PRINT           ;PRINT ↑7START↑7
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F191  BDF248          JSR     GETDAT      ;GET STARTING DATE AND TIME
F194  CE4011          LDX     #$SMONTH     ;TELL REMEMBER THIS IS STARTING
                                          ;INFORMATION
F197  BDF276          JSR     REMEM       ;STORE THE STARTING TIME AND DATE
F19A  BDF555          JSR     LFCR        ;PRINT CR AND LF
F19D  CEF186  INSTOP  LDX     #$INSTAR
F1A0  DF00            STX     BACKUP      ;SET BACKUP FOR *DEL*
F1A2  CEF029          LDX     #$STOP       ;LOAD STOP
F1A5  BDF717          JSR     PRINT       ;PRINT ↑7STOP↑7
F1A8  BDF600          JSR     PSP
F1AB  BDF248          JSR     GETDAT      ;GET STOPPING DATE AND TIME
F1AE  CE4017          LDX     #$FMONTH     ;TELL REMEMBER TO STORE THIS AS
                                          ;THE STOPPING INFORMATION
F1B1  BDF276          JSR     REMEM       ;STORE STOPPING DATE AND TIME
F1B4  BDF555          JSR     LFCR        ;PRINT LF AND CR
F1B7  CEF19D  INWARM  LDX     #$INSTOP
F1BA  DF00            STX     BACKUP      ;SET BACKUP FOR *DEL*
F1BC  CEF051          LDX     #$WARMUP     ;LOAD WARMUP
F1BF  BDF717          JSR     PRINT       ;PRINT ↑7WARMUP↑7
F1C2  CEF092          LDX     #$WTIMEQ     ;LOAD TIME↑/
F1C5  BDF717          JSR     PRINT       ;PRINT ↑7TIME↑/↑7
F1C8  BDF15A          JSR     TWODIG      ;GET TWO DIGITS
F1CB  B74016          STAA    WTIME       ;STORE THE WARMUP TIME
F1CE  BDF555          JSR     LFCR        ;PRINT LF AND CR
F1D1  CEF187  INFREQ  LDX     #$INWARM
F1D4  DF00            STX     BACKUP      ;SET BACKUP FOR *DEL*
F1D6  CEF02F          LDX     #$FREQ       ;LOAD FREQUENCY OF...
F1D9  BDF717          JSR     PRINT       ;PRINT ↑7FREQ. OF ....↑7
F1DC  CEF049          LDX     #$QFREQ      ;PRINT ↑/(XXX)
F1DF  BDF717          JSR     PRINT       ;PRINT IT
F1E2  BDF2AD          JSR     THRDIG      ;GET THREE DIGITS
F1E5  B74016          STAA    LFREQ       ;STORE LOW HALF OF FREQ.
F1E8  F74015          STAB    HFREQ       ;STORE HIGH HALF OF FREQ.
F1EB  CEF1D1  INPORT  LDX     #$INFREQ
F1EE  DF00            STX     BACKUP      ;SET UP BACKUP FOR *DEL*
F1F0  8603            LDAA    #$03
F1F2  B74028          STAA    NPORTS      ;#$ OF READINGS NEED TO TAKE
F1F5  7F402A          CLR     PORTBT      ;CLEARS WHICH ADDITIONAL PORTS
F1F8  BDF555  MOREP   JSR     LFCR
F1FB  CEF09D          LDX     #$ADDSEN
F1FE  BDF717          JSR     PRINT       ;PRINT ↑7ADDITIONAL SENSOR..↑7
F201  CEF0D2          LDX     #$YESNO
F204  BDF717          JSR     PRINT       ;PRINT ↑7(YES,NO)↑/↑7
F207  BDF131          JSR     CHYES       ;WAIT FOR RESPONSE
F20A  2622            BNE     INDONE      ;IF NOT ZERO THEN DONE
F20C  CEF1E8          LDX     #$INPORT
F20F  DF00            STX     BACKUP      ;SETUP BACKUP FOR *DEL*
F211  CEF0B0          LDX     #$PORTB
F214  BDF717          JSR     PRINT       ;PRINT ↑7PORT NUMBER....↑7
F217  3E              WAI                 ;WAIT FOR RESPONSE
F218  9612            LDAA    RECEIV
F21A  BDF663          JSR     ASCHEX      ;CHANGE TO HEX
F21D  5F              CLRB                ;CLEAR ↑B
F21E  0D              SEC                 ;SET CARRY = 1
F21F  59              ROLB                ;ROTATE LEFT ↑B
F220  4A              DECA                ;DECREMENT ↑A
F221  26FC            BNE     ROLL        ;LOOP UNTIL ↑A=0
```

```
F223  FA402A          CRAB    PORTBT          ;OR ↑B WITH PORTBT
F226  F7402A          STAB    PORTBT          ;STORE THE RESULT
F229  7C402B          INC     NPORTS          ;INCREMENT THE NUMBER OF READINGS
F22C  20CA            BRA     MOREP           ;BRANCH BACK FOR MORE
F22E  BDF555  INDONE  JSR     LFCR            ;SKIP A LINE
F231  CEF121          LDX     ¬$DONEIN
F234  BDF717          JSR     PRINT           ;PRINT ↑7REASSIGN PORTS....↑7
F237  CEF0D2          LDX     ¬$YESNO
F23A  BDF717          JSR     PRINT
F23D  BDF131          JSR     CHYES           ;CHECK RESPONSE
F240  27A9            BEQ     INPORT          ;IF YES BRANCH BACK TO INPORT
F242  CE0000          LDX     ¬$0000
F245  DF00            STX     BACKUP          ;CLEAR BACKUP
F247  39              RTS                     ;RETURN TO CALLER
                      **********************
                      *↑GETS THE DATE AND TIME.
F248  CEF006  GETDAT  LDX     ¬$DATEQ          ;LOAD DATE↑/
F24B  BDF717          JSR     PRINT           ;PRINT ↑7DATE↑/↑7
F24E  BDF38C          JSR     DATE            ;INPUTS THE DATE
F251  CEF000          LDX     ¬$SPACES         ;LOAD SPACES
F254  BDF717          JSR     PRINT           ;PRINT FIVE SPACES
F257  CEF014          LDX     ¬$TIMEQ          ;LOAD TIME↑/
F25A  BDF717          JSR     PRINT           ;PRINT ↑7TIME↑/↑7
F25D  BDF39E          JSR     TIME            ;INPUTS THE TIME
F260  39              RTS
                      **********************
                      *↑COMPARES START DATE TO PRESENT
                      *DATE, RETURNS A 0 IN ↑A IF NOT
                      *THE SAME, 1 IF SAME.
F261  B64011  PSCOMP  LDAA    SMONTH          ;LOAD ↑A WITH STARTING MONTH
F264  B14005          CMPA    PMONTH          ;COMPARE ↑A TO THE PRESENT MONTH
F267  2702            BEQ     MSAME           ;IF EQUAL BRANCH TO MSAME
F269  4F              CLRA                    ;IF NOT EQUAL CLEAR ↑A
F26A  39              RTS                     ;AND RETURN VALUE ↑A=0
F26B  B64012  MSAME   LDAA    SDAY            ;LOAD ↑A WITH STARTING DAY
F26E  B14006          CMPA    PDAY            ;COMPARE ↑A TO THE PRESENT DAY
F271  2702            BEQ     DSAME           ;BRANCH IF THE SAME TO DSAME
F273  4F              CLRA                    ;IF NOT THE SAME CLEAR ↑A
F274  39              RTS                     ;AND RETURN VALUE ↑A=0
F275  8601    DSAME   LDAA    ¬$$01            ;THE DATES ARE THE SAME
F277  39              RTS                     ;RETURN VALUE ↑A=1
                      **********************
                      *↑STORES THE NUMBERS IN MONTH, DAY,
                      *TIMEH, AND TIMEL INTO 4 CONTIGUOUS
                      *LOCATIONS.  ↑THE ADDRESS OF THE FIRST
                      *LOCATION MUST BE IN THE INDEX REG.
                      *BEFORE THE SUBROUTINE IS CALLED.
F278  B64001  REMEM   LDAA    MONTH           ;LOAD MONTH INTO ↑A
F27B  A700            STAA    00,X            ;STORE INTO FIRST LOCATION
F27D  B64002          LDAA    DAY             ;LOAD DAY INTO ↑A
F280  A701            STAA    01,X            ;STORE DAY INTO SECOND LOCATION
F282  B64003          LDAA    TIMEH           ;LOAD TIMEH INTO ↑A
F285  A702            STAA    02,X            ;STORE TIMEH INTO THIRD LOCATION
F287  B64004          LDAA    TIMEL           ;LOAD TIMEL INTO ↑A
F28A  A703            STAA    03,X            ;STORE TIMEL INTO FOURTH LOCATION
F28C  39              RTS                     ;RETURN
                      **********************
```

```
                    *↑THIS SUBROUTINE RESETS THE CLOCK
                    *TO TIME 0.
F28D  36        RCLK    PSHA                    ;SAVE ↑A
F28E  37                PSHB                    ;SAVE ↑B
F28F  B6E000            LDAA    CLOCKA          ;LOAD CLOCKA INTO ↑A
F292  16                TAB                     ;COPY ↑A INTO ↑B
F293  8A01              ORAA    ¬$$01            ;↑O↑R ↑A WITH 01 (HEX)
F295  847F              ANDA    ¬$$7F            ;↑A↑N↑D ↑A WITH 7F (HEX)
F297  B7E000            STAA    CLOCKA  -       ;STORE ↑A IN CLOCKA
F29A  F7E000            STAB    CLOCKA          ;RETURN CLOCKA TO ORIGINAL VALUE
F29D  33                PULB                    ;RESTORE ↑B
F29E  32                PULA                    ;RESTORE ↑A
F29F  39                RTS
                    **********************
                    *↑O↑U↑T↑A TRANSMITS TO THE OUTPUT DEVICE
                    *(TERMINAL OR TELETYPE) THE CONTENTS
                    *OF REGISTER ↑A.
F2A0  37        OUTA    PSHB                    ;SAVE ↑B
F2A1  F6D800    BACKO   LDAB    CNTRL           ;LOAD ↑B WITH ↑A↑C↑I↑A CONTROL WORD
F2A4  C402              ANDB    ¬STMASK          ;CHECK BIT 1
F2A6  27F9              BEQ     BACKO           ;WAIT IF BIT IS 0
F2A8  B7D801    FORWORD STAA    DATA            ;WRITE OUT ↑A
F2AB  33                PULB                    ;RESTORE ↑B
F2AC  39                RTS
                    **********************
                    **********************
                    *↑INPUTS THREE DIGITS INTO [↑A↑B].
F2AD  3E        THRDIG  WAI                     ;WAIT FOR FIRST DIGIT
F2AE  9612              LDAA    RECEIV          ;LOAD DIGIT INTO ↑A
F2B0  BDF683            JSR     ASCHEX          ;CONVERT TO HEX
F2B3  BDF154            JSR     AXTEN           ;MULTIPLY BY TEN
F2B6  B7401C            STAA    TEMP1           ;STORE IN TEMP1
F2B9  5F                CLRB                    ;CLEAR ↑B
F2BA  CE0009            LDX     ¬$9              ;PREPARE TO MULT. TEN TIMES
F2BD  BB401C    TENTIM  ADDA    TEMP1           ;ADD TEMP1 TO SELF NINE TIMES
F2C0  C900              ADCB    ¬$00             ;A 2 REGISTER ADD,ADD CARRY
F2C2  09                DEX                     ;DECREMENT LOOP COUNTER
F2C3  26F8              BNE     TENTIM          ;BRANCH UNTIL ADDED 9 TIMES
F2C5  B7401C            STAA    TEMP1           ;STORE VALUE OF FIRST DIGIT
F2C8  F7401D            STAB    TEMP2           ;STORE LOWER HALF OF DIGIT
F2CB  BDF15A            JSR     TWODIG          ;GET THE OTHER TWO DIGITS
F2CE  5F                CLRB                    ;CLEAR ↑B
F2CF  BB401C            ADDA    TEMP1           ;ADD LOWER HALF OF FIRST DIGIT
F2D2  F9401D            ADCB    TEMP2           ;ADD UPPER HALF OF FIRST DIGIT
F2D5  39                RTS                     ;DECIMAL VALUE IN [↑A↑B].
                    **********************
                    *↑MIDNIGHT MINUS PRESENT TIME PUT IN [↑A↑B].
F2D6  8605      MIDNIG  LDAA    ¬$$05             ;24↑$00 = 05↑A0 IN HEX
F2D8  C6A0              LDAB    ¬$$A0             ;LOAD THIS INTO [↑A↑B]
F2DA  F04008            SUBB    PTIMEL          ;SUBTRACT LOWER HALF OF PRESENT TIME
F2DD  824007            SBCA    PTIMEH          ;SUBTRACT UPPER HALF OF PRESENT TIME
F2E0  39                RTS
                    **********************
                    *↑UPDATES THE PRESENT TIME, DAY, AND MONTH BASED
                    *ON THE LAST TIME IN THE CLOCK (LTIMEH,LTIMEL).
F2E1  864008    UPTIME  LDAA    PTIMEL
F2E4  F64007            LDAB    PTIMEH
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F2E7  BB400A          ADDA   LMINL      ;ADD LAST TIME IN CLOCK
F2EA  F94009          ADCB   LMINH      ;BOTH LOW AND HIGH ORDER
F2ED  B74008          STAA   PTIMEL
F2F0  F74007          STAB   PTIMEH     ;STORE BACK IN MEMORY
F2F3  4C              INCA               ;PROVIDES A CHECK FOR LOWCHK
F2F4  C105            CMPB   #$$05       ;IS IT EQUAL TO HIGH ORDER OF ONE DAY
F2F6  2703            BEQ    LOWCHK      ;IF YES GO CHECK LOW HALF
F2F8  2E06            BGT    FIXDAY      ;IF GREATER BRANCH TO FIX DAY
F2FA  39              RTS                ;RETURN TO CALLER
F2FB  81A0    LOWCHK  CMPA   #$$A0       ;IS LOW HALF = LOW HALF ON ONE DAY
F2FD  2201            BHI    FIXDAY      ;IF LARGER GO TO FIXDAY
F2FF  39              RTS                ;RETURN TO CALLER
F300  80A1    FIXDAY  SUBA   #$$A1
F302  C205            SBCB   #$$05       ;SUBTRACT 24 HOURS (IN MINS.)
F304  B74008          STAA   PTIMEL
F307  F74007          STAB   PTIMEH     ;STORE BACK INTO PTIMEH+L
F30A  B64006          LDAA   PDAY
F30D  4C              INCA               ;INCREMENT THE DAY
F30E  B74006          STAA   PDAY        ;STORE THE DAY
F311  811C            CMPA   #$$1C       ;COMPARE TO 28 DAYS
F313  2C01            BGE    MONCHK      ;IF GREATER THAN GOTO MONCHK
F315  39              RTS                ;RETURN TO CALLER
F316  C6CE    MONCHK  LDAB   #$CONE
F318  F7401D          STAB   TEMP2
F31B  C6EF            LDAB   #$CTWO
F31D  F7401E          STAB   TEMP3
F320  C6BB            LDAB   #$CTHREE
F322  F7401F          STAB   TEMP4
F325  F64005          LDAB   PMONTH      ;#6=MONTH
F328  5A      CSHIFT  DECB               ;DECREMENT THE MONTH
F329  2D08            BLT    MONDAY      ;IF ZERO DONE SHIFTING
F32B  BDF34B          JSR    TEMPSH
F32E  BDF34B          JSR    TEMPSH      ;SHIFT CONE,CTWO,CTHREE TWICE
F331  20F5            BRA    CSHIFT      ;LOOP BACK
F333  F6401C  MONDAY  LDAB   TEMP1
F336  C403            ANDB   #$$03       ;GET OUT THE NUMBER OF DAYS
                                         ;OVER 28 THAT ARE IN THIS MONTH
F338  CB1C            ADDB   #$28        ;ADD 28 TO GET DAYS IN MONTH
F33A  11              CBA                ;COMPARE DAY TO DAYS IN MONTH
F33B  2E01            BGT    MONFIX      ;IF GREATER THAN GOTO MONFIX
F33D  39              RTS                ;RETURN TO CALLER
F33E  8601    MONFIX  LDAA   #$1
F340  B74006          STAA   PDAY        ;RESET DAY TO 1
F343  B64005          LDAA   PMONTH
F346  4C              INCA
F347  B74005          STAA   PMONTH      ;INCREMENT THE MONTH
F34A  39              RTS                ;RETURN TO CALLER
                      ********************
                      **LEFT SHIFT TEMP1,2,3,4.
F34B  7840IF  TEMPSH  ASL    TEMP4
F34E  79401E          ROL    TEMP3
F351  79401D          ROL    TEMP2
F354  79401C          ROL    TEMP1
F357  39              RTS
                      ********************
                      **TURNS ALL POWWER OFF.
F358  B6E000  POWOFF  LDAA   CLOCKA
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F35B   8A20            CRAA    ¬$$20
F35D   B7E000          STAA    CLOCKA
F360   8A18            CRAA    ¬$$18
F362   84DF            ANDA    ¬$$DF
F364   B7E000          STAA    CLOCKA
F367   39              RTS
                ********************
                *↑TURNS OFF ↑=15(S),↑=5(S).
F368   B6E000  WRMPOW   LDAA    CLOCKA
F36B   8A10            CRAA    ¬$$10
F36D   B7E000          STAA    CLOCKA
F370   8A28            CRAA    ¬$$28
F372   84EF            ANDA    ¬$$EF
F374   B7E000          STAA    CLOCKA
F377   39              RTS
                ********************
                *↑THIS SUBROUTINE MOVES WHAT IS IN
                *PMONTH-PTIMEL INTO MONTH-TIMEL.
F378   CE4001  UNSTOP   LDX     ¬$MONTH          ;↑I↑R=LOCATION OF MONTH
F37B   A604    UNROCK   LDAA    04,X             ;↑A=↑I↑R+4
F37D   A700             STAA    00,X             ;STORE IT IN ↑I↑R
F37F   08               INX                      ;INCREMENT ↑I↑R
F380   8C4005           CPX     ¬$PMONTH          ;IF EQUAL WE ARE DONE
F383   26F6             BNE     UNROCK           ;LOOP BACK IF NOT
F385   39              RTS
                ********************
                *[↑A↑B]=[↑A↑B]-(WARM-UP TIME)
F386   F0401B  SUBWTI   SUBB    WTIME
F389   8200             SBCA    ¬$$00
F38B   39               RTS
                ********************
                *↑INPUTS DATE OF THE FORM ↑6↑6/↑6↑6.
                *↑STORES INPUT IN MONTH AND DAY.
F38C   36       DATE    PSHA
F38D   37               PSHB
F38E   BDF15A           JSR     TWODIG           ;INPUT TWO DIGITS
F391   B74001           STAA    MONTH            ;STORE THEM IN MONTH
F394   3E               WAI                      ;WAIT FOR NEXT CHAR
F395   BDF15A           JSR     TWODIG           ;INPUT TWO DIGITS
F398   B74002           STAA    DAY              ;STORE IN DAY
F39B   33               PULB
F39C   32               PULA
F39D   39               RTS
                ********************
                *↑INPUTS TIME OF THE FORM ↑6↑6↑:↑6↑6.
                *↑STORES INPUT IN TIMEH AND TIMEL.
F39E   36       TIME    PSHA
F39F   37               PSHB
F3A0   BDF15A           JSR     TWODIG           ;INPUT TWO DIGITS
F3A3   5F               CLRB                     ;CLEAR ↑B
F3A4   48               ASLA                     ;↑2
F3A5   48               ASLA                     ;↑4
F3A6   B74004           STAA    TIMEL            ;STORE TEMPORARILY HERE
F3A9   48               ASLA                     ;↑8
F3AA   48               ASLA
F3AB   59               ROLB                     ;↑16
F3AC   48               ASLA
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F3AD   59              RCLB                    ;*32
F3AE   48              ASLA
F3AF   59              RCLB                    ;*64
F3B0   B04004          SUBA    TIMEL           ;[↑B↑A]=60*(2 DIGITS)
F3B3   C200            SBCB    #$00
F3B5   B74004          STAA    TIMEL
F3B8   F74003          STAB    TIMEH           ;STORE THE TIME IN TIMEH↑L
F3BB   3E              WAI                     ;WAIT FOR ANOTHER INPUT
F3BC   BDF15A          JSR     TWODIG          ;GET TO MINUTE DIGITS OF TIME
F3BF   5F              CLRB                    ;CLEAR ↑B
F3C0   BB4004          ADDA    TIMEL
F3C3   F94003          ADCB    TIMEH           ;ADD FIRST TWO DIGITS IN MINUTES
F3C6   B74004          STAA    TIMEL
F3C9   F74003          STAB    TIMEH           ;STORE THE TIME
F3CC   33              PULB
F3CD   32              PULA
F3CE   39              RTS
                *************************
                *↑COMPARES [PDAY ↑WARMUP TIME] TO
                *SDAY RETURNS 0 IN ↑A IF NOT THE
                *SAME,1 IF THE SAME.
F3CF   BDF592  PSCMPW  JSR     STIME           ;SAVE PMONTH-LMINL
F3D2   B6401B          LDAA    WTIME           ;↑A=WARMUP TIME
F3D5   B7400A          STAA    LMINL
F3D8   7F4009          CLR     LMINH           ;SET LAST CLOCK TIME TO WARMUP TIME
F3DB   BDF2E1          JSR     UPTIME          ;ADD THE WARMUP TIME TO THE PRESENT TIME
F3DE   BDF261          JSR     PSCOMP          ;NOW COMPARE PRESENT TO STARTING TIME
F3E1   BDF583          JSR     RTIME           ;RESTORE PMONTH-LMINL
F3E4   4D              TSTA                    ;TEST ↑A
F3E5   39              RTS                     ;RETURN TO CALLER
                *************************
                *↑THE CONTENTS OF ↑A ARE CONVERTED
                *TO TWO ↑B↑C↑D DIGITS.
F3E6   B7401D  BCD     STAA    TEMP2
F3E9   7F401C          CLR     TEMP1
F3EC   FE401C          LDX     TEMP1           ;↑I↑R=↑A
F3EF   4F              CLRA                    ;CLEAR ↑A
F3F0   8C0000  BCDLOP  CPX     #$00             ;IF ZERO THEN CONVERSION DONE
F3F3   2706            BEQ     BCDDON          ;IF EQUAL BRANCH TO BCDDON
F3F5   09              DEX                     ;DECREMENT ↑I↑R
F3F6   8B01            ADDA    #$01             ;INCREMENT ↑A
F3F8   19              DAA                     ;BCD ADJUST ↑A
F3F9   20F5            BRA     BCDLOP          ;BRANCH BACK FOR MORE
F3FB   39      BCDDON  RTS                     ;RETURN TO CALLER
                *************************
                *↑PRINTS THE USER↑7S OPTIONS.
F3FC   BDF7C0  DISPCH  JSR     ALERT           ;PRINTS WARMUP POWER (↑O↑N,↑O↑F↑F).
F3FF   CEF406          LDX     #DSPEC
F402   BDF717          JSR     PRINT           ;PRINT THE OPTIONS
F405   39              RTS
                *************************
F406   412920  DSPEC   FCC     ↑7A) INITIALIZING↑7
F409   494E49
F40C   544941
F40F   4C495A
F412   494E47
F415   205041          FCC     ↑7 PARAMETERS ↑7
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F418   52414C
F41B   455445
F41E   525320
F421   0D0A7F          FCB     $0D,$0A,$7F,$7F
F424   7F
F425   422920          FCC     ↑7B) CURRENT SENSOR ↑7
F428   43555C
F42B   52454E
F42E   542053
F431   454E53
F434   4F5220
F437   524541          FCC     ↑7READINGS↑7
F43A   44494E
F43D   4753
F43F   0D0A7F          FCB     $0D,$0A,$7F,$7F
F442   7F
F443   432920          FCC     ↑7C) SEQUENTIAL READINGS↑7
F446   534551
F449   55454E
F44C   544941
F44F   4C2052
F452   454144
F455   494E47
F458   53
F459   0D0A7F          FCB     $0D,$0A,$7F,$7F
F45C   7F
F45D   442920          FCC     ↑7D) INITIALIZATION↑7
F460   494E49
F463   544941
F466   4C495A
F469   415449
F46C   4F4E
F46E   0D0A7F          FCB     $0D,$0A,$7F,$7F
F471   7F
F472   452920          FCC     ↑7E) DUMP↑7
F475   445540
F478   50
F479   0D0A7F          FCB     $0D,$0A,$7F,$7F,$20,$20,$20,$20,$20
F47C   7F2020
F47F   202020
F482   28434F          FCC     /(CONTROL ↑7S↑7 STOPS PRINTOUT)/
F485   4E5452
F488   4F4C20
F48B   275327
F48E   205354
F491   4F5053
F494   20D052
F497   494E54
F49A   4F5554
F49D   29
F49E   0D0A7F          FCB     $0D,$0A,$7F,$7F,00
F4A1   7F00
                       ********************
                       *↑THIS SUBROUTINE DISABLES THE MEMORY.
F4A3   36        DISMEM PSHA
F4A4   863F             LDAA    #$3F
F4A6   B4E000           ANDA    CLOCKA
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F4A9  B7E00U          STAA    CLOCKA
F4AC  32              PULA
F4AD  39              RTS
                      ********************
                      *↑SHIFT LEFT [↑A↑B].
F4AE  58        SHFROL ASLB
F4AF  49              RCLA
F4B0  39              RTS
                      ********************
                      *↑COMPARES PDATE TO FDATE AND
                      *RETURNS A ZERO IF NOT THE
                      *SAME.
F4B1  37        PFCOMP PSHB
F4B2  F64011          LDAB    SMONTH
F4B5  F7401C          STAB    TEMP1           ;SAVE SMONTH
F4B6  F64012          LDAB    SDAY
F4BB  F7401D          STAB    TEMP2           ;SAVE SDAY
F4BE  B64017          LDAA    FMONTH
F4C1  B74011          STAA    SMONTH          ;PUT FMONTH IN SMONTH
F4C4  B64018          LDAA    FDAY
F4C7  B74012          STAA    SDAY            ;PUT FDAY IN SDAY
F4CA  BDF261          JSR     PSCOMP          ;COMPARE SDATE TO PDATE
F4CD  F6401C          LDAB    TEMP1
F4D0  F74011          STAB    SMONTH          ;RESTORE SMONTH
F4D3  F6401D          LDAB    TEMP2
F4D6  F74012          STAB    SDAY            ;RESTORE SDAY
F4D9  33              PULB
F4DA  4D              TSTA                    ;TEST ↑A
F4DB  39              RTS                     ;RETURN TO CALLER
                      ********************
                      *↑THIS SUBROUTINE MOVES SMONTH-
                      *LFREQ INTO LOCATIONS PMONTH-
                      *LMINL.
F4DC  CE4005  STOPS   LDX     #PMONTH
F4DF  A60C    ROCK    LDAA    12,X            ;LOAD THE NEW WORD
F4E1  A700            STAA    $00,X           ;WRITE OVER OLD WORK
F4E3  08              INX                     ;INCREMENT ↑I↑R
F4E4  8C400B          CPX     #SLMINL+1        ;COMPARE TO LMINL+1
F4E7  26F6            BNE     ROCK            ;STOP IF EQUAL
F4E9  39              RTS                     ;RETURN TO CALLER
                      ****************************
                      *↑THIS SUBROUTINE INCREMENTS THE ↑I↑R
                      *EQUAL TO THE NUMBER OF MEMORY
                      *LOCATIONS NEEDED TO STORE EACH
                      *SET OF READINGS.
F4EA  B6402E  IRLOOP  LDAA    INCIR           ;↑A=#$ OF INCREMENTS
F4ED  08      IRLOP   INX                     ;INCREMENT ↑I↑R
F4EE  4A              DECA                    ;DECREMENT ↑A
F4EF  26FC            BNE     IRLOP           ;IF ↑A EQUALS 0 QUIT
F4F1  39              RTS                     ;RETURN TO CALLER
                      ************************
                      *↑THIS SUBROUTINE TAKES THE DATE
                      *AND TIME THAT ARE IN MONTH,DAY,
                      *TIMEH, AND TIMEL AND COMES BACK
                      *WITH THE ADDRESS OF THE FIRST
                      *MEMORY LOCATION THAT HOLDS THAT
                      *READING IN THE ↑I↑R.  ↑IF THAT
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                    *READING WAS NEVER TAKEN THEN
                    **I*R=0000.
F4F2  BDF592  RTAKEN  JSR   STIME          ;SAVE PMONTH-LMINL
F4F5  BDF4DC          JSR   STOPS          ;MOVES SMONTH-LFREQ TO MONTH-LMINL
F4F8  CE4040          LDX   #$STARTM        ;*I*R=STARTING LOCATION OF DATA
F4FB  BC4025  LOCLOP  CPX   MDATAH         ;IS *I*R PAST CURRENT READINGS*/
F4FE  2713            BEQ   OVERF          ;IS YES THEN READING NOT TAKEN
F500  BDF520          JSR   PINCMP         ;COMPARES MONTH-TIMEL, TO PMONTH-LMINL
F503  2611            BNE   RETUNE         ;IF NOT 0, THEN LOCATION FOUND
F505  01              NOP
F506  01              NOP
F507  01              NOP
F508  BDF2E1  RJMP    JSR   UPTIME         ;IF 0, THEN INCREMENT THE TIME
F50B  01              NOP
F50C  01              NOP
F50D  01              NOP
                                           ;AND TRY AGAIN
F50E  BDF4EA          JSR   IRLOOP         ;INCREMENT *I*R THE CORRECT AMOUNT
F511  20E8            BRA   LOCLOP         ;BRANCH BACK FOR TEST
F513  CE0000  OVERF   LDX   #$$0000         ;READING NOT TAKEN
F516  FF4021  RETUNE  STX   TEMP12         ;STORE TEMP12
F519  BDF5B3          JSR   RTIME          ;RESTORE PMONTH-LMINL
F51C  FE4021          LDX   TEMP12         ;RESORE *I*R
F51F  39              RTS                  ;RETURN TO CALLER
                    **********************
                    **********************
                    **THIS SUBROUTINE COMPARES MONTH,
                    *DAY,TIMEH,TIMEL TO PMONTH,
                    *PDAY,PTIMEH,PTIMEL RESPECTIVELY.
                    **IF MONTH...TIMEL OCCURED BEFORE
                    *PMONTH...PTIMEL, THEN A ONE
                    *IS RETURNED IN *A OTHEWISE A
                    *ZERO IS RETURNED.
F520  FF4021  PINCMP  STX   TEMP12         ;SAVE *I*R
F523  CE4001          LDX   #$MONTH         ;*I*R = ADDRESS OF MONTH
F526  8C4003  XLOOP   CPX   #$TIMEH         ;IS *I*R=ADDRESS OF PMONTH
F529  2709            BEQ   ALEQUAL        ;NOW CHECK TIME
F52B  A600            LDAA  $00,X          ;ONE OF FIRST WORDS
F52D  A104            CMPA  $04,X          ;COMPARE TO ONE OF SECOND WORDS
F52F  221E            BHI   XOVER          ;IF FIRST TIME IS AFTER SECOND
                                           ;THEN THIS IS NOT TIME
F531  08              INX                  ;INCREMENT *I*R
F532  20F2            BRA   XLOOP          ;BRANCH BACK TO TEST NEXT LOCATION
F534  F64003  ALEQUAL LDAB  TIMEH
F537  B64004          LDAA  TIMEL
F53A  B04008          SUBA  PTIMEL
F53D  F24007          SBCB  PTIMEH
F540  2D09            BLT   EQUAL
F542  2702            BEQ   SECCHEK
F544  2009            BRA   XOVER
F546  4D      SECCHEK TSTA
F547  2702            BEQ   EQUAL
F549  2004            BRA   XOVER
F54B  8601    EQUAL   LDAA  #$$01          ;TIME FOUND LOAD 1
F54D  2001            BRA   XDON           ;GOTO DONE
F54F  4F      XOVER   CLRA                 ;NOT FOUND LOAD 0
F550  FE4021  XDON    LDX   TEMP12         ;RESTORE *I*R
```

```
F553  4D          TSTA                    ;TEST ↑A
F554  39          RTS                     ;RETURN TO CALLER
                  ********************
                  *↑THIS SUBROUTINE PRINTS A
                  *LINE FEED (↑L↑F) AND A CARRAGE
                  *RETURN (↑C↑R).  ↑RUBOUTS ARE
                  *INSERTED INCASE A TELETYPE
                  *IS USED.
F555  36          LFCR    PSHA
F556  860D                LDAA    #$0D
F558  BDF2A0              JSR     OUTA
F55B  860A                LDAA    #$0A
F55D  BDF2A0              JSR     OUTA
F560  867F                LDAA    #$7F
F562  BDF2A0              JSR     OUTA
F565  BDF2A0              JSR     OUTA
F568  32                  PULA
F569  39                  RTS
                  ********************
                  ************************
                  *↑THIS SUBROUTINE SHIFTS A
                  *16 BIT WORD 4 BITS TO THE LEFT.
                  *↑THE 16 BIT WORD ARE 2 MEMORY
                  *LOCATIONS, THE FIRST IS POINTED
                  *TO BY THE ↑I↑R.
F56A  4F          LSHFT4  CLRA                    ;CLEAR ↑A
F56B  6801        AROUND  ASL     $01,X           ;SHIFT LOW ORDER WORD
F56D  6900                ROL     $00,X           ;SHIFT HGH ORDER WORD
F56F  4C                  INCA                    ;INCREMENT ↑A
F570  8104                CMPA    #$04            ;TEST FOR 4 SHIFTS
F572  26F7                BNE     AROUND          ;IF NOT DONE LOOP BACK
F574  39                  RTS                     ;RETURN TO CALLER
                  ************************
                  *↑THIS SUBROUTINE SHIFTS A 16 BIT
                  *WORD 1 BIT TO THE RIGHT.  ↑THE WORD
                  *IS POINTED TO BY THE ↑I↑R.
F575  6400        SHIFTR  LSR     00,X            ;SHIFT THE HIGH ORDER WORD
F577  6601                ROR     01,X            ;SHIFT THE LOW ORDER WORD
F579  39                  RTS                     ;RETURN TO CALLER
                  ************************
                  *↑THIS SUBROUTINE PRINTS OUT ONE
                  *BYTE.  ↑THE BYTE IS IN ↑A.
F57A  37          BYTOUT  PSHB                    ;SAVE ↑B
F57B  16                  TAB                     ;↑B=↑A
F57C  44                  LSRA
F57D  44                  LSRA
F57E  44                  LSRA
F57F  44                  LSRA                    ;SHIFT ↑A RIGHT 4 BITS
F580  C40F                ANDB    #$0F            ;MASK OUT UPPER 4 BITS
F582  37                  PSHB                    ;SAVE ↑B
F583  BDF68D              JSR     HEXASC          ;CONVERT TO HEX
F586  BDF2A0              JSR     OUTA            ;PRINT
F589  32                  PULA                    ;GET LOWER 4 BITS
F58A  BDF68D              JSR     HEXASC          ;CONVERT TO HEX
F58D  BDF2A0              JSR     OUTA            ;PRINT ↑A
F590  33                  PULB                    ;RESORE ↑B
F591  39                  RTS                     ;RETURN TO CALLER
```

```
                ********************
                *↑THIS SUBROUTINE SAVES PMONTH-
                *LMINL IN TEMPORARY LOCAIONS.
F592    36      STIME   PSHA                    ;SAVE ↑A
F593    37              PSHB                    ;SAVE ↑B
F594    BDF616          JSR     SAT5            ;CHECK IF AN STIME
                                                ;HAS BEEN DONE
                                                ;WITHOUT AN RTIME FOLLOWING IT
F597    2602            BNE     CSTIME          ;IF IT HASN↑T THEN BRANCH
F599    2015            BRA     SDON            ;ILLEGAL  REQUEST LEAVE SUBROUTINE
F59B    CE4005  CSTIME  LDX     #$PMONTH         ;↑I↑R=ADDRESS OF PMONTH
F59E    A600    NOCH1   LDAA    $00,X           ;↑A=VALUE TO BE MOVED
F5A0    A706            STAA    $06,X           ;STORE VALUE IN A TEMP. LOC.
F5A2    08              INX                     ;INCREMENT ↑I↑R
F5A3    8C400B          CPX     #$TEMP6          ;ARE WE DONE↑/
F5A6    26F6            BNE     NOCH1           ;IF NO LOOP BACK
F5A8    8620            LDAA    #$$20
F5AA    BA4000          ORAA    STATUS
F5AD    B74000          STAA    STATUS          ;SET STATUS BIT SHOWING AN
                                                ;STIME HAS BEEN DONE
F5B0    33      SDON    PULB                    ;RESTORE ↑B
F5B1    32              PULA                    ;RESTORE ↑A
F5B2    39              RTS                     ;RETURN TO CALLER
                ********************
                *↑THIS SUBROUTINE RESTORES THE VALUES
                *OF PMONTH-LMINL.  (↑NOTE↑; ↑IF AN STIME
                *HAS NOT BEEN DONE THIS SUBROUTINE
                *WILL DO NOTHING.)
F5B3    36      RTIME   PSHA                    ;SAVE ↑A
F5B4    37              PSHB                    ;SAVE ↑B
F5B5    BDF616          JSR     SAT5            ;CHECK FOR STIME DONE
F5B8    2702            BEQ     CRTIME          ;IF AN STIME HAS BEEN DONE BRANCH
F5BA    2015            BRA     RDON            ;STIME NOT DONE EXIT ROUTINE
F5BC    CE4005  CRTIME  LDX     #$PMONTH         ;↑I↑R=PMONTH
F5BF    A606    NOCH2   LDAA    $06,X           ;LOAD VALUE
F5C1    A700            STAA    $00,X           ;RESORE THE VALUE
F5C3    08              INX                     ;INCREMENT ↑I↑R
F5C4    8C400B          CPX     #$TEMP6          ;ARE WE DONE↑/
F5C7    26F6            BNE     NOCH2           ;IF NO, THEN LOOP BACK
F5C9    86DF            LDAA    #$$DF
F5CB    B44000          ANDA    STATUS
F5CE    B74000          STAA    STATUS          ;RESET STATUS BIT
F5D1    33      RDON    PULB                    ;RESTORE ↑B
F5D2    32              PULA                    ;RESTORE ↑A
F5D3    39              RTS                     ;RETURN TO CALLER
                ********************
                *↑THIS SUBROUTINE TAKES WHAT IS
                *IN ↑B AND PRINTS IT.  ↑THEN IT
                *PRINTS WHATS IN TEMP5 (USUALLY
                *A ↑7↑;↑7 OR A ↑7/↑7).  ↑AND FOLLOWS
                *THAT BY THE CHARACTER IN ↑A.
F5D4    36      VAROUT  PSHA                    ;SAVE ↑A
F5D5    17              TBA                     ;↑A=↑B
F5D6    BDF3E6          JSR     BCD             ;CONVERT TO BCD
F5D9    BDF57A          JSR     BYTOUT          ;PRINT THE TWO CHARS
F5DC    B6402D          LDAA    TEMP5
F5DF    BDF2A0          JSR     OUTA            ;PRINT WHAT IS IN TEMP5
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F5E2  32          PULA                    ;RESTORE ↑A
F5E3  BDF3E6      JSR     BCD             ;CONVERT TO BCD
F5E6  BDF57A      JSR     BYTOUT          ;PRINT BOTH CHARS
F5E9  39          RTS                     ;RETURN TO CALLER
                  ********************
                  *↑THIS SUBROUTINE PRINTS THE DATE.
                  *↑THE MONTH MUST BE IN ↑B AND THE
                  *DAY MUST BE IN ↑A.
F5EA  36      PDATE PSHA                  ;SAVE ↑A
F5EB  862F        LDAA    #$2F
F5ED  B74020      STAA    TEMP5           ;TEMP5=↑7/↑7
F5F0  32          PULA                    ;RESTORE ↑A
F5F1  BDF5D4      JSR     VAROUT          ;VAROUT PRINTS OUT DATE
F5F4  39          RTS                     ;RETURN TO CALLER
                  ******************
                  *↑THIS SUBROUTINE PRINTS OUT
                  *FIVE SPACES.
F5F5  36      PSPACE PSHA                 ;SAVE ↑A
F5F6  37          PSHB                    ;SAVE ↑B
F5F7  CEF000      LDX     #$SPACES        ;LOAD ↑I↑R WITH ADDRESS
F5FA  BDF717      JSR     PRINT           ;PRINT ↑7     ↑7
F5FD  33          PULB                    ;RESTORE ↑B
F5FE  32          PULA                    ;RESTORE ↑A
F5FF  39          RTS                     ;RETURN TO CALLER
                  ********************
                  *↑THIS SUBROUTINE PRINTS ONE SPACE.
F600  36      PSP PSHA                    ;SAVE ↑A
F601  37          PSHB                    ;SAVE ↑B
F602  8620        LDAA    #$20
F604  BDF2A0      JSR     OUTA            ;PRINT ↑7 ↑7
F607  33          PULB                    ;RESTORE ↑B
F608  32          PULA                    ;RESTORE ↑A
F609  39          RTS                     ;RETURN TO CALLER
                  ********************
                  *↑THIS SUBROUTINE CLEARS THE STACK
                  *IN EXACTLY THE SAME MANNER THAT
                  *A ↑R↑T↑I INSTRUCTION WOULD, BUT WITH-
                  *OUT THE RETURN JUMP.  (↑A ↑R↑T↑I IS
                  *A RETURN FROM AN INTERRUPT.)
F60A  32      FAKERI PULA                 ;SAVE ↑A (IN ↑A)
F60B  33          PULB                    ;SAVE ↑B (IN ↑B)
F60C  31          INS
F60D  31          INS
F60E  31          INS
F60F  31          INS
F610  31          INS
F611  31          INS
F612  31          INS                     ;INCREMENT THE STACK POINTER SEVEN
                                          ;TIMES JUST LIKE AN ↑R↑T↑I
F613  37          PSHB                    ;PUSH ↑B BACK ON STACK
F614  36          PSHA                    ;PUSH ↑A BACK ONTO THE STACK
F615  39          RTS                     ;RETURN TO CALLER
                  ********************
                  *↑THIS SUBROUTINE CHECKS THE
                  *STATUS BIT THAT IS SET AND
                  *CLEARED BY RTIME AND STIME.
F616  8620    SAT5 LDAA    #$20           ;PUT A ONE IN THE CORRECT BIT
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F618  B44000          ANDA    STATUS          ;↑A↑N↑D THE STATUS WORD
F61B  8020            SUBA    ¬$$20            ;SUBTRACT 20(HEX) TO TEST BIT
F61D  39              RTS                     ;RETURN TO CALLER
                *********************
                *↑THIS SUBROUTINE INHIBITS
                *THE CLOCK BOARD FROM GEN-
                *ERATING AN ↑N↑M↑I (INTERRUPT).
F61E  36        OFFCLK  PSHA                    ;SAVE ↑A
F61F  8604              LDAA    ¬$$04            ;SET THE PROPER BIT
F621  BAE002            ORAA    CLOCKB          ;FORM WORD TO WRITE TO CLOCK
F624  B7E002            STAA    CLOCKB          ;WRITE WORD TO CLOCK
F627  32                PULA                    ;RESTORE ↑A
F628  39                RTS                     ;RETURN TO CALLER
                *********************
                *↑THIS SUBROUTINE ENABLES THE
                *MEMORY.  ↑THE TWO BITS THAT
                *CONTROL THIS ARE ON THE CLOCK
                *BOARD (PORT ↑B).
F629  36        ENMEM   PSHA                    ;SAVE ↑A
F62A  867F              LDAA    ¬$$7F            ;ZERO CORRECT BIT
F62C  B4E000            ANDA    CLOCKA          ;FORM WORD TO WRITE TO CLOCK
F62F  8A40              ORAA    ¬$$40            ;SET (1) CORRECT BIT
F631  B7E000            STAA    CLOCKA          ;WRITE WORD TO CLOCK
F634  32                PULA                    ;RESTORE ↑A
F635  39                RTS                     ;RETURN TO CALLER
                **********************
                *↑THIS SUBROUTINE ENABLES THE
                *INTERRUPT FROM THE CLOCK BOARD.
F636  B6E002    CLICLK  LDAA    CLOCKB
F639  84FB              ANDA    ¬$$FB            ;RESET BIT 2
F63B  B7E002            STAA    CLOCKB          ;WRITE TO CLOCK
F63E  39                RTS                     ;RETURN TO CALLER
                ************
                *↑THIS SUBROUTINE TAKES THE NUMBER
                *IN [↑A↑B] AND STUFFS IT INTO THE
                *TIMER ON THE CLOCK BOARD.  ↑THE
                *TIMER IS ONLY 12 BITS AND THE
                *4 HIGH ORDER BITS OF ↑A ARE
                *ASSUMED TO BE ZERO (DISCARDED).
                *(↑BIT 2 OF CLOCKA IS THE DATA IN
                *TO THE SHIFT REGISTER.  ↑BIT 1
                *IS THE CLOCK ON THE SHIFT REG-
                *ISTER. )
F63F  B74009    CLKSET  STAA    LMINH           ;STORE TIME IN LMINH
F642  F7400A            STAB    LMINL           ;STORE TIME IN LMINL
F645  BDF4AE            JSR     SHFROL
F648  BDF4AE            JSR     SHFROL
F64B  BDF4AE            JSR     SHFROL          ;SHIFT LEFT [↑A↑B] 3 TIMES
F64E  CE000C            LDX     ¬$12             ;↑I↑R=12
F651  BDF4AE    OVERHER JSR     SHFROL          ;SHIFT LEFT [↑A↑B]
F654  36                PSHA                    ;SAVE ↑A
F655  4D                TSTA                    ;TEST HIGH ORDER BIT
F656  2C14              BGE     BITZERO         ;IF HIGHEST BIT IS 0 BRANCH
F658  B6E000            LDAA    CLOCKA
F65B  8A04              ORAA    ¬$$04            ;FORM CLOCK WORD WITH DATA IN = 1
F65D  B7E000            STAA    CLOCKA          ;WRITE WORD TO CLOCK
F660  8A06              ORAA    ¬$$06
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F662  B7E000          STAA    CLOCKA          ;MAKE SHIFT CLOCK GO HIGH
F665  84FC            ANDA    #$FC
F667  B7E000          STAA    CLOCKA          ;MAKE SHIFT CLOCK GO LOW
F66A  2012            BRA     RIGHTH          ;CLEAN UP BEFORE LOOPING BACK
F66C  B6E000  BITZERO LDAA    CLOCKA          ;HIGHEST BIT IS ZERO
F66F  84F8            ANDA    #$F8
F671  B7E000          STAA    CLOCKA          ;SET INPUT BIT TO ZERO
F674  8A02            ORAA    #$02
F676  B7E000          STAA    CLOCKA          ;SET SHIFT CLOCK TO HIGH
F679  84F8            ANDA    #$F8
F67B  B7E000          STAA    CLOCKA          ;RETURN SHIFT CLOCK LOW
F67E  32      RIGHTH  PULA                    ;RESTORE *A
F67F  09              DEX                     ;DECREMENT *I*R
F680  26CF            BNE     OVERHER         ;IF NOT ZERO LOOP BACK
F682  39              RTS                     ;RETURN TO CALLER
                      **********************
                      **THIS SUBROUTINE CONVERTS THE
                      *ASCII CHARACTER IN *A INTO A
                      *HEX NUMBER.  (*IT IS ASSUMED
                      *THAT THE CHARACTER IS A
                      *HEX NUMBER IN ASCII, IE. 0-F.)
F683  8039    ASCHEX  SUBA    #$39             ;SUBTRACT 39 (HEX)
F685  2E03            BGT     BETA            ;BRANCH IF CHAR WAS *A-*F
F687  8B09            ADDA    #$09             ;ADD 9
F689  39              RTS                     ;RETURN TO CALLER
F68A  8B02    BETA    ADDA    #$02             ;IS *A,*B,*C,*D,*E, OR *F ADD 2
F68C  39              RTS                     ;RETURN TO CALLER
                      **********************
                      **THIS SUBROUTINE CONVERTS A
                      *HEX NUMBER INTO A ASCII CHAR.
F68D  8BF7    HEXASC  ADDA    #$$-9            ;SUBTRACT 9
F68F  2E03            BGT     ALPHA           ;BRANCH IF *A-*F
F691  8B39            ADDA    #$$39            ;ADD 39 (HEX)
F693  39              RTS                     ;RETURN TO CALLER
F694  8B40    ALPHA   ADDA    #$$40            ;ADD 40 (HEX)
F696  39              RTS                     ;RETURN TO CALLER
                      **********************
                      **THIS SUBROUTINE INTIALIZES
                      *ALL OF THE PIAS IN THE SYSTEM.
                      **THERE ARE TWO PIAS*; THE CLOCK
                      *AND THE A/D PIA.
F697  7FE801  PIAS    CLR     ADPIAA+1
F69A  7FE803          CLR     ADPIAB+1
F69D  7FE001          CLR     CLOCKA+1
F6A0  7FE003          CLR     CLOCKB+1        ;CLEAR THE CONTROL REGISTER
F6A3  4F              CLRA
F6A4  B7E800          STAA    ADPIAA          ;CONFIGURE ALL BITS AS INPUT
F6A7  86E0            LDAA    #$E0
F6A9  B7E802          STAA    ADPIAB          ;CONFIGURE BITS 5,6, AND 7 AS OUTPUT
                                              ;THE REST AS INPUT
F6AC  8604            LDAA    #$04
F6AE  B7E801          STAA    ADPIAA+1        ;DISABLE INTERRUPTS AND
                                              ;SET LOCATION
                                              ;TO THE PERIPHERAL REGISTER
F6B1  B7E802          STAA    ADPIAB          ;DISABLE INTERRUPTS AND SET
                                              ;TO THE PERIPHERAL REGISTER
F6B4  4A              DECA
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F6B5  B7D800          STAA    CNTRL           ;RESET THE ↑A↑C↑I↑A
F6B8  8689            LDAA    #$89
F6BA  B7D800          STAA    CNTRL           ;SET CLOCK RATE, WORD LENGTH,
F6BD  86FF            LDAA    #$FF             ;AND INTERRUPT
F6BF  B7E000          STAA    CLOCKA          ;CONFIGURE ALL BITS AS OUTPUT
F6C2  8605            LDAA    #$05
F6C4  B7E001          STAA    CLOCKA+1        ;SET INTERRUPT TO THE NEGATIVE EDGE
                                              ;AND CHANGE ACCESS TO PERIPHHERAL
F6C7  86F7            LDAA    #$F7
F6C9  B7E002          STAA    CLOCKB          ;SET BIT 3 AS INPUT, THE REST AS OUTPUT
F6CC  8604            LDAA    #$04
F6CE  B7E003          STAA    CLOCKB+1        ;CHANGE ACCESS TO THE PERIPHERAL
                                              ;AND DISABLE ALL INTERRUPTS
F6D1  8630            LDAA    #$30
F6D3  B7E000          STAA    CLOCKA          ;DISABLE MEMORY WITH THE NORMAL BITS
F6D6  B6E000          LDAA    CLOCKA          ;CLEAR ANY INTERRUPT ON PORT ↑A
F6D9  39              RTS
                      **********************
                      *↑THIS SUBROUTINE CONVERTS AN ANALOG VOLTAGE
                      *ON PORT SPECIFIED BY SENNUM TO A 12 BIT
                      *DIGITAL NUMBER AND STORES IT IN CONVH,CONVL.
F6DA  36        ADCVAL  PSHA
F6DB  37                PSHB
F6DC  B6402C            LDAA    SENNUM
F6DF  48                ASLA
F6E0  48                ASLA
F6E1  48                ASLA
F6E2  48                ASLA
F6E3  48                ASLA
F6E4  B7E802            STAA    ADPIAB          ;SELECTS PORT
F6E7  BDF9E5            JSR     MDELAY          ;ALLOWS MULTIPLEXER TO SETTLE
F6EA  8620              LDAA    #$20
F6EC  BAE002            ORAA    CLOCKB
F6EF  B7E002            STAA    CLOCKB          ;INITIATES ↑A/↑D CONVERSION
F6F2  86DF              LDAA    #$DF
F6F4  B4E002            ANDA    CLOCKB
F6F7  B7E002            STAA    CLOCKB
F6FA  BDF9E5            JSR     MDELAY          ;ALLOWS ↑A/↑D TIME TO START CONVERSON
F6FD  B6E802  READY     LDAA    ADPIAB
F700  8410              ANDA    #$10
F702  26F9              BNE     READY           ;CHECKS STATUS OF ↑A/↑D CONVERSION
F704  B6E802            LDAA    ADPIAB          ;TAKES COMPLEMENTARY BINARY OUTPUT,
                                                ;CONVERTS TO SIGNED BINARY AND
                                                ;STORES IN CONVH,CONVL
F707  8AF0              ORAA    #$F0
F709  43                COMA
F70A  B74023            STAA    CONVH
F70D  B6E800            LDAA    ADPIAA
F710  43                COMA
F711  B74024            STAA    CONVL
F714  33                PULB
F715  32                PULA
F716  39                RTS
                      **********************
                      *↑THIS SUBROUTINE PRINTS OUT
                      *CHARACTER STRINGS STORED IN
                      *THE PROGRAM.  ↑THE STARTING
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                    *ADDRESS OF THE CHARACTER
                    *STRING MUST BE IN THE ↑I↑R
                    *WHEN THE SUBROUTINE IS CALLED.
                    *↑THE SUBROUTINE THEN PRINTS
                    *OUT CHARACTER FROM CONSEC-
                    *UTIVE MEMORY LOCATIONS UNTIL
                    *IT READS A 00.
F717   36           PRINT   PSHA                    ;SAVE ↑A
F718   A600         BACKW   LDAA    $00,X           ;MOVE CHARACTER INTO ↑A
F71A   8100                 CMPA    ¬$$00            ;IS IT A ZERO↑/
F71C   2602                 BNE     HERE            ;IF IT ISN↑7T THEN BRANCH TO HERE
F71E   32                   PULA                    ;RESTORE ↑A
F71F   39                   RTS                     ;RETURN TO CALLER
F720   BDF2A0       HERE    JSR     OUTA            ;PRINT THE CHARACTER
F723   08                   INX                     ;INCREMENT THE ↑I↑R
F724   20F2                 BRA     BACKW           ;LOOP BACK FOR MORE CHARACTERS
                    **********************
                    *↑THIS SUBROUTINE PRINTS OUT
                    *A TIME.  ↑THE TIME TO BE PRINTED
                    *MUST BE IN MINUTES AND MUST
                    *BE STORED IN [↑B↑A].
F726   CE0000       PTIME   LDX     ¬$$00            ;CLEAR ↑I↑R
F729   08           PLOOP   INX                     ;INCREMENT ↑I↑R (COUNT HOURS)
F72A   B03C                 SUBA    ¬$60             ;SUBTRACT SIXTY MINUTES
F72C   C200                 SBCB    ¬$$00            ;SUBTRACT CARRY
F72E   2CF9                 BGE     PLOOP           ;IF NOT NEGATIVE LOOP BACK
F730   8B3C                 ADDA    ¬$60             ;MAKE TIME POSITIVE AGAIN
F732   09                   DEX                     ;ADJUST ↑I↑R
F733   FF4021               STX     TEMP12          ;SAVE IN A TEMPORARY LOC.
F736   F64022               LDAB    TEMP13          ;WRITE ¬$ OF HOURS INTO ↑B
F739   36                   PSHA                    ;SAVE ↑A
F73A   863A                 LDAA    ¬$$3A
F73C   B74020               STAA    TEMP5           ;TEMP5=↑7↑$↑7
F73F   32                   PULA                    ;RESTORE ↑A
F740   BDF5D4               JSR     VAROUT          ;PRINT THE TIME
F743   39                   RTS                     ;RETURN TO CALLER
                    **********************
                    *↑MULTIPLIES SUCCESIVE MEMORY LOCATIONS SPECIFIED
                    *BY INDEX REGISTER BY 2.44140625 MAINTAINING
                    *THE RUNNING SUM IN ↑A AND ↑B (CONTENTS OF THE
                    *MEMORY LOCATIONS ARE DESTROYED).
F744   A601         MULT1   LDAA    $01,X
F746   E600                 LDAB    $00,X
F748   48                   ASLA
F749   59                   ROLB
F74A   BDF575               JSR     SHIFTR
F74D   BDF763               JSR     SHIFAD
F750   BDF763               JSR     SHIFAD
F753   BDF763               JSR     SHIFAD
F756   BDF575               JSR     SHIFTR
F759   BDF575               JSR     SHIFTR
F75C   BDF575               JSR     SHIFTR
F75F   BDF763               JSR     SHIFAD
F762   39                   RTS
                    **********************
                    *↑THIS ROUTINE RIGHT SHIFTS THE 16
                    *BIT WORD IN SUCCESIVE MEMORY LOCATIONS SPEC-
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                *IFIED BY THE INDEX REGISTER, THEN ADDS THEM
                *TO CONTENTS OF ↑A,↑B (WITH ROUNDING).
F763  6400      SHIFAD  LSR     00,X
F765  6601              ROR     01,X
F767  A901              ADCA    01,X
F769  E900              ADCB    00,X
F76B  39                RTS
                ********************
                *↑THIS SUBROUTINE CONVERTS THE BINARY NUMBER
                *IN CONVH,CONVL TO ↑B↑C↑D AND RETURNS IT
                *TO CONVH, CONVL.
F76C  FE4023    DECADJ  LDX     CONVH
F76F  4F                CLRA
F770  5F                CLRB
F771  8C0000    DONYET  CPX     ¬$$0000          ;CHECK IF ↑I↑R=0000
F774  2711              BEQ     FINISH
F776  09                DEX                      ;DECREMENT ↑I↑R
F777  8801              ADDA    ¬$$01             ;ADD ONE TO ↑A
F779  19                DAA                      ;CONVERT ↑A TO A DECIMAL NUMBER
F77A  C900              ADCB    ¬$$00             ;ADD CARRY BIT TO ↑B
F77C  874023            STAA    CONVH
F77F  17                TBA
F780  19                DAA                      ;CONVERT ↑B TO A DECIMAL NUMBER
F781  16                TAB
F782  B64023            LDAA    CONVH
F785  20EA              BRA     DONYET
F787  B74024    FINISH  STAA    CONVL            ;STORE ↑B↑C↑D RESULT IN CONVL,CONVH
F78A  F74023            STAB    CONVH
F78D  39                RTS
                ********************
F78E  484F57    HOW     FCC     ↑7HOW MANY↑/↑7
F791  204D41
F794  4E593F
F797  00                FCB     00
F798  285858    THREE   FCC     ↑7(XXX) ↑7
F79B  58292U
F79E  00                FCB     00
F79F  4F4E2E    ON      FCC     ↑7ON.↑7
F7A2  00                FCB     00
F7A3  4F4646    OFF     FCC     ↑7OFF.↑7
F7A6  2E
F7A7  00                FCB     00
F7A8  574152    POWIS   FCC     ↑7WARM-UP POWER IS ↑7
F7AB  4D2D55
F7AE  502050
F7B1  4F5745
F7B4  522049
F7B7  5320
F7B9  00                FCB     00
F7BA  2A4445    DEL     FCC     ↑7*DEL*↑7
F7BD  4C2A
F7BF  00                FCB     $00
                ************************
                *↑THIS SUBROUTINE PRINTS OUT THE
                *STATE OF THE WARMUP POWER (↑O↑N,
                *↑O↑F↑F).
F7C0  CEF7A8    ALERT   LDX     ¬$POWIS
```

```
F7C3   BDF717          JSR     PRINT          ;PRINT ↑7↑WARM-UP POWER IS↑7
F7C6   BDF629          JSR     ENMEM          ;ENABLE MEMORY
F7C9   B64000          LDAA    STATUS
F7CC   8402            ANDA    #$02            ;CHECK WARMUP POWER BIT
F7CE   270D            BEQ     WOFF           ;IF ZERO THEN IT IS OFF
F7D0   B64018          LDAA    WTIME
F7D3   2708            BEQ     WOFF           ;IF WTIME=0 THEN THERE IS
                                              ;NO WARM-UP TIME
F7D5   CEF79F          LDX     #$ON
F7D8   BDF717          JSR     PRINT          ;PRINT ↑O↑N↑.
F7DB   2006            BRA     DALERT         ;BRANCH TO DALERT
F7DD   CEF7A3  WOFF    LDX     #$OFF
F7E0   BDF717          JSR     PRINT          ;PRINT ↑O↑F↑F↑.
F7E3   BDF555  DALERT  JSR     LFCR           ;SKIP A LINE
F7E6   BDF4A3          JSR     DISMEM         ;DISABLE MEMORY
F7E9   39              RTS                    ;RETURN TO CALLER
                       ********************
                       END
```

* THE BINARY IN IN PHYSICAL BLOCK 2

```
                *
                *
                *
                        ORG     $F800
                ************************
                *THIS SUBROUTINE APPLIES A LINEAR CONVERSION
                *TO THE BINARY DATA IN CONVH,CONVL DEPENDING
                *ON THE CONTENTS OF SENNUM:
                *       SENNUM     OUTPUT RANGE
                *          0       -30.00 - 70.00
                *          1       -34.00 - 50.00
                *          2       800.00 - 1100.00
                *         >2        00.00 -  5.00
                *THE OUTPUT IS PRINTED IN DECIMAL FORMAT.
F800  36        SENSCV  PSHA
F801  FF4025            STX     TEMPIR
F804  37                PSHB
F805  CE4023            LDX     #SCONVH
F808  B64020            LDAA    SENNUM
F80B  4D                TSTA                    ;TEST FOR SENNUM=0, GOTO TEMPCV
F80C  2603              BNE     CHERE
F80E  7EF892            JMP     TEMPCV
F811  8101      CHERE   CMPA    #$01             ;TEST FOR SENNUM=1, GOTO DEWPT
F813  2603              BNE     SKIPJMP
F815  7EF881            JMP     DEWPT
F818  8102      SKIPJMP CMPA    #$02             ;TEST FOR SENNUM=2, GOTO PRESUR
F81A  2603              BNE     HOP1
F81C  7EF8E4            JMP     PRESUR
F81F  BDF575    HOP1    JSR     SHIFTR          ;DIVIDE NUMBER BY 2
F822  A601              LDAA    $01,X
F824  E600              LDAB    $00,X
F826  BDF7A4            JSR     MULT1           ;MULTIPLY NUMBER BY 2.44140625
F829  A701              STAA    $01,X
F82B  E700              STAB    $00,X
F82D  BDF76C            JSR     DECADJ
F830  CE4023            LDX     #SCONVH
F833  A600              LDAA    $00,X
F835  84F0              ANDA    #$$F0
F837  44                LSRA
F838  44                LSRA
F839  44                LSRA
F83A  44                LSRA
F83B  8A30              ORAA    #$$30            ;CONVERT FIRST #B#C#D DIGIT
                                                ;TO ASCII
F83D  BDF2A0            JSR     OUTA            ;PRINT THE DIGIT
F840  862E              LDAA    #$$2E
F842  BDF2A0            JSR     OUTA            ;PRINT THE DECIMAL POINT
F845  A600              LDAA    $00,X
F847  840F              ANDA    #$$0F
F849  8A30              ORAA    #$$30            ;CONVERT FIRST #B#C#D DIGIT
                                                ;TO ASCII
F84B  BDF2A0            JSR     OUTA            ;PRINT THE DIGIT
F84E  A601              LDAA    $01,X
F850  BDF57A            JSR     BYTOUT          ;PRINT THE THIRD AND FOURTH DIGITS
F853  7EF889            JMP     MISSED
F856  BDF76C    TOGETR  JSR     DECADJ          ;CONVERT TO DECIMAL NUMBER
F859  B64023    JOINUP  LDAA    CONVH
```

```
F85C  4D              TSTA
F85D  2008            BNE     SECND       ;CHECK FOR TWO LEADING ZEROS
F85F  BDF600          JSR     PSP         ;IF NOT, GO TO SECND
F862  BDF600          JSR     PSP         ;PRINT A SPACE
F865  2017            BRA     SKIP        ;PRINT ANOTHER SPACE
F867  84F0    SECND   ANDA    #$F0
F869  200D            BNE     PRTALL       ;CHECK FOR ONE LEADING ZERO
F86B  BDF600          JSR     PSP         ;IF NOT, GO TO PRTALL
F86E  B64023          LDAA    CONVH       ;PRINT A SPACE
F871  8A30            ORAA    #$30
F873  BDF2A0          JSR     OUTA         ;CONVERT SECOND DIGIT TO ASCII
F876  2006            BRA     SKIP        ;PRINT THE DIGIT
F878  B64023  PRTALL  LDAA    CONVH
F87B  BDF57A          JSR     BYTOUT      ;PRINT BOTH LEADING DIGITS
F87E  862E    SKIP    LDAA    #$2E
F880  BDF2A0          JSR     OUTA        ;PRINT A DECIMAL POINT
F883  B64024          LDAA    CONVL
F886  BDF57A          JSR     BYTOUT      ;PRINT LAST TWO DIGITS
F889  BDF600  MISSED  JSR     PSP         ;PRINT A SPACE
F88C  FE402C          LDX     TEMPIR
F88F  33              PULB
F890  32              PULA
F891  39              RTS
F892  6F01    TEMPCV  CLR     $01,X
F894  BDF94A          JSR     RSHIFT4     ;SHIFT 8 BIT TEMP. WORD TO
                                          ;THE RIGHT 4 TIMES
F897  A601            LDAA    $01,X
F899  E600            LDAB    $00,X
F89B  BDF744          JSR     MULT1       ;MULT. BY 2.44140625
F89E  D0B8            SUBA    #$B8         ;SUBTRACT 3000
F8A0  C20B            SBCB    #$0B         ;FORM THE RESULT
F8A2  A701            STAA    01,X
F8A4  E700            STAB    00,X
F8A6  2C03            BGE     NONEG       ;CHECK IF RESULT IS NEGATIVE
F8A8  7EF937          JMP     NEGNUM      ;IF SO, GO TO NEGNUM
F8AB  BDF600  NONEG   JSR     PSP         ;IF NOT, PRINT SPACE AND
                                          ;SHIFT TO THE RIGHT 4 TIMES
F8AE  7EF850          JMP     TOGETR
F8B1  6F01    DEWPT   CLR     $01,X
F8B3  BDF94A          JSR     RSHIFT4     ;SHIFT 8 BIT DEW PT. WORD TO
                                          ;THE RIGHT 4 TIMES
F8B6  A601            LDAA    $01,X
F8B8  E600            LDAB    $00,X
F8BA  48              ASLA
F8BB  59              ROLB                ;MULTIPLY DATA BY 2.0078125
F8BC  BDF575          JSR     SHIFTR
F8BF  BDF575          JSR     SHIFTR
F8C2  BDF575          JSR     SHIFTR
F8C5  BDF575          JSR     SHIFTR
F8C8  BDF763          JSR     SHIFAD
F8CB  BDF763          JSR     SHIFAD
F8CE  BDF575          JSR     SHIFTR
F8D1  BDF763          JSR     SHIFAD
F8D4  8048            SUBA    #$48         ;SUBTRACT 3400 FROM THE RESULT
F8D6  C200            SBCB    #$00
F8D8  A701            STAA    $01,X
F8DA  E700            STAB    $00,X
```

```
F8DC  2003            BLT     HOPUP
F8DE  7EF8AB          JMP     NONEG           ;IF RESULT IS NOT NEGATIVE,
                                              ;BRANCH TO NONEG
F8E1  7EF937  HOPUP   JMP     NEGNUM          ;IF NOT JUMP TO NEGNUM
F8E4  A601    PRESUR  LDAA    $01,X
F8E6  E600            LDAB    $00,X
F8E8  BDF744          JSR     MULT1           ;MULTIPLY BY 2.44140625
F8EB  A701            STAA    $01,X
F8ED  E700            STAB    $00,X
F8EF  BDF76C          JSR     DECADJ          ;CONVERT TO A DECIMAL NUMBER
F8F2  CE4023          LDX     #$CONVH
F8F5  5F              CLRB                    ;CLEAR ↑B
F8F6  A601            LDAA    $01,X           ;ADD CONVL TO ITSELF,
F8F8  AB01            ADDA    $01,X           ;CONVERT TO A ↑B↑C↑D NUMBER
F8FA  19              DAA
F8FB  B74032          STAA    CONVL1          ;AND STORE IN CONVL1
F8FE  A600            LDAA    $00,X
F900  A900            ADCA    $00,X           ;ADD CONVH TO ITSELF PLUS CARRY
F902  19              DAA                     ;CONVERT TO A ↑B↑C↑D NUMBER
F903  B74031          STAA    CONVH1          ;STORE IN CONVH1
F906  01              NOP
F907  C900            ADCB    #$00             ;ADD CARRY TO ↑B
F909  B64032          LDAA    CONVL1          ;ADD CONVL1 TO CONVL
F90C  AB01            ADDA    $01,X
F90E  19              DAA                     ;CONVERT TO ↑B↑C↑D
F90F  A701            STAA    $01,X           ;STORE IN CONVL
F911  B64031          LDAA    CONVH1
F914  A900            ADCA    $00,X           ;ADD CONVH1 TO CONVH PLUS CARRY
F916  19              DAA                     ;CONVERT TO ↑B↑C↑D NUMBER
F917  A700            STAA    $00,X           ;STORE IN CONVH
F919  C900            ADCB    #$00             ;ADD CARRY TO ↑B
F91B  17              TBA                     ;PUT ↑B IN ↑A
F91C  8B06            ADDA    #$06             ;ADD 6 TO ↑A
F91E  19              DAA                     ;CONVERT TO A ↑B↑C↑D DIGIT
F91F  36              PSHA
F920  8410            ANDA    #$10             ;CHECK FOR A LEADING 1
F922  2707            BEQ     ZERO            ;IF NOT, GO TO ZERO
F924  32              PULA
F925  BDF57A          JSR     BYTOUT          ;IF SO, PRINT 2 LEADING DIGITS
F928  7EF876          JMP     PRTALL
F92B  BDF800  ZERO    JSR     PSP             ;PRINT A SPACE
F92E  32              PULA
F92F  8A30            ORAA    #$30             ;CONVERT ↑A TO ASCII
F931  BDF2A0          JSR     OUTA            ;PRINT THE DIGIT
F934  7EF876          JMP     PRTALL
F937  A601    NEGNUM  LDAA    $01,X
F939  E600            LDAB    $00,X
F93B  40              NEGA                    ;GET THE MAGNITUDE OF THE
F93C  50              NEGB                    ;NEGATIVE NUMBER
F93D  5A              DECB
F93E  A701            STAA    $01,X
F940  E700            STAB    $00,X
F942  8E2D            LDAA    #$2D
F944  BDF2A0          JSR     OUTA            ;PRINT THE MINUS SIGN
F947  7EF856          JMP     TOGETR          ;JUMP TO TOGETR
                      **********
                      *↑THIS SUBROUTINE SHIFTS CONSECUTIVE MEMORY
```

```
                    *LOCATIONS (SPECIFIED BY THE ↑I↑R) FOUR TIMES
                    *TO THE RIGHT.
F94A   BDF575   RSHIFT4 JSR     SHIFTR
F94D   BDF575           JSR     SHIFTR
F950   BDF575           JSR     SHIFTR
F953   BDF575           JSR     SHIFTR
F956   39               RTS
                    ***********************
                    *↑THIS SUBROUTINE CONVERTS A 12 BIT DATA
                    *WORD IN [↑A↑B] TO A 8 BIT DATA WORD IN ↑A,
                    *WITH ROUNDING.
F957   FF4028   MOVEIT  STX     TEMPIR          ;SAVE ↑I↑R
F95A   CE0004           LDX     ¬$$04
F95D   54       MOVLOP  LSRB                    ;SHIFT ↑B
F95E   46               RORA                    ;SHIFT ↑A
F95F   09               DEX                     ;DECREMENT ↑I↑R
F960   26FB             BNE     MOVLOP          ;TEST IF DONE
F962   8900             ADCA    ¬$$00            ;ROUND THE NUMBER IF DONE
F964   C900             ADCB    ¬$$00
F966   FE4028           LDX     TEMPIR          ;RESORE ↑I↑R
F969   39               RTS
                    ***********************
                    *↑THIS SUBROUTINE SHIFTS [↑B↑A] TO THE
                    *RIGHT 4 TIMES.
F96A   FF4028   LEFTSH  STX     TEMPIR
F96D   CE0004           LDX     ¬$$04
F970   48       LSH     ASLA
F971   59               ROLB
F972   09               DEX
F973   26FB             BNE     LSH
F975   FE4028           LDX     TEMPIR
F978   39               RTS
                    ***********************
                    *↑THIS ROUTINE IS EXECUTED WHENEVER
                    *A HARDWARE INTERRUPT OCCURS(↑NOT A
                    *NON-MASKABLE INTERRUPT).  ↑ANY TIME
                    *THE ↑ACIA RECEIVES A CHARACTER THIS
                    *ROUTINE IS EXECUTED.
F979   B6D800   IRQ     LDAA    CNTRL           ;LOAD ↑A WITH STATUS
F97C   8470             ANDA    ¬$EMASK          ;TEST FOR A TRANSMISSION ERROR
F97E   270A             BEQ     NOERR           ;IF NO ERROR BRANCH
F980   863F             LDAA    ¬$$3F
F982   BDF2A0           JSR     OUTA            ;IF AN ERROR OCCURED PRINT
F985   B6D801           LDAA    DATA            ;A QUESTION MARK
F988   2028             BRA     IRQHERE         ;FINISH THE ROUTINE
F98A   B6D801   NOERR   LDAA    DATA
F98D   BDF2A0           JSR     OUTA            ;PRINT THE RECEIVED CHARACTER
F990   9712             STAA    RECEIV          ;STORE THE RECEIVED CHARACTER
F992   0613     ENDING  LDAB    SIRQ
F994   CA04             ORAB    ¬$$04
F996   8118             CMPA    ¬$$18            ;IS THE CHARACTER AN ↑E↑S↑C↑A↑P↑E
F998   2719             BEQ     ESC             ;IF YES BRANCH TO ESC
F99A   8113             CMPA    ¬$$13            ;IS THE CHARACTER A CONTROL ↑S
F99C   2612             BNE     STATSO          ;IF NOT BRANCH TO STATSO
F99E   BDF60A   FAKE    JSR     FAKERI          ;PULL ANYTHING AN ↑R↑T↑S WOULD
F9A1   CE0000           LDX     ¬$0000
F9A4   DF00             STX     BACKUP          ;CLEAR BACKUP
```

```
F9A6   7F000A           CLR     wHERE           ;CLEAR WHERE
F9A9   BDF55D           JSR     LFCR            ;DO A ↑L↑F ↑C↑R
F9AC   0E               CLI                     ;ENABLE FURTHER ↑I↑R↑Q↑7S
F9AD   7EFCCB           JMP     DISDON          ;RETURN TO USER PAGE
F9B0   D713   STATSO    STAB    SIRQ            ;INDICATE AN ↑I↑R↑Q OCCURED
F9B2   3B     IRQHERE  RTI                     ;RETURN TO PREVIOUS WORK
F9B3   7D0000 ESC      TST     BACKUP          ;TEST BACKUP
F9B6   27F8            BEQ     STATSO          ;IF ZERO THEN DONE
F9B8   BDF60A          JSR     FAKERI          ;IF NOT ZERO PULL FROM THE
                                               ;STACK LIKE A ↑R↑T↑I
F9BB   32     ESCLOP   PULA                    ;THIS LOOP FIXES THE STACK
F9BC   B7+023          STAA    CONVH
F9BF   33              PULB
F9C0   F74024          STAB    CONVL
F9C3   FE4023          LDX     CONVH
F9C6   8CFC79          CPX     ¬$STRIP          ;CHECK FOR THE ADDRESS OF STRIP
F9C9   26F0            BNE     ESCLOP          ;IF NOT PULL MORE OFF THE STACK
F9CB   37              PSHB                    ;IF STRIP REPLACE ON STACK
F9CC   36              PSHA
F9CD   BDF5F3          JSR     PSPACE          ;SKIP A SPACE
F9D0   CEF7BA          LDX     ¬$DEL
F9D3   BDF717          JSR     PRINT           ;PRINT A ↑7↑↑D↑E↑L↑↑7
F9D6   BDF55D          JSR     LFCR            ;SKIP A LINE
F9D9   0E00            LDX     BACKUP
F9DB   0E              CLI                     ;ENABLE INTERRUPT
F9DC   6E00            JMP     $00,X           ;JUMP BACK A LINE
                       ************************
                       *↑THIS SUBROUTINE GENERATES A
                       *0.50 SECOND DELAY.
F9DE   CEA480  DELAY   LDX     ¬$$A480
F9E1   09      DLOOP   DEX
F9E2   26FD            BNE     DLOOP
F9E4   39              RTS
                       ************************
                       *↑THIS SUBROUTINE GENERATES A
                       *ONE MILLISECOND DELAY.
F9E5   DF02    MDELAY  STX     TEMPI3
F9E7   CE0054          LDX     ¬$$54
F9EA   09      MDLOOP  DEX
F9EB   26FD            BNE     MDLOOP
F9ED   0E02            LDX     TEMPI3
F9EF   39              RTS
                       ************************
                       **********
                       *↑THIS RCLTINE RESPONDS TO ALL INTERRUPTS
                       *FROM THE CLOCK BOARD.  ↑USUALLY THIS MEANS
                       *A READING IS TO BE TAKEN OR WARMUP POWER
                       *IS TO BE TURNED ON.
F9F0   86F7    NMI     LDAA    ¬$$F7            ;OPTIONAL
F9F2   B7E002          STAA    CLOCKB          ;OPTIONAL
F9F5   8604            LDAA    ¬$$04            ;OPTIONAL
F9F7   B7E003          STAA    CLOCKB+1        ;OPTIONAL
F9FA   BDF61E          JSR     OFFCLK          ;PREVENT MULTIPLE INTERRUPTS
F9FD   BDF9DE          JSP     DELAY           ;LET  SENSORS STABLIZE
FA00   BDF629          JSR     ENMEM           ;ENABLE MEMORY IN CASE IT IS OFF
FA03   B64001          LDAA    MONTH           ;THE STORE AND LOADS SAVE
FA06   9704            STAA    TMONTH          ;THE VARIABLES USED FOR
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FA00  B64002          LDAA    DAY             ;SEQUENTIAL READINGS
FA03  9707            STAA    TDAY
FA05  B64003          LDAA    TIMEH
FA08  9706            STAA    TTIMEH
FA0A  B64004          LDAA    TIMEL
FA0D  9707            STAA    TTIMEL
FA0F  B64033          LDAA    NUMLOW
FA12  9708            STAA    TNUMLOW
FA14  B64034          LDAA    NUMHI
FA17  9709            STAA    TNUMHI
FA19  BDF583          JSR     RTIME           ;RESTORE ALL VARIABLES TO
                                              ;THEIR TRUE VALUES
FA1C  BDF2E1  UP      JSR     UPTIME          ;UPDATE THE TIME
FA1F  B64000          LDAA    STATUS
FA22  8408            ANDA    #$08             ;CHECK IF MEASUREMENTS ARE ALL TAKEN
FA24  2707            BEQ     CHKW            ;IF NOT GO TO CHKW
FA26  C6FF            LDAB    #$FF             ;RESET CLOCK TO LARGEST INPUT
FA28  86FF            LDAA    #$FF
FA2A  7EFB17          JMP     SLEEPY          ;SLEEPY RESETS CLOCK TO(↑A↑B)
FA2D  B64000  CHKW    LDAA    STATUS
FA30  8401            ANDA    #$01             ;DO READINGS START TODAY↑/
FA32  271E            BEQ     WARM            ;IF YES BRANCH TO WARM
FA34  BDF3CF          JSR     PSCMPW          ;COMPARE STARTING DATE TO TODAY
                                              ;24 HOURS OR <24 HOURS AWAY
FA37  260A            BNE     NMITODY
FA39  8605            LDAA    #$05             ;LOAD 24 HOURS
FA3B  C6A0            LDAB    #$A0
FA3D  BDF63F          JSR     CLKSET
FA40  7EFB18          JMP     SHUTOFF
FA43  B64013  NMITODY LDAA    STIMEH          ;LOAD STARTING TIME
FA46  F64014          LDAB    STIMEL
FA49  BDF63F          JSR     CLKSET
FA4C  7A4000          DEC     STATUS
FA4F  7EFB18          JMP     SHUTOFF
FA52  B64000  WARM    LDAA    STATUS
FA55  8402            ANDA    #$02             ;CHECK IF LAST POWER OFF WAS
                                              ;FOR WARM-UP OR IF WARM-UP=0
FA57  261E            BNE     MEASUR          ;IF IT WAS FOR WARM-UP GOTO MEASUR
                                              ;AND TAKE SOME READINGS
FA59  B64000          LDAA    STATUS
FA5C  8602            LDAA    #$02             ;INDICATE POWER OFF FOR WARM-UP
FA5E  B74000          STAA    STATUS
FA61  4F              CLRA                    ;CLEAR ^A
FA62  F64015          LDAB    WTIME           ;GET THE WARM-UP TIME
FA65  BDF63F          JSR     CLKSET          ;SET THE CLOCK TO WARM-UP TIME
FA68  BDF636          JSR     CLICLK          ;ENABLE THE CLOCK TO INTERRUPT
FA6B  BDF4A3          JSR     DISMEM          ;DISABLE THE MEMORY
FA6E  BDF368          JSR     WRMPOW          ;TURN OFF ALL POWER EXCEPT WARM-UP
FA71  BDF9DE          JSR     DELAY           ;WAIT FOR RELAYS TO WORK
FA74  7EFB27          JMP     RESUME
FA77  7F402C  MEASUR  CLR     SENNUM          ;SENNUM POINTS TO A PORT
FA7A  FE4025          LDX     MDATAH          ;↑I↑R HOLDS WHERE TO PUT DATA
FA7D  BDFB71  TEMPDO  JSR     READ            ;READ A PORT INTO [↑B↑A]
FA80  BDF957          JSR     MOVEIT          ;ROUND THE READING TO 8 BITS
FA83  A700            STAA    $00,X           ;STORE THE RESULT IN MEMORY
FA85  08              INX                     ;INCREMENT ↑I↑R
FA86  7C402C          INC     SENNUM          ;LOOK AT NEXT PORT
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FA91   B6402C          LDAA   SENNUM
FA94   81C2            CMPA   #$$02          ;ARE PORT 1 AND 2 DONE?/
FA96   26ED            BNE    TEMPDO         ;IF ?N?O?T BRANCH BACK
FA98   BDFB71          JSR    READ           ;TAKE NEXT(AIR P.) READING
FA9B   BDF96A          JSR    LEFTSH         ;ARRANGE 12 BITS FOR MEMORY
FA9E   E700            STAB   $00,X          ;STORE HIGH ORDER 8 BITS
FAA0   08              INX                   ;INCREMENT ?I?R
FAA1   A700            STAA   $00,X          ;STORE LOW ORDER 4 BITS
FAA3   B6402B          LDAA   NPORTS         ;NUMBER OF PORTS TO READ
FAA6   8002            SUBA   #$$02          ;SUBTRACT 2 ALREADY READ
FAA8   B7402D          STAA   FULLR          ;STORE THAT IN TEMP LOC.
FAAB   BDFC15          JSR    SETUP          ;INITIALIZE SETUP
FAAE   7A402D  MORFUL  DEC    FULLR          ;DEC FROM LAST PORT READ
FAB1   2723            BEQ    INCONE         ;BRANCH IF DONE
FAB3   BDFBE7          JSR    WHICHP         ;FIND NEXT PORT TO READ
FAB6   BDFB71          JSR    READ           ;READ THE PORT
FAB9   EA00            ORAB   $00,X          ;?O?R HIGH ORDER 4 BITS WITH
                                              ;WHAT IS ALREADY THERE
FABB   E700            STAB   $00,X          ;STORE THE COMBINATION
FABD   08              INX                   ;INCREMENT ?I?R
FABE   A700            STAA   $00,X          ;STORE THE LOWER 8 BITS
FAC0   7A402D          DEC    FULLR          ;DECREMENT THE #$ OF READINGS
FAC3   2711            BEQ    INCONE         ;BRANCH IF DONE
FAC5   08              INX                   ;INCREMENT ?I?R
FAC6   BDFBE7          JSR    WHICHP         ;FIND THE NEXT PORT
FAC9   BDFB71          JSR    READ           ;READ IT
FACC   BDF96A          JSR    LEFTSH         ;SHIFT READING
FACF   E700            STAB   $00,X          ;STORE HIGH ORDER 8 BITS
FAD1   08              INX                   ;INCREMENT ?I?R
FAD2   A700            STAA   $00,X          ;STORE LOW ORDER 8 BITS
FAD4   20D8            BRA    MORFUL         ;BRANCH AND CHECK FOR MORE
FAD6   08      INCONE  INX                   ;INCREMENT ?I?R
FAD7   FF402D          STX    MDATAH         ;STORE BACK IN MDATAH, THIS IS THE
                                              ;NEXT WORD FOR STORING DATA
FADA   B64018          LDAA   #TIME
FADD   2708            BEQ    OKSTAT         ;IF NO WARM-UP TIME STATUS WORD IS ?O?K
FADF   B64000          LDAA   STATUS
FAE2   84FD            ANDA   #$$FD          ;RESET WARM-UP BIT
FAE4   B74000          STAA   STATUS         ;STORE BACK INTO  MEMORY
FAE7   BDF481  OKSTAT  JSR    PFCOMP         ;COMPARE TODAY TO FINAL DAY
FAEA   2722            BEQ    AWAY           ;IF NOT EQUAL BRANCH TO AWAY
FAEC   F64019          LDAB   FTIMEH
FAEF   B6401A          LDAA   FTIMEL         ;[?B?A]=STOPPING  TIME
FAF2   B40008          SUBA   PTIMEL
FAF5   F24007          SBCB   PTIMEH         ;[?B?A]=STOP TIME-PRESENT TIME
FAF8   2C0E            BGE    AWAY1          ;IF NEGATIVE GOTO LETSGO
FAFA   01      LETSGO  NOP
FAFB   B64000          LDAA   STATUS
FAFE   8A08            ORAA   #$$08          ;INDICATE READINGS ALL TAKEN
FB00   B74000          STAA   STATUS
FB03   86FF            LDAA   #$$FF
FB05   16              TAB                   ;?A?B=FF
FB06   20DF            BRA    SLEEPY         ;GO STUFF TIME IN CLOCK
FB08   5D      AWAY1   TSTB
FB09   2603            BNE    AWAY           ;IF  ?B<>0 THEN GOTO AWAY
FB0B   4D              TSTA
FB0C   27EC            BEQ    LETSGO         ;IF ?A=0 THEN GOTO AWAY1
```

```
FB0F   F64016   AWAY    LDAB   LFREQ
FB11   B64015           LDAA   HFREQ          ;[↑A↑B]=FREQ OF MEASUREMENTS
FB14   BDF386           JSR    SUBWTI         ;SUBTRACT THE WARM-UP TIME
FB17   01       SLEEPY  NOP
FB18   BDF63F           JSR    CLKSET         ;STUFF THE CLOCK WITH TIME
FB1B   BDF636   SHUTOFF JSR    CLICLK         ;ALLOW THE CLOCK TO INTERRUPT
FB1E   BDF4A3           JSR    DISMEM         ;DISABLE THE MEMORY
FB21   BDF356           JSR    POWOFF         ;TURN THE POWER OFF
FB24   BDF9DE           JSR    DELAY          ;WAIT FOR THE RELAYS
FB27   960A     RESUME  LDAA   WHERE
FB29   2612             BNE    GOBACK         ;IF NOT 0, SOMETHING WAS INTERRUPTED
FB2B   8660             LDAA   #$80
FB2D   BDF629           JSR    ENMEM
FB30   B44006           ANDA   STATUS
FB33   BDF4A3           JSR    DISMEM
FB36   4D               TSTA
FB37   2703             BEQ    GOODBYE        ;IF NOT EQUAL, A DUMP WAS IN PROGRESS
                                               ;THEREFORE MEMORY MUST BE LEFT ON
FB39   BDF629           JSR    ENMEM
FB3C   3B       GOODBYE RTI
FB3D   2E2B     GOBACK  BGT    FIXCUR         ;WAS CURRENT OR SEQUENTIAL
                                               ;READINGS INTERRUPTED↑/
FB3F   BDF60A           JSR    FAKERI         ;IF SEQUENTIAL FAKE ↑R↑T↑I
FB42   BDF629           JSR    ENMEM          ;ENABLE MEMORY
FB45   9604             LDAA   TMONTH         ;RESTORE VARIABLES TO LAST LINE PRINTED
FB47   B74001           STAA   MONTH
FB4A   9605             LDAA   TDAY
FB4C   B74002           STAA   DAY
FB4F   9606             LDAA   TTIMEH
FB51   B74003           STAA   TIMEH
FB54   9607             LDAA   TTIMEL
FB56   B74004           STAA   TIMEL
FB59   9608             LDAA   TNUMLOW
FB5B   B74033           STAA   NUMLOW
FB5E   9609             LDAA   TNUMHI
FB60   B74034           STAA   NUMHI
FB63   BDF555           JSR    LFCR           ;SKIP TO NEXT LINE
FB66   0E               CLI                   ;CLEAR INTERRUPT
FB67   7EFE56           JMP    RESSEQ         ;JUMP BACK TO PRINT NEW LINE
FB6A   BDF60A   FIXCUR  JSR    FAKERI         ;DO A FAKE ↑R↑T↑I FOR CURRENT READINGS
FB6D   0E               CLI                   ;CLEAR INTERRUPT
FB6E   7EFDF1           JMP    LEZTE          ;JUMP BACK TO CURRENT READINGS
FB71   FF4035   READ    STX    TMPIR          ;SAVE ↑I↑R
FB74   BDF6DA           JSR    ADCVAL         ;THROW AWAY FIRST READING
FB77   BDF6DA           JSR    ADCVAL         ;TAKE A GOOD READING
FB7A   8608             LDAA   #NUMAVR        ;TELLS HOW MANY READINGS TO AVERAGE
FB7C   B74010           STAA   TEMP2          ;STORE NUMAVR
FB7F   B74011           STAA   TEMP4          ;STORE NUMAVR
FB82   4F               CLRA
FB83   B74013           STAA   TEMP1          ;STORE 0
FB86   B74015           STAA   TEMP3          ;STORE 0
FB89   B64024           LDAA   CONVL
FB8C   F64023           LDAB   CONVH          ;[↑B↑A]=READING
FB8F   FE4013           LDX    TEMP1          ;↑I↑R=NUMAVR
FB92   09       SUMCON  DEX                   ;DECREMENT ↑I↑R
FB93   270E             BEQ    SUMDON         ;IF ZERO THEN SUM IS DONE
FB95   BDF9E5           JSR    MDELAY         ;DELAY BEFORE NEXT READING
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FB96  BDF6DA          JSR     ADCVAL          ;TAKE NEXT READING
FB99  B64024          LDA     CONVL
FB9C  F94023          ADCB    CONVH           ;[↑B↑A]=[↑B↑A]+READING
FB9F  20EF            BRA     SUMCON          ;BRANCH BACK FOR MORE READINGS
FBA1  CE0004  SUMDON  LDX     #$04             ;=1+LN(NUMAVR)/LN(2)
FBA4  09      AVRDIV  DEX                     ;DECREMENT ↑I↑R
FBA5  2704            BEQ     AVGDON          ;IF EQUAL ZERO THAN DONE
FBA7  54              LSRB
FBA8  46              RORA                    ;DIVIDE SUM BY 2
FBA9  20F9            BRA     AVRDIV          ;BRANCH BACK FOR MORE DIVIDES
FBAB  FE4035  AVGDON  LDX     TMPIR           ;AVERAGE IS CALCULATED
FBAE  39              RTS                     ;RESTORE ↑I↑R AND RETURN
                      ************************
                      *↑SUBROUTINE TIMEIT CALCULATES THE NEXT TIME
                      *THE CLOCK HAS TO TURN ON.  ↑IF THE SYSTEM
                      *DOESN↑T HAVE TO TAKE READINGS TILL TOMORROW
                      *THEN MIDNIGHT MINUS THE PRESENT TIME MINUS
                      *THE WARMUP TIME IS STUFFED INTO THE CLOCK.
                      *↑IF THE READINGS START TODAY THEN THE STARTING
                      *TIME MINUS THE PRESENT TIME MINUS THE WARM-
                      *UP TIME IS STUFFED INTO THE CLOCK.  ↑THE BIT
                      *IN THE STATUS WORD THAT INDICATES IF THE
                      *SYSTEM IS TO START TAKING READINGS NEXT TIME
                      *IT ↑,COMES UP↑, IS APPROPRIATELY SET OR RESET.
FBB1  2C1C    TIMEIT  BNE     TODAY           ;BRANCH IF STARTS TODAY
FBB3  BDF2D6          JSR     MIDNIG          ;[↑A↑B]=MIDNIGHT-PRESENT TIME
FBB6  BDF386          JSR     SUBWTI          ;SUBTRACT WARMUP TIME
FBB9  BDF63F          JSR     CLKSET          ;STUFF INTO THE CLOCK
FBBC  BDF629          JSR     ENMEM           ;ENABLE MEMORY
FBBF  4F              CLRA
FBC0  4C              INCA
FBC1  201D            BRA     OFFSET          ;BRANCH TO SET STATUS
FBC3  B64013  TODAY   LDAA    STIMEH          ;IT STARTS TODAY
FBC6  F64014          LDAB    STIMEL
FBC9  F04008          SUBB    PTIMEL
FBCC  B24007          SBCA    PTIMEH          ;[↑A↑B]=START TIME -PRESENT TIME
FBCF  BDF386          JSR     SUBWTI          ;SUBTRACT WARMUP TIME
FBD2  BDF63F          JSR     CLKSET          ;STUFF INTO THE CLOCK
FBD5  BDF629          JSR     ENMEM           ;ENABLE MEMORY
FBD8  4F              CLRA
FBD9  F4401B          ANDB    WTIME
FBDC  2002            BNE     OFFSET
FBDE  8602            LDAA    #$02             ;SET STATUS FOR NO WARMUP TIME
FBE0  B74000  OFFSET  STAA    STATUS          ;STORE STATUS WORD
FBE3  BDF4A3          JSR     DISMEM          ;TURN OFF MEMORY
FBE6  39              RTS                     ;RETURN TO CALLER
                      ************************
                      *↑THIS ROUTINE RETURNS THE NEXT ADDITIONAL
                      *PORT SELECTED IN ↑B AND SENNUM.  ↑IF NO
                      *MORE PORTS ARE SELECTED, IT RETURNS FF.
                      *↑SUBROUTINE SETUP MUST BE CALLED BEFORE
                      *WHICHP IF FIRST USED.
FBE7  F6402F  WHICHP  LDAB    WHICH1
FBEA  B64030          LDAA    WHICH2
FBED  36      DONTNO  PSHA
FBEE  8401            ANDA    #$01             ;CHECK IF WHICH1 IS NUMBER OF SELECTED
FBF0  260E            BNE     IKNOW           ;PORT IF SO, GOTO I KNOW
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FBFC   32       GIVEUP  PULA
FBFD   5C               INCB                    ;IF NOT, INCREMENT +B
FBFE   46               RORA                    ;SHIFT +A RIGHT
FBFF   B74030           STAA    WHICH2          ;STORE IN WHICH2
FC02   C107             CMPB    #$$07            ;CHECK IF THIS IS AFTER LAST PORT
FC04   2FF1             BLE     DONTNO          ;IF NOT, GO TO DONTNO
FC06   C6FF             LDAB    #$$FF            ;IF SO, LOAD +B WITH FF
FC08   2011             BRA     DEPART
FC0A   32       INNOW   PULA
FC0B   764030           ROR     WHICH2          ;SHIFT WHICH2 RIGHT
FC0E   5C               INCB                    ;INCREMENT +A
FC0F   C108             CMPB    #$$08            ;CHECK IF THIS IS AFTER THE LAST PORT
FC11   2F04             BLE     BARK            ;IF NOT, GO TO BARK
FC13   C6FF             LDAB    #$$FF            ;IF SO, LOAD +B WITH FF
FC15   2004             BRA     DEPART
FC17   F7402F   BARK    STAB    WHICH1
FC1A   5A               DECB
FC1B   F74026   DEPART  STAB    SENNUM
FC1E   39               RTS
                        **********************
                        *+THIS ROUTINE INITIALIZES WHICH1
                        *AND WHICH2 FOR USE IN WHICHP
FC1F   B6402A   SETUP   LDAA    PORTBT
FC22   B74030           STAA    WHICH2
FC25   7F402F           CLR     WHICH1
FC28   39               RTS
                        **********************
                        *+THIS ROUTINE INITIALIZES THE DATA LOGGER
                        *IF YOU PRESS +7D+7 AND RESPOND WITH A YES.
FC29   BDF555   INIT    JSR     CRLF            ;SKIP A LINE
FC2C   CEF0C2           LDX     #$PINIT          ;WRITES +7DO YOU WANT TO ...
FC2F   BDF717           JSR     PRINT           ;PRINTS THE MESSAGE
FC32   CEF0D2           LDX     #$YESNO
FC35   BDF717           JSR     PRINT           ;PRINTS +7(YES,NO)+7
FC38   BDF131           JSR     CHYES           ;TESTS FOR A YES OR A NO
FC3B   2737             BEQ     FIRSTON         ;BRANCH IF ANSWER IS YES
FC3D   BDF555           JSR     CRLF            ;SKIP A LINE
FC40   200A             BRA     DISP            ;RETURN TO CHOICE PAGE
                        **********************
                        *+THIS IS WERE THE PROCESSOR STARTS WHENEVER
                        *IT IS FIRST TURNED ON.  +THE FIRST FEW INSTRUC-
                        *+IONS BASICLY INITIALIZE ANY PARTS OF THE
                        *SYSTEM THAT NEED TO BE REINITIALIZED.
                        *(+BECAUSE THE TIME IN THE CLOCK MIGHT BE
                        *CHANGED WHEN THE SYSTEM IS TURNED ON
                        *THE SYSTEM RELOADS THE TIME IN THE CLOCK.)
                        *****+N+O+T+E+;  +IF THE POWER IS OFF AND THE
                        *PROCESSOR TURNS ON IT JUMPS TO THIS SECTION
                        *OF CODE IMMATERIAL OF WHO TURNED ON THE
                        *POWER (THE SYSTEM ITSELF OR THE USER)+.
FC42   8E007F   RESTART LDS     #$STKPTR         ;INITIALIZE THE STACK POINTER
FC45   7F000A           CLR     WHERE
FC48   BDF697           JSR     PIAS            ;INITIALIZE THE  +P+I+A+7+S
FC4B   BDF629           JSR     ENMEM           ;ENABLE THE MEMORY
FC4E   BDF61E           JSR     OFFCLK          ;DISABLE THE CLOCK+7S INTERRUPT
FC51   B64009           LDAA    LMINH
FC54   2705             BEQ     HIGHZ           ;CHECK IF LMINH = 0
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FC4C   F6400A          LDAB    LMINL
FC4F   2605            BRA     RELOAD          ;TIME IN CLOCK WAS NOT 0.
FC51   F6400A  HIGHZ   LDAB    LMINL
FC54   2703            BEQ     REDONE          ;BRANCH IF TIME IN CLOCK WAS 0
FC56   BDF63F  RELOAD  JSR     CLKSET          ;RESET THE TIME IN THE CLOCK
FC59   BDF636  REDONE  JSR     CLICLK          ;ENABLE THE CLOCK'S INTERRUPT
FC5C   BDF4A3          JSR     DISMEM          ;DISABLE THE MEMORY
FC5F   0E              CLI                     ;ALLOW KEYBOARD INTERRUPTS
FC60   BDF555          JSR     LFCR
FC63   CE0000          LDX     #$0000
FC66   DF00            STX     BACKUP          ;INITIALIZE BACKUP TO ZERO
FC68   2036            BRA     DISP            ;GO TO THE OPTIONS PAGE
                       **********************
                       *'THE PROGRAM JUMPS HERE IF THE SYSTEM
                       *IS TO BE INITIALIZED (JUMPS FROM INIT).
                       *'FIRSTON INITIALIZES DATA COLLECTING
                       *PARAMTERS, SET THE STATUS WORD, AND
                       *PUTS THE FIRST TIME IN THE CLOCK.
FC6A   BDF61E  FIRSTON JSR     OFFCLK          ;TURN OFF THE CLOCKS INTERRUPT
FC6D   BDF629          JSR     ENMEM           ;ENABLE MEMORY
FC70   CE4040          LDX     #$STARTM
FC73   FF402D          STX     MDATAH          ;REPOSITION DATA POINTER TO
                                               ;THE FIRST WORD
FC76   BDF16C          JSR     INDAT           ;GET THE INITIALIZATION DATA
FC79   BDF261  STRIP   JSR     PSCOMP          ;'IS TODAY STARTING DAY'/
FC7C   BDFBB1          JSR     TIMEIT          ;LET TIMEIT STUFF THE CLOCK
FC7F   BDF629          JSR     ENMEM           ;ENABLE MEMORY
FC82   B6402B          LDAA    NPORTS          ;LOAD THE #$ OF READINGS TO BE TAKEN
                                               ;EACH TIME THE PROCESSOR COMES UP
FC85   C004            LDAB    #$$04
FC87   A003            SUBA    #$$03
FC89   2708            BEQ     GOTIT           ;IF EQUAL THEN WE ARE DONE
FC8B   5C      OMYGOD  INCB                    ;ODD #$ OF EXTRA PORTS
FC8C   4A              DECA
FC8D   2707            BEQ     GOTIT           ;IF EQUAL TO 0 WE ARE DONE
FC8F   5C              INCB
FC90   5C              INCB                    ;EVEN #$ OF EXTRA PORTS
FC91   4A              DECA
FC92   2702            BEQ     GOTIT           ;IF 'A=0 WE ARE DONE
FC94   20F5            BRA     OMYGOD          ;CHECK FOR MORE
FC96   F74025  GOTIT   STAB    INCIR           ;INCIR IS THE #$ OF WORDS EACH
                                               ;SET OF MEASUREMENTS USES OF MEMORY
FC99   BDF636          JSR     CLICLK          ;ENABLE THE CLOCK INTERRUPT
FC9C   BDF4A3          JSR     DISMEM          ;DISABLE THE MEMORY
FC9F   BDF356  PO      JSR     POWOFF          ;TURN THE POWER OFF
                       **********************
FCA2   9613    DISP    LDAA    SIRQ
FCA4   8404            ANDA    #$$04
FCA6   2603            BNE     CDISP           ;BRANCH ONLY IF AN INTERRUPT FROM
                                               ;THE KEYBOARD HAS OCCURRED.
FCA8   7EFC60          JMP     DISPON          ;OTHERWISE LOOP AGAIN
FCAB   01      CDISP   NOP
FCAC   BDF555          JSR     LFCR
FCAF   BDF555          JSR     LFCR
FCB2   9612            LDAA    RECEIV          ;LOAD 'A WITH LAST CHAR RECEIVED
FCB4   8141            CMPA    #$'7A'7
FCB6   271F            BEQ     JINPARM         ;IF AN '7A'7 GOTO JINPARM
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FCB8   8142            CMPA    ¬$↑7B↑7
FCBA   271E            BEQ     JCURRS          ;IF A ↑7B↑7 GOTO JCURRS
FCBC   8143            CMPA    ¬$↑7C↑7
FCBE   271D            BEQ     JSEQUEN         ;IF A ↑7C↑7 GOTO JSEQUEN
FCC0   8144            CMPA    ¬$↑7D↑7
FCC2   271C            BEQ     JINIT           ;IF A ↑7D↑7 THEN GOTO JINIT
FCC4   8145            CMPA    ¬$↑7E↑7
FCC6   2718            BEQ     JDUMP           ;IF AN ↑7E↑7 GOTO JDUMP
FCC8   BDF3FC          JSR     DISPCH          ;IF NONE REPRINT CHOICES
FCCB   9613    DISDON  LDAA    SIRQ
FCCD   84FB            ANDA    ¬$$FB            ;CLEAR THE INTERRUPT SIGNAL
FCCF   9713            STAA    SIRQ
FCD1   BDF4A3          JSR     DISMEM          ;DISABLE MEMORY
FCD4   7EFC00          JMP     DISPDN          ;GO BACK AND WAIT FOR ANOTHER ↑I↑R↑Q
                       ************************
                       *↑THIS SECTION PROVIDES BRANCH
                       *EXTENSIONS TO THE RIGHT SECTION.
FCD7   7EFD2F  JINPARM JMP     INPARM
FCDA   7EFD9D  JCURRS  JMP     CURRS
FCDD   7EFE2B  JSEQUEN JMP     SEQUEN
FCE0   7EFC1F  JINIT   JMP     INIT
FCE3   7EFF1C  JDUMP   JMP     DUMP
                       ************************
                       *↑THIS SUBROUTINE PRINTS THE STARTING
                       *DATE AND TIME.
FCE6   F64011  SPRINT  LDAB    SMONTH
FCE9   B64012          LDAA    SDAY
FCEC   BDF5EA          JSR     PDATE           ;PRINT THE DATE
FCEF   BDF5F3          JSR     PSPACE          ;SPACE
FCF2   F64013          LDAB    STIMEH
FCF5   B64014          LDAA    STIMEL
FCF8   BDF726          JSR     PTIME           ;PRINTS THE STARTING TIME
FCFB   BDF555          JSR     LFCR
FCFE   39              RTS
                       ************************
                       *↑THIS SUBROUTINE PRINTS THE STOPPING
                       *DATE AND TIME.
FCFF   F64017  FPRINT  LDAB    FMONTH
FD02   B64018          LDAA    FDAY
FD05   BDF5EA          JSR     PDATE           ;PRINT THE STOPPING DATE
FD08   BDF5F3          JSR     PSPACE
FD0B   F64019          LDAB    FTIMEH
FD0E   B6401A          LDAA    FTIMEL
FD11   BDF726          JSR     PTIME           ;PRINT THE STOPPING TIME
FD14   BDF555          JSR     LFCR
FD17   39              RTS
                       ************************
                       *↑THIS SUBROUTINE PRINTS THE WARMUP
                       *TIME.
FD18   B6401B  WPRINT  LDAA    WTIME
FD1B   BDF3E6          JSR     BCD             ;CHANGE THE TIME TO BCD
FD1E   BDF57A          JSR     BYTOUT          ;PRINT THE TIME
FD21   39              RTS
                       ************************
                       *↑THIS SUBROUTINE PRINTS THE FREQ-
                       *UENCY OF MEASUREMENTS.
FD22   F64015  FRPRINT LDAB    HFREQ
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FD25   B6401D          LDAA    LFREQ
FD28   BDF726          JSR     PTIME           ;PRINT THE TIME
FD2B   BDF555          JSR     LFCR
FD2E   39              RTS
                ************************
                *↑THIS SUBROUTINE PRINTS THE INPUT
                *PARAMTERS TO THE DATA LOGGER.
FD2F   BDF629   INPARM JSR     ENMEM           ;ENABLE MEMORY
FD32   CEF022          LDX     ¬$START
FD35   BDF717          JSR     PRINT           ;PRINT ↑7START↑7
FD38   BDF5F5          JSR     PSPACE
FD3B   BDFCE6          JSR     SPRINT          ;PRINT THE STARTING DATE AND TIME
FD3E   CEF029          LDX     ¬$STOP
FD41   BDF717          JSR     PRINT           ;PRINT ↑7STOPPING↑7
FD44   BDF60D          JSR     PSP             ;PRINT A SPACE
FD47   BDF5F5          JSR     PSPACE          ;PRINT 5 SPACES
FD4A   BDFCFF          JSR     FPRINT          ;PRINT THE STOPPING DATE AND TIME
FD4D   CEF051          LDX     ¬$WARMUP
FD50   BDF717          JSR     PRINT           ;PRINT ↑7WARMUP↑7
FD53   CEF03F          LDX     ¬$TI
FD56   BDF717          JSR     PRINT           ;PRINT ↑7TIME↑7
FD59   BDFD16          JSR     WPRINT          ;PRINT THE WARMUP TIME
FD5C   CEF065          LDX     ¬$MIN
FD5F   BDF717          JSR     PRINT           ;PRINT ↑7MIN↑7
FD62   BDF555          JSR     LFCR
FD65   CEF02F          LDX     ¬$FREQ
FD68   BDF717          JSR     PRINT           ;PRINT ↑7FREQUENCY OF ...↑7
FD6B   BDF5F5          JSR     PSPACE
FD6E   BDFD2C          JSR     FRPRINT         ;PRINT THE FREQ. OF MEAS.
FD71   BDF4A3          JSR     DISMEM
FD74   7EFCCB          JMP     DISDON          ;RETURN TO OPTIONS
                ************************
                *↑THIS SUBROUTINE PRINTS THE PROPER
                *HEADING (DEPENDING ON THE PORTS
                *SELECTED) WHEN CALLED BY SEQUENTIAL
                *READINGS OR CURRENT SENSOR READINGS.
FD77   CEFFB7  SUBBA   LDX     ¬$HEAD2
FD7A   BDF717          JSR     PRINT
FD7D   CEFFCE          LDX     ¬$PORT
FD80   BDFC15          JSR     SETUP
FD83   BDFBE7  MORYET  JSR     WHICHP
FD86   C1FF            CMPB    ¬$$FF
FD88   270F            BEQ     ZOOM
FD8A   CEFFCE          LDX     ¬$PORT
FD8D   BDF717          JSR     PRINT
FD90   5C              INCB
FD91   17              TBA
FD92   8A30            ORAA    ¬$$30
FD94   BDF2A0          JSR     OUTA
FD97   20EA            BRA     MORYET
FD99   BDF555  ZOOM    JSR     LFCR
FD9C   39              RTS
                ****************************
                ************************
                *↑THIS SUBROUTINE DISPLAYS THE CURRENT
                *READINGS AT EACH PORT THAT WAS CHOSEN
                *DURING THE INITIALIZATION.  ↑ANY CHAR.
```

```
                        *TYPED AT THE KEYBOARD WILL DISPLAY
                        *THE CURRENT READINGS.  ↑TO EXIT FROM
                        *THIS SUBROUTINE YOU MUST HIT AN
                        *CONTROL ↑7S↑7.
FD9D   CEF0EF   CURRS   LDX     ¬$RS
FDA0   BDF717           JSR     PRINT           ;PRINT ↑7TYPE R FOR READ....↑7
FDA3   BDF629           JSR     ENMEM           ;ENABLE MEMORY
FDA6   BDFD77           JSR     SUBBA           ;TYPE THE COLUMN HEADINGS
FDA9   BDF4A3           JSR     DISMEM          ;DISABLE THE MEMORY
FDAC   7C000A           INC     WHERE
FDAF   3E       MORER   WAI                     ;WAIT FOR A KEY PRESS
FDB0   BDF629           JSR     ENMEM           ;ENABLE MEMORY
FDB3   BDFC15           JSR     SETUP           ;INITAILIZE WHATPORT ROUTINE
FDB6   7F402C           CLR     SENNUM          ;START AT PORT 0
FDB9   BDF6DA           JSR     ADCVAL          ;TAKE A READING
FDBC   CE4023           LDX     ¬$CONVH          ;PUT READING IN ↑I↑R
FDBF   BDF56A           JSR     LSHFT4          ;SHIFT LEFT FOUR BITS
FDC2   BDF800           JSR     SENSCV          ;CONVERT AND PRINT THE TEMP.
FDC5   7C402C           INC     SENNUM          ;READ PORT 1
FDC8   CE4023           LDX     ¬$CONVH          ;PUT READING IN ↑I↑R
FDCB   BDF6DA           JSR     ADCVAL          ;TAKE THE READING
FDCE   BDF56A           JSR     LSHFT4          ;SHIFT LEFT FOUR BITS
FDD1   BDF800           JSR     SENSCV          ;CONVERT AND PRINT THE DEW POINT
FDD4   7C402C           INC     SENNUM          ;TAKE THE READING AT PORT 2
FDD7   BDF6DA           JSR     ADCVAL          ;TAKE THE AIR PRESSURE
FDDA   BDF800           JSR     SENSCV          ;CONVERT AND PRINT THE AIR PRESSURE
FDDD   BDF8E7   ERSTE   JSR     WHICHP          ;GET NUMBER OF ADDITIONAL PORT
FDE0   C1FF             CMPB    ¬$$FF            ;IF IT IS FF THEY WE ARE DONE
FDE2   270D             BEQ     LEZTE           ;GOTO LEZTE IF DONE
FDE4   BDF6DA           JSR     ADCVAL          ;TAKE THE READING
FDE7   8604             LDAA    ¬$$04            ;TELL SENSCV IT↑7S A VOLTAGE
FDE9   B7402C           STAA    SENNUM          ;STORE SENNUM
FDEC   BDF800           JSR     SENSCV          ;CONVERT AND PRINT THE VOLTAGE
FDEF   20EC             BRA     ERSTE           ;CHECK FOR MORE
FDF1   BDF555   LEZTE   JSR     LFCR
FDF4   BDF4A3           JSR     DISMEM          ;DISABLE THE MEMORY
FDF7   2086             BRA     MORER           ;GO BACK AND WAIT FOR MORE
                        ********************
                        *↑THIS SUBROUTINE TAKES THE MEMORY LOCATION
                        *THAT IS IN THE ↑I↑R AND GIVES THE DATE AND
                        *TIME OF THE READING THAT IS STORED IN THAT
                        *MEMORY LOCATION.  ↑IF NO READING WAS TAKEN THEN
                        *THEN 0000 IS STORED IN THE ↑I↑R.  ↑IF THE
                        *READING WAS TAKEN THEN THE DATE IS STORED
                        *IN MONTH AND DAY, AND THE TIME IS STORED IN
                        *TIMEH AND TIMEL.
FDF9   DF14     WHREAD  STX     SAVINGS         ;SAVE THE ↑I↑R
FDFB   BDF592           JSR     STIME           ;SAVE PMONTH THRU LMINH
FDFE   BDF4DC           JSR     STOPS           ;MOVE SMONTH-LFREQ INTO PMONTH-LMINL
FE01   CE4040           LDX     ¬$STARTM         ;START CHECKING AT THE START OF MEMORY
FE04   9C14     DAYLO   CPX     SAVINGS         ;IS THIS THE LOCATION IN QUESTION↑/
FE06   2710             BEQ     DDAY            ;IF IT IS BRANCH TO DDAY
FE08   8C402C           CPX     MDATAH          ;IF IT ISN↑7T THE CORRECT DAY
                                                ;IS IT IN THE FUTURE↑/
FE0B   2708             BEQ     OVDAY           ;IF ITS↑7S A FUTURE READING
                                                ;BRANCH TO OVDAY
FE0D   BDF4EA           JSR     IRLOOP          ;IF IT↑7S NONE OF THESE, INCREMENT
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                                                    ;THE ↑I↑R APPROPRIATELY
FE1D   BDF2E1          JSR     UPTIME               ;THEN CHANGE THE DATE AND TIME
FE13   20CF            BRA     DAYLO                ;BRANCH AND COMPARE AGAIN
FE15   CE0000  OVDAY   LDX     #$0000               ;READING NEVER TAKEN
FE18   FF4021  DDAY    STX     TEMP12               ;SAVE ↑I↑R
FE1B   BDF378          JSR     UNSTOP               ;MOVE THE CORRECT DATE AND TIME
                                                    ;INTO MONTH,DAY,TIMEH,TIMEL
FE1E   BDF5B3          JSR     RTIME                ;RESTORE PMONTH-LMINL
FE21   FE4021          LDX     TEMP12               ;RESTORE THE ↑I↑R
FE24   39              RTS                          ;RETURN TO CALLER
                       ************************
                       *↑THIS SUBROUTINE TAKES A DATE AND TIME
                       *AS INPUT AND ASKS HOW MANY READINGS
                       *YOU WOULD LIKE PRINTED OUT.  ↑THE
                       *SUBROUTINE THEN PRINTS OUT THE FIRST
                       *READING ASKED FOR PLUS EVERY READING
                       *AFTER THAT UNTIL THE NUMBER OF READ-
                       *INGS THE USER SPECIFIED HAS BEEN
                       *PRINTED.  ↑THE ROUTINE PRINTS NOTHING
                       *IF A INVALID DATE OR TIME IS SPECIF-
                       *IED.
FE25   BDF629  SEQUEN  JSR     ENMEM                ;ENABLE MEMORY
FE28   CEF022          LDX     #$START
FE2B   BDF717          JSR     PRINT                ;PRINT ↑7START↑7
FE2E   BDF246          JSR     GETDAT               ;GET THE DATE AND TIME
FE31   BDF555          JSR     LFCR
FE34   CEF78E          LDX     #$HOW
FE37   BDF717          JSR     PRINT                ;PRINT ↑7HOW MANY READINGS↑7
FE3A   CEF798          LDX     #$THREE
FE3D   BDF717          JSR     PRINT                ;PRINT ↑7(↑X↑X↑X)↑/↑7
FE40   BDF2AD          JSR     THRDIG               ;GET THE THREE DIGITS
FE43   B74033          STAA    NUMLOW               ;STORE THEM IN NUMLOW
FE46   F74034          STAB    NUMHI                ;AND NUMHI
FE49   BDF555          JSR     LFCR
FE4C   BDF60D          JSR     PSP
FE4F   CEFFAC          LDX     #$HEAD1
FE52   BDF717          JSR     PRINT                ;PRINT ↑7DATE  TIME↑7
FE55   BDFD77          JSR     SUBBA                ;PRINT ↑7TEMP AIR PRE.....↑7
FE58   7A000A          DEC     WHERE
FE5B   BDF4F2  RESSEQ  JSR     RTAKEN               ;CHECK IF READING WAS TAKEN
FE5E   2603            BNE     SEQL                 ;BRANCH IF READING WAS TAKEN
FE60   7EFF04          JMP     SEQDON               ;QUIT IF ↑I↑R=0000
FE63   BDFDF9  SEQL    JSR     WHREAD               ;FIND DATE AND TIME
FE66   BDF4F2          JSR     RTAKEN               ;FIND THE MEMORY LOCATION IT
                                                    ;IS STORED IN
FE69   2603            BNE     JUMP1                ;BRANCH IF FOUND
FE6B   7EFF04          JMP     SEQDON               ;QUIT
FE6E   F64001  JUMP1   LDAB    MONTH                ;↑B=MONTH
FE71   B64002          LDAA    DAY                  ;↑A=MONTH
FE74   FF4026          STX     TEMPIR               ;SAVE ↑I↑R
FE77   BDF5EA          JSR     PDATE                ;PRINT THE DATE
FE7A   BDF60D          JSR     PSP                  ;SKIP A SPACE
FE7D   B64004          LDAA    TIMEL                ;↑A=TIMEL
FE80   F64003          LDAB    TIMEH                ;↑B=TIMEH
FE83   BDF726          JSR     PTIME                ;PRINT THE TIME
FE86   FE4026          LDX     TEMPIR               ;RESTORE ↑I↑R
FE89   F64026          LDAB    NPORTS               ;↑B=NUMBER OF READINGS
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FE8C  C002            SUBB   #$$02          ;SUBTRACT TWO
FE8E  BDF600          JSR    PSP            ;SKIP A SPACE
FE91  A600            LDAA   $00,X          ;STORE READING IN ^A
FE93  B74023          STAA   CONVH          ;STORE READING IN CONVH
FE96  7F402C          CLR    SENNUM         ;SET PORT TO 0
FE99  BDF800          JSR    SENSCV         ;CONVERT AND PRINT THE TEMP
FE9C  08              INX                   ;INCREMENT THE ^I^R
FE9D  A600            LDAA   $00,X
FE9F  B74023          STAA   CONVH          ;STORE READING IN CONVH
FEA2  7C402C          INC    SENNUM         ;SET PORT TO 1
FEA5  BDF800          JSR    SENSCV         ;CONVERT AND PRINT THE DEW POINT
FEA8  08              INX                   ;INCREMENT THE ^I^R
FEA9  5D        HITHER TSTB                  ;ALL READINGS PRINTED FOR TIME
FEAA  2739            BEQ    YON1           ;IF YES BRANCH TO YON1
FEAC  5A              DECB                  ;DECREMENT #$ OF READINGS TAKEN
FEAD  7C402C          INC    SENNUM         ;LOOKING AT NEXT PORT
FEB0  A600            LDAA   $00,X
FEB2  B74023          STAA   CONVH          ;STORE HIGH ORDER HALF IN CONVH
FEB5  A601            LDAA   $01,X
FEB7  B74024          STAA   CONVL          ;STORE LOW ORDER HALF IN CONVL
FEBA  FF4026          STX    TEMPIR         ;STORE THE ^I^R
FEBD  CE4023          LDX    #$CONVH        ;LET THE ^I^R POINT TO CONVH
FEC0  BDF94A          JSR    RSHIFT4        ;SHIFT CONVH+L RIGHT 4 BITS
FEC3  FE4026          LDX    TEMPIR         ;RESTORE ^I^R
FEC6  BDF800          JSR    SENSCV         ;CONVERT AND PRINT THE READING
FEC9  08              INX                   ;INCREMENT THE ^I^R
FECA  5D              TSTB                  ;HAS EACH READING BEEN PRINTED
FECB  2717            BEQ    YON2           ;IF YES BRANCH TO YON2
FECD  5A              DECB                  ;DECREMENT #$ OF READINGS PRINTED
FECE  A601            LDAA   $01,X
FED0  B74024          STAA   CONVL          ;STORE LOW ORDER 8 BITS IN CONVL
FED3  A600            LDAA   $00,X
FED5  840F            ANDA   #$$0F          ;MASK OFF TOP 4 BITS
FED7  B74023          STAA   CONVH          ;STORE HIGH 8 BITS IN CONVH
FEDA  7C402C          INC    SENNUM         ;POINT TO NEXT PORT
FEDD  BDF800          JSR    SENSCV         ;CONVERT AND PRINT THE READING
FEE0  08              INX                   ;INCREMENT THE ^I^R
FEE1  08              INX                   ;DO IT TWICE
FEE2  20C5            BRA    HITHER         ;CHECK FOR MORE READINGS
FEE4  08        YON2  INX                   ;INCREMENT THE ^I^R
FEE5  BDF555    YON1  JSR    LFCP
FEE8  F64034          LDAB   NUMHI
FEEB  B64033          LDAA   NUMLOW
FEEE  8001            SUBA   #$$01          ;DECREMENT #$ OF READINGS PRINTED
FEF0  C200            SBCB   #$$00          ;WITH CARRY
FEF2  F74034          STAB   NUMHI          ;STORE IT BACK
FEF5  B74033          STAA   NUMLOW
FEF8  4D              TSTA                  ;IS LOW ORDER 8 BITS ZERO
FEF9  2703            BEQ    HOP12          ;IF YES GO TEST ^B
FEFB  7EFE6D          JMP    SEQL           ;JUMP BACK FOR MORE READINGS
FEFE  5D        HOP12 TSTB                  ;TEST HIGH ORDER 8 BITS
FEFF  2703            BEQ    SEQDON         ;IF ZERO THEN QUIT
FF02  7EFE63          JMP    SEQL           ;IF NOT BRANCH BACK FOR MORE
FF05  BDF443    SEQDON JSR   DISMEM         ;DISABLE MEMORY
FF08  7C0004          INC    WHERE
FF0B  7EFCCB          JMP    DISDON         ;RETURN TO OPTIONS PAGE
                      ****************************
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FF0D   DF02    DELAY1  STX     TEMP13
FF0F   36              PSHA
FF10   8608            LDAA    #$08
FF12   BDF9DE  DLOOP1  JSR     DELAY
FF15   4A              DECA
FF16   26FA            BNE     DLOOP1
FF18   32              PULA
FF19   DE02            LDX     TEMP13
FF1B   39              RTS
                       **************************
                       *THIS SUBROUTINE DUMPS ALL OF THE
                       *READINGS THAT HAVE BEEN TAKEN TO
                       *THE PERIPHERAL DEVICE (IF SWITCHED
                       *ON) AND TO THE TERMINAL.  THE
                       *READINGS ARE PRECEDED BY SOME
                       *INITIALIZATION  PARAMTERS (SEE
                       *THE OPERATION MANUAL FOR DETAILS).
FF1C   B6E004  DUMP    LDAA    CLOCKB
FF1F   8408            ANDA    #$08            ;CHECK IF DUMP SWITCH PRESSED
FF21   26F9            BNE     DUMP            ;LOOP UNTIL IT IS PRESSED
FF23   BDF629          JSR     ENMEM
FF26   8680            LDAA    #$80
FF28   BA4000          ORAA    STATUS
FF2B   B74000          STAA    STATUS
FF2E   BDFCE6          JSR     SPRINT          ;PRINT THE STARTING DATE AND TIME
FF31   BDFCFF          JSR     FPRINT          ;PRINT THE STOPPING DATE AND TIME
FF34   BDFD16          JSR     WPRINT          ;PRINT THE WARMUP TIME
FF37   BDF555          JSR     LFCR            ;SKIP A LINE
FF3A   BDFD22          JSR     FRPRINT         ;PRINT THE FREQ. OF MEASUREMENTS
FF3D   B6402B          LDAA    NPORTS
FF40   BDF57A          JSR     BYTOUT          ;PRINT THE #$ OF READINGS
                                               ;TAKEN EACH TIME
FF43   CE404D          LDX     #$STARTM        ;↑I↑R=STARTING LOCATION OF DATA
FF46   BDF555          JSR     LFCR
FF49   B6402A          LDAA    PORTBT
FF4C   BDF57A          JSR     BYTOUT
FF4F   BDF555  OUTLOP  JSR     LFCR            ;SKIP A LINE
FF52   8C4025          CPX     #DATAH          ;IS IT THE END OF THE READINGS
FF55   2747            BEQ     HELLO           ;IF YES THEN GOTO HELLO
FF57   F6402B          LDAB    NPORTS          ;↑B=#$ OF READINGS
FF5A   A600            LDAA    $00,X
FF5C   BDF57A          JSR     BYTOUT          ;PRINT TEMP READING
FF5F   08              INX                     ;INCREMENT ↑I↑R
FF60   BDF600          JSR     PSP             ;SKIP A SPACE
FF63   A600            LDAA    $00,X
FF65   BDF57A          JSR     BYTOUT          ;PRINT DEW POINT
FF68   08              INX                     ;INCREMENT ↑I↑R
FF69   5A              DECB
FF6A   5A              DECB                    ;DECREMENT ↑B TWICE
FF6B   BDF600  FULBIT  JSR     PSP             ;SKIP A SPACE
FF6E   A600            LDAA    $00,X
FF70   BDF57A          JSR     BYTOUT          ;PRINT FIRST BYTE
FF73   08              INX                     ;INCREMENT ↑I↑R
FF74   A600            LDAA    $00,X
FF76   44              LSRA
FF77   44              LSRA
FF78   44              LSRA
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FF79   44              LSRA                    ;DROP 8 LOW ORDER BITS
FF7A   BDF68D          JSR     HEXASC          ;CONVERT TO HEX
FF7D   BDF2A5          JSR     OUTA            ;PRINT
FF80   08              INX                     ;INCREMENT ↑I↑R
FF81   5A              DECB                    ;DECREMENT ¬$ OF READINGS PRINTED
FF82   27CB            BEQ     OUTLOP          ;IF DONE BRANCH BACK TO OUTLOP
FF84   BDF60D          JSR     PSP             ;SKIP A SPACE
FF87   09              DEX                     ;DECREMENT ↑I↑R
FF88   A600            LDAA    $00,X
FF8A   840F            ANDA    ¬$$0F            ;MASK OUT HIGH 8 BITS
FF8C   BDF66D          JSR     HEXASC          ;CHANGE TO HEX
FF8F   BDF2A5          JSR     OUTA            ;PRINT THE CHARACTER
FF92   08              INX                     ;INCREMENT ↑I↑R
FF93   A600            LDAA    $00,X
FF95   BDF57A          JSR     BYTOUT          ;PRINT THE BYTE
FF98   08              INX                     ;INCREMENT ↑I↑R
FF99   5A              DECB                    ;DECREMENT ¬$ OF READINGS PRINTED
FF9A   27B3            BEQ     OUTLOP          ;BRANCH BACK IF ROW IS FINISHED
FF9C   20CD            BRA     FULBIT          ;FINISH THE ROW
FF9E   867F    HELLO   LDAA    ¬$$7F
FFA0   B44000          ANDA    STATUS
FFA3   B74000          STAA    STATUS
FFA6   BDF4A3          JSR     DISMEM
FFA9   7EFF1C          JMP     DUMP
FFAC   444154  HEAD1   FCC     ↑7DATE  TIME↑7
FFAF   452025
FFB2   544953
FFB5   45
FFB6   00              FCB     00
FFB7   202054  HEAD2   FCC     ↑7  TEMP  DEW PT  PRESS ↑7
FFBA   454D50
FFBD   202044
FFC0   455720
FFC3   505420
FFC6   205052
FFC9   455353
FFCC   20
FFCD   00              FCB     00
FFCE   20504F  PORT    FCC     ↑7 PORT↑7
FFD1   5254
FFD3   00              FCB     00
                       END
```

* THE BINARY IN IN PHYSICAL BLOCK 2

------ S Y M B O L L E G E N D ------

↑	SHIFTED KEY	^	SUPERSCRIPT
v	SUBSCRIPT	≤	BACKSPACE
←	CARRIAGE RETURN	≥	FONT
¬	ACCESS	≠	TIMES
÷	DIVIDE	⇐	ASSIGN
%	PERCENT		

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